

# Analysis of CSPI (part II)

Chris Burns, OCIW

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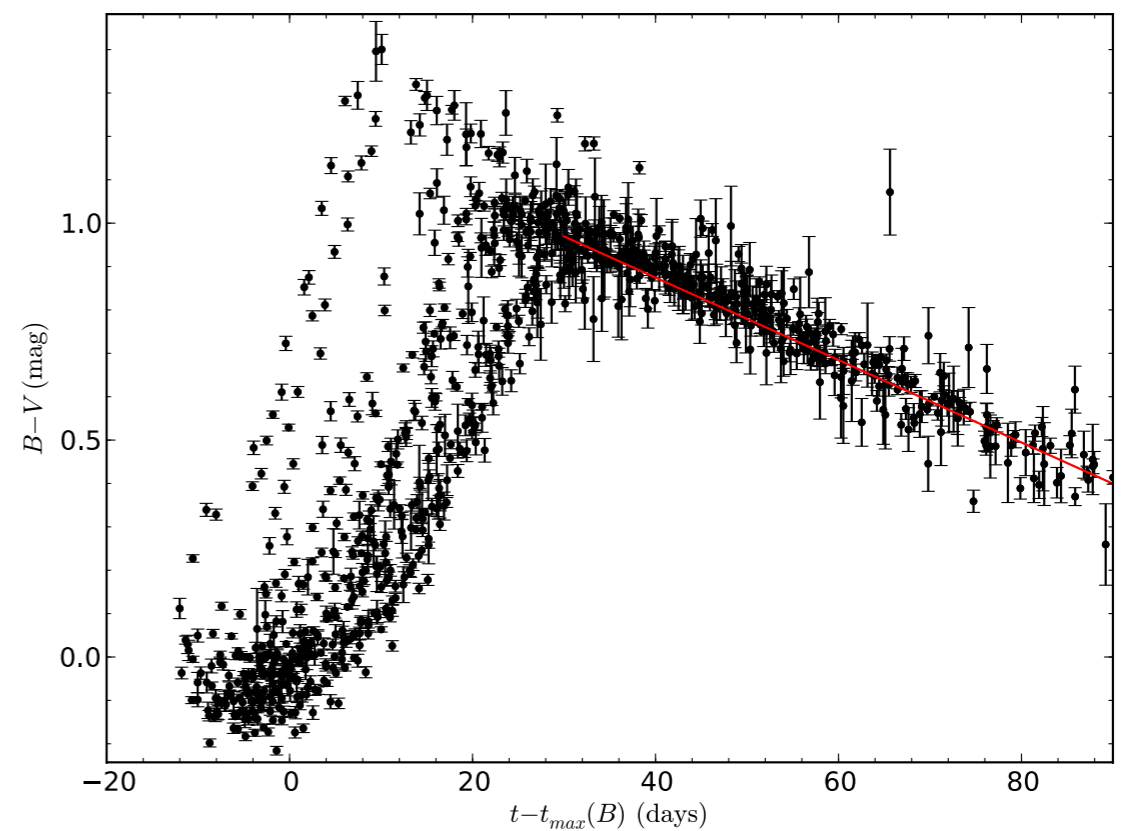
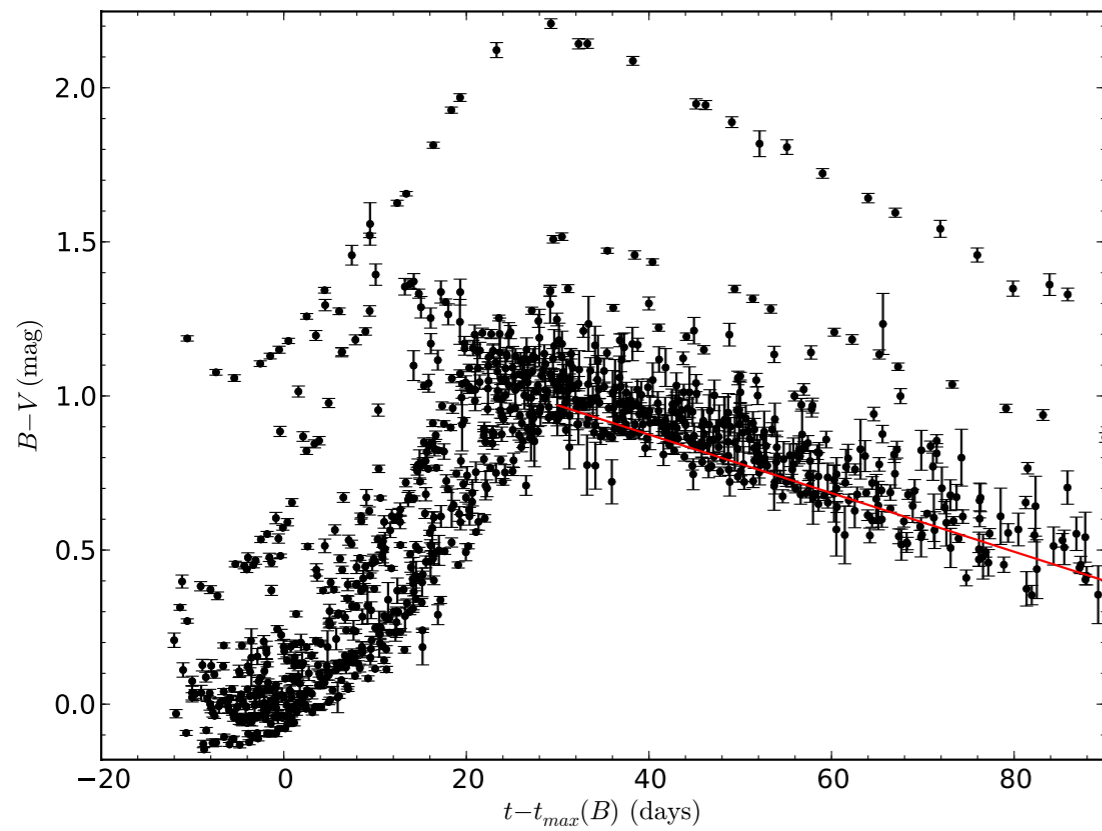


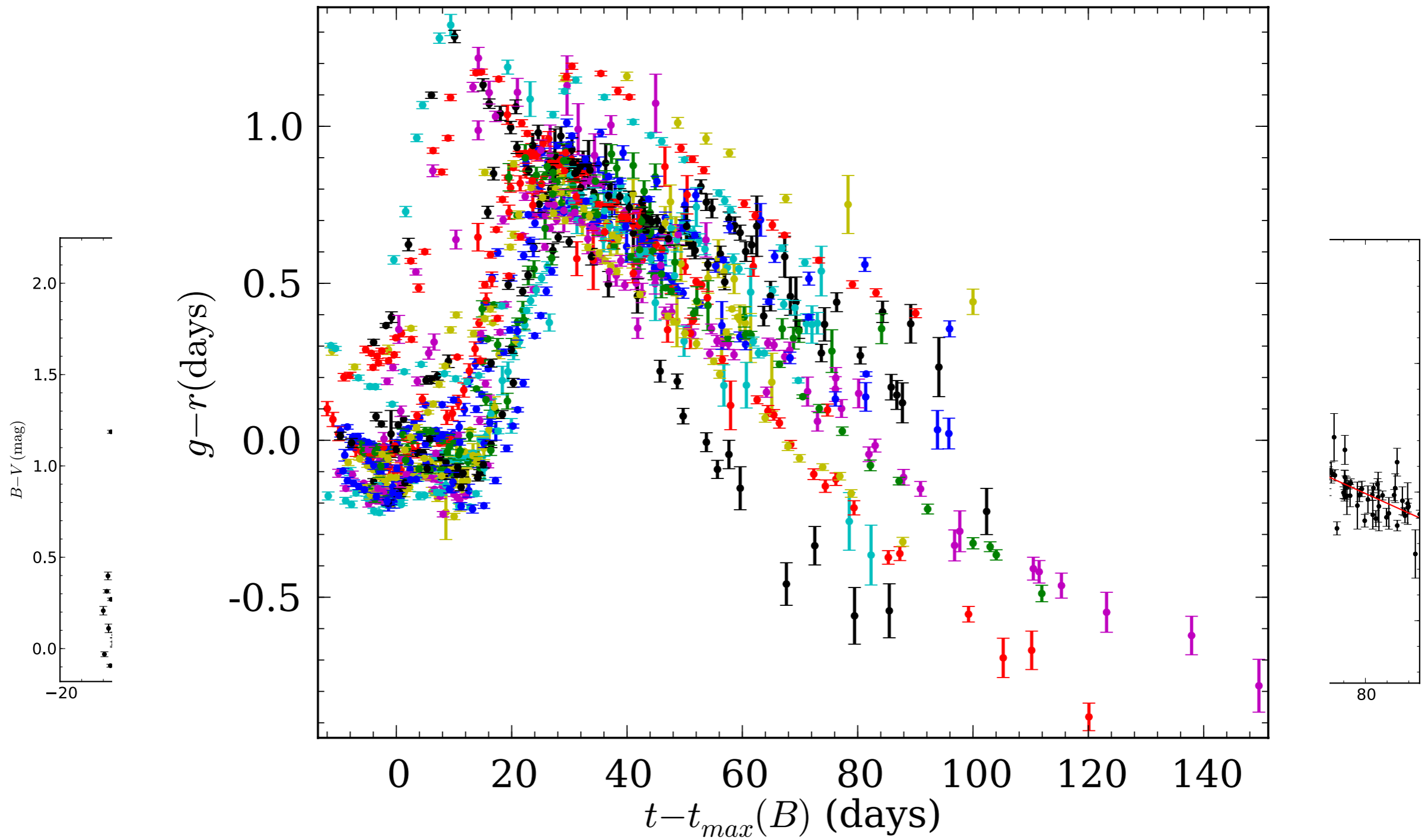
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# Outline

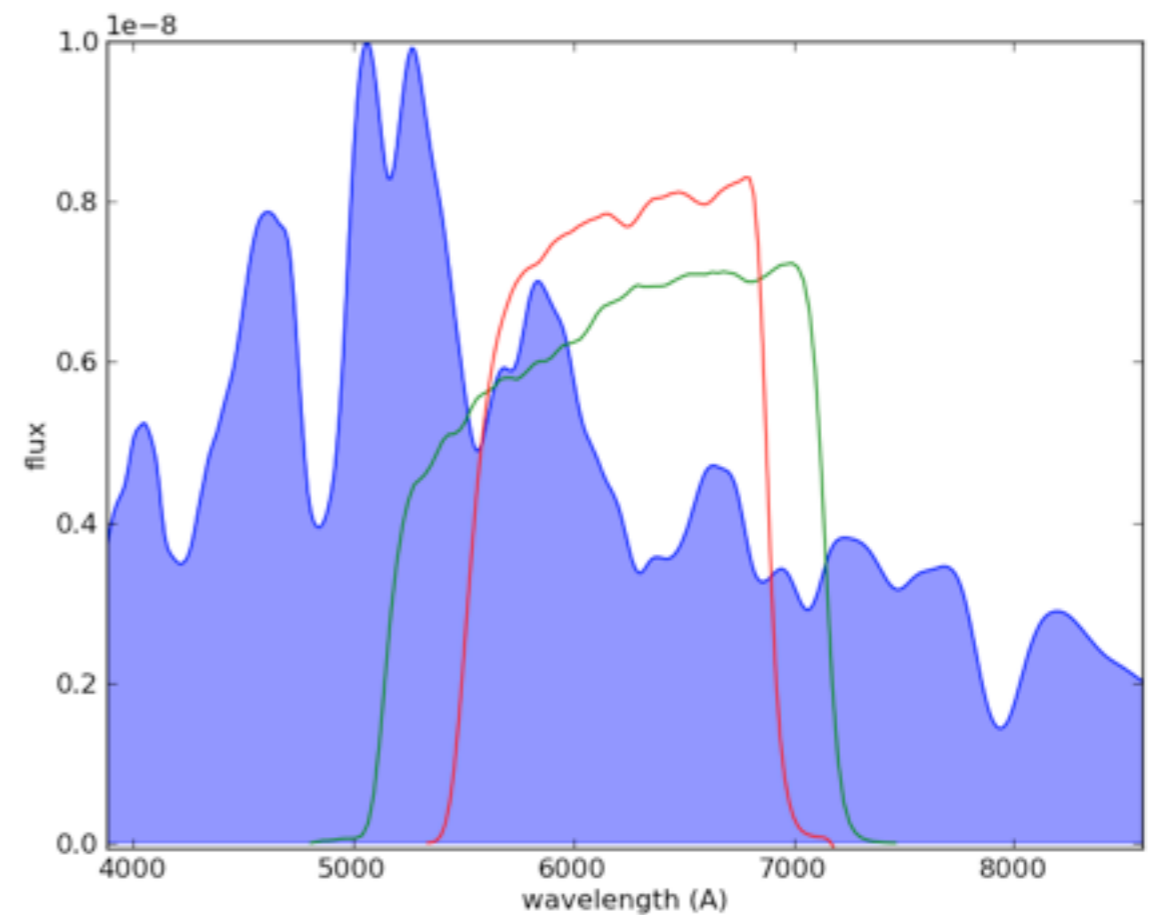
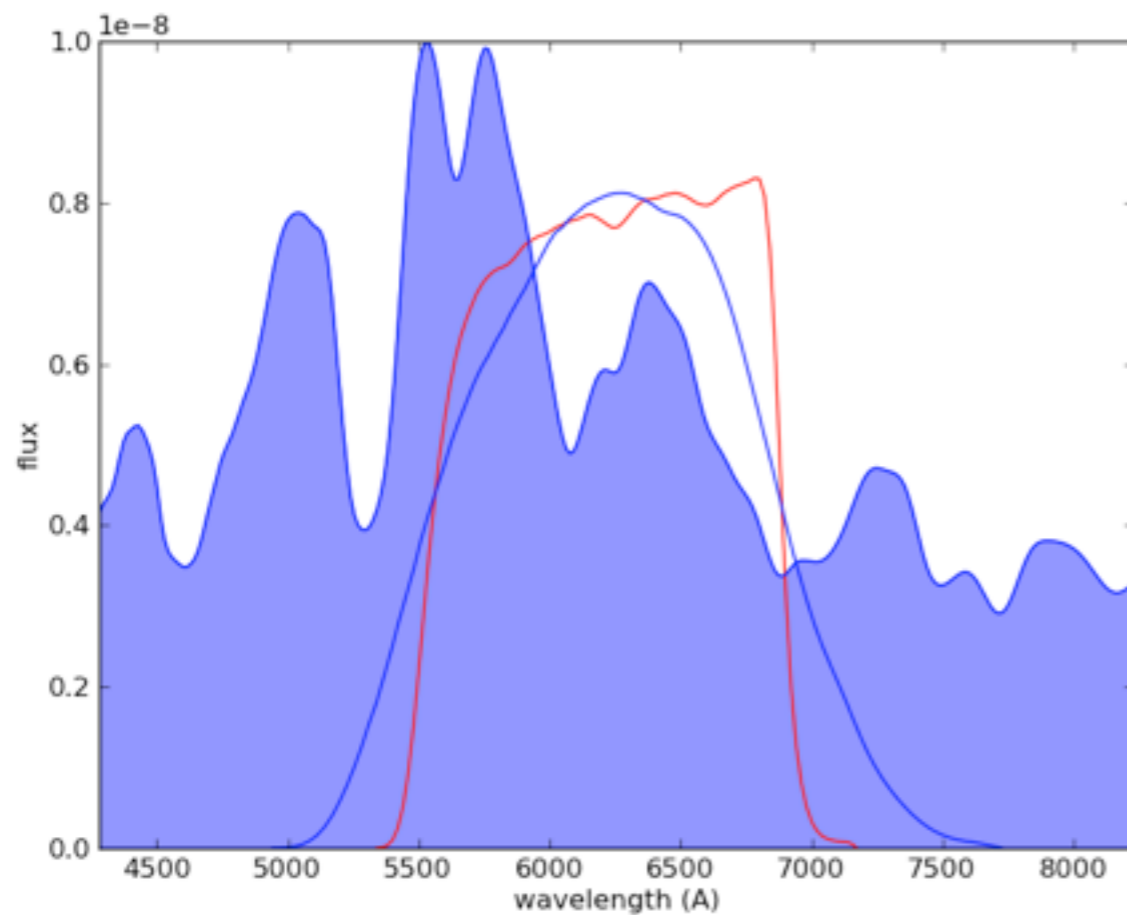
- ◆ Lira Law
- ◆  $SBV$  and SNooPy2
- ◆ Intrinsic colors, Reddening laws
- ◆ Standard Candelness in NIR
- ◆ Some grouchiness

# Lira Law

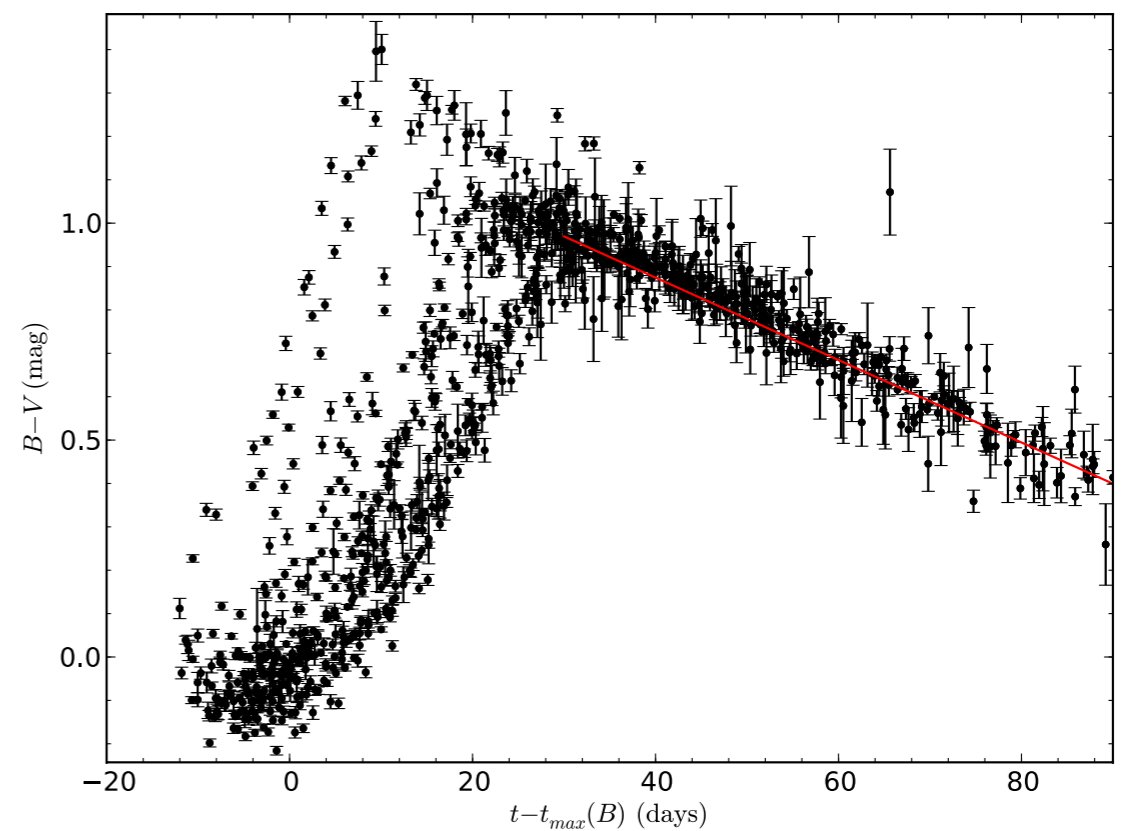
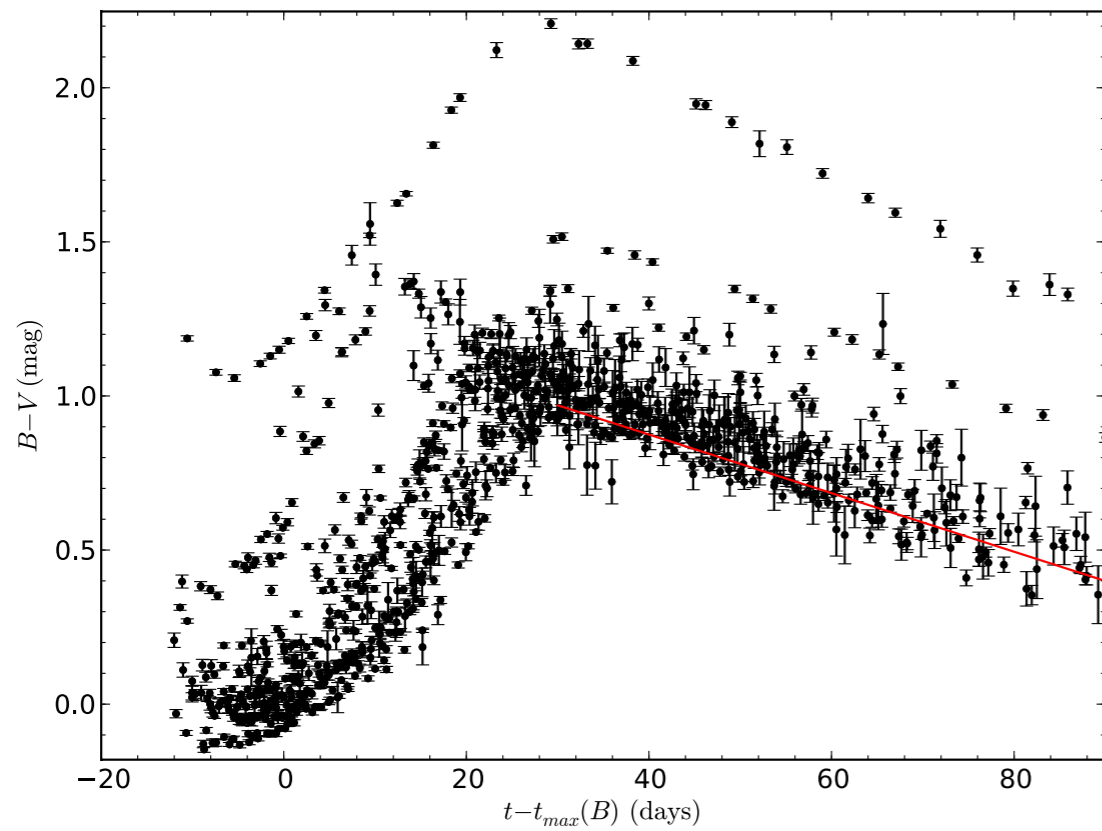




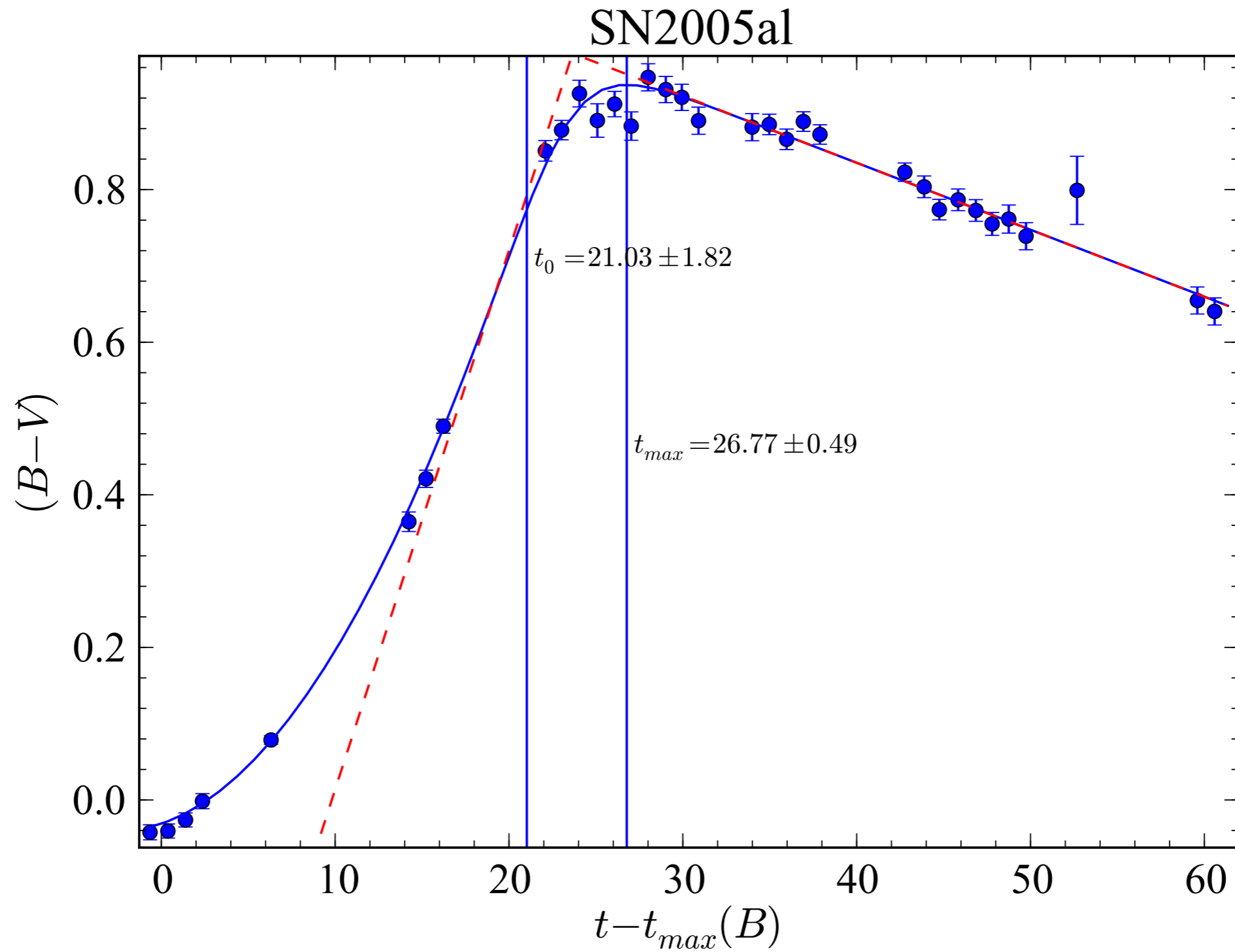
# BV a better match at high-z



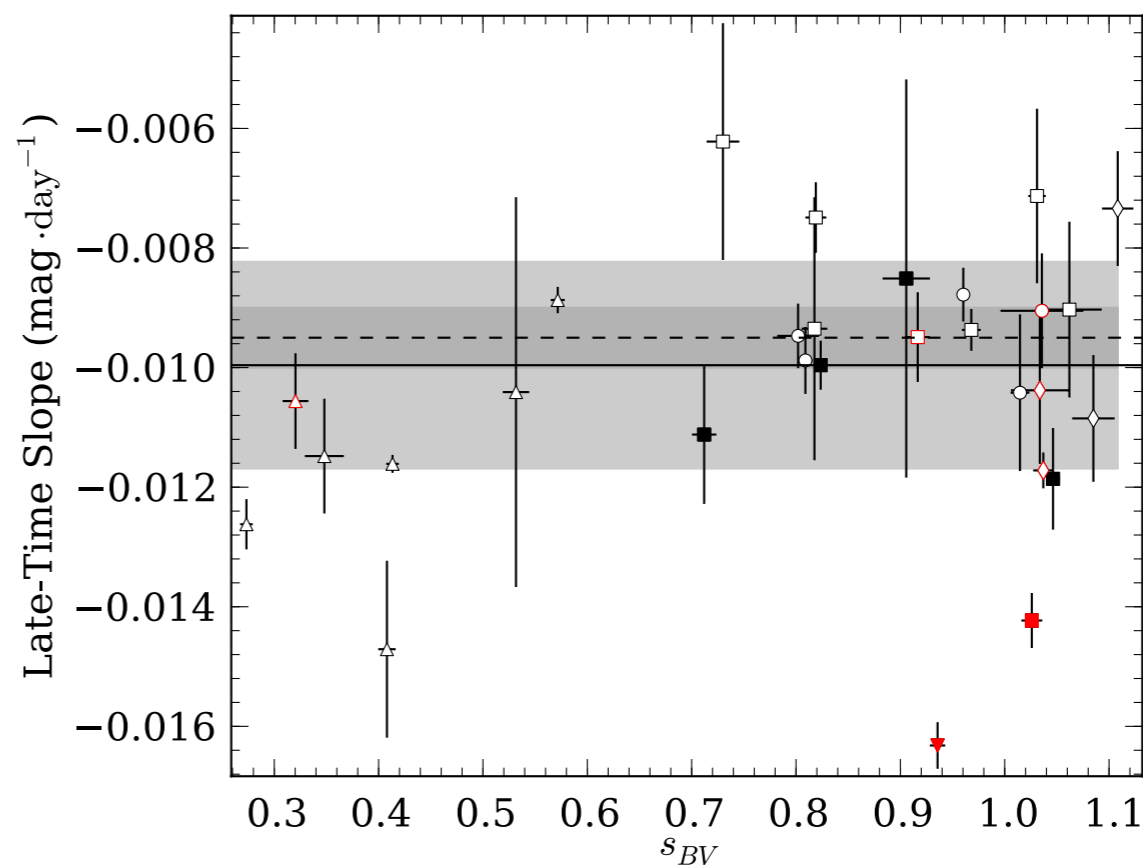
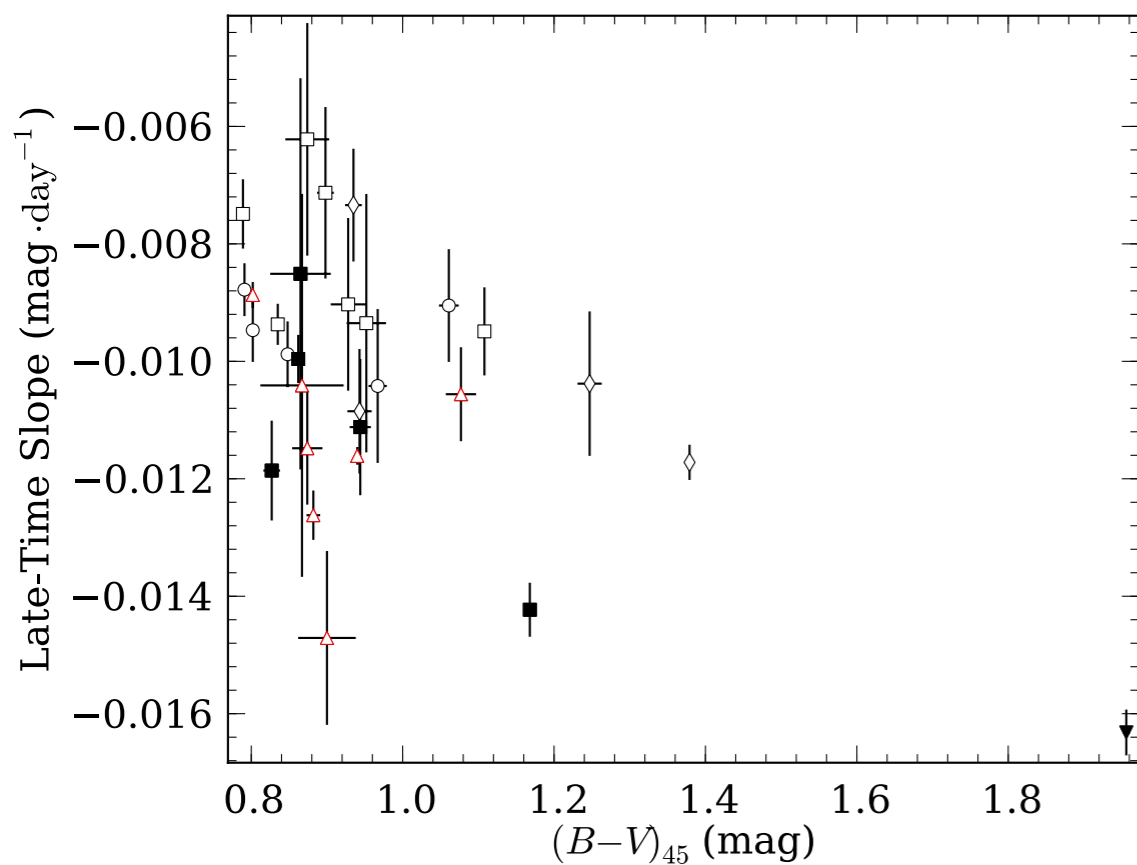
# Lira Law



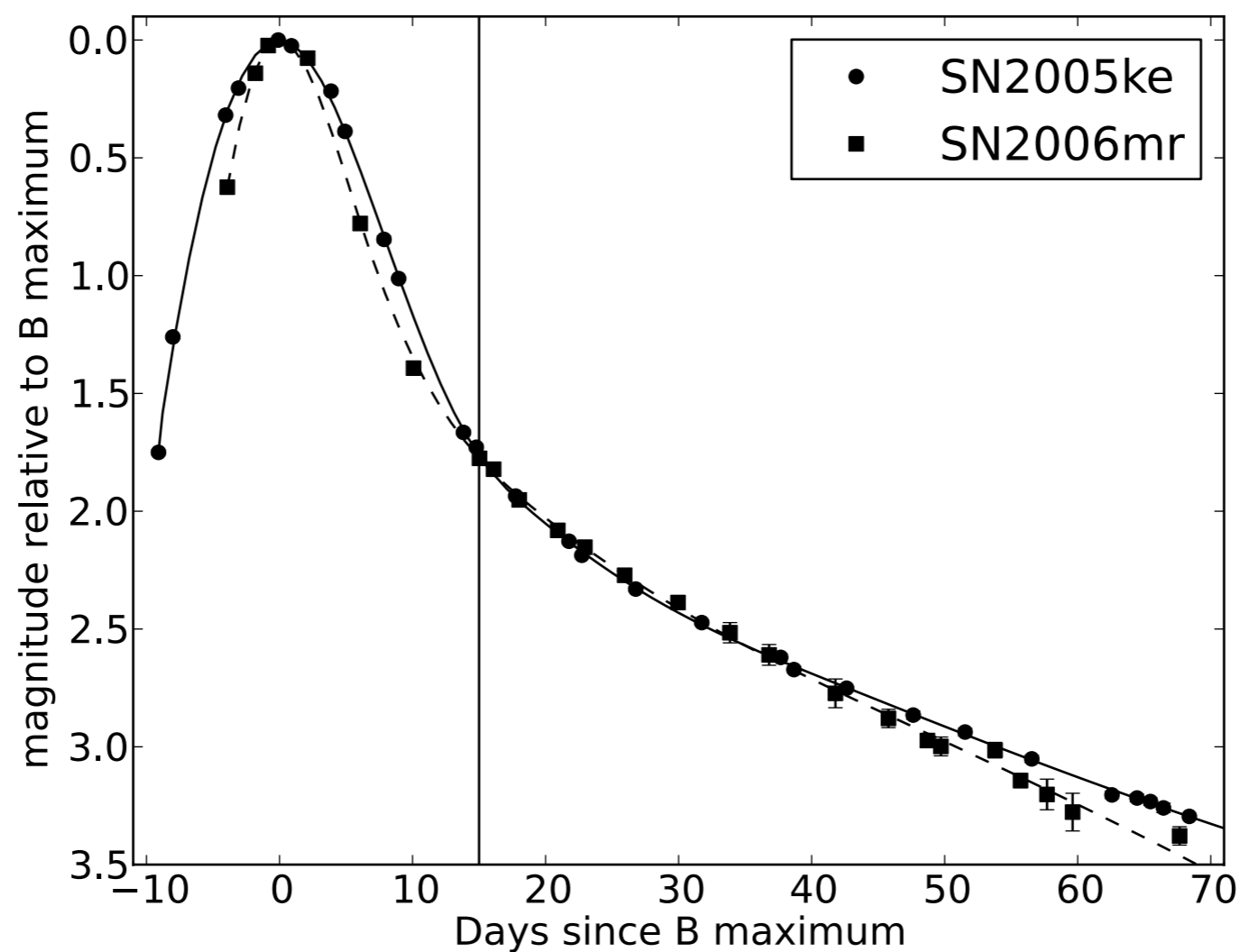




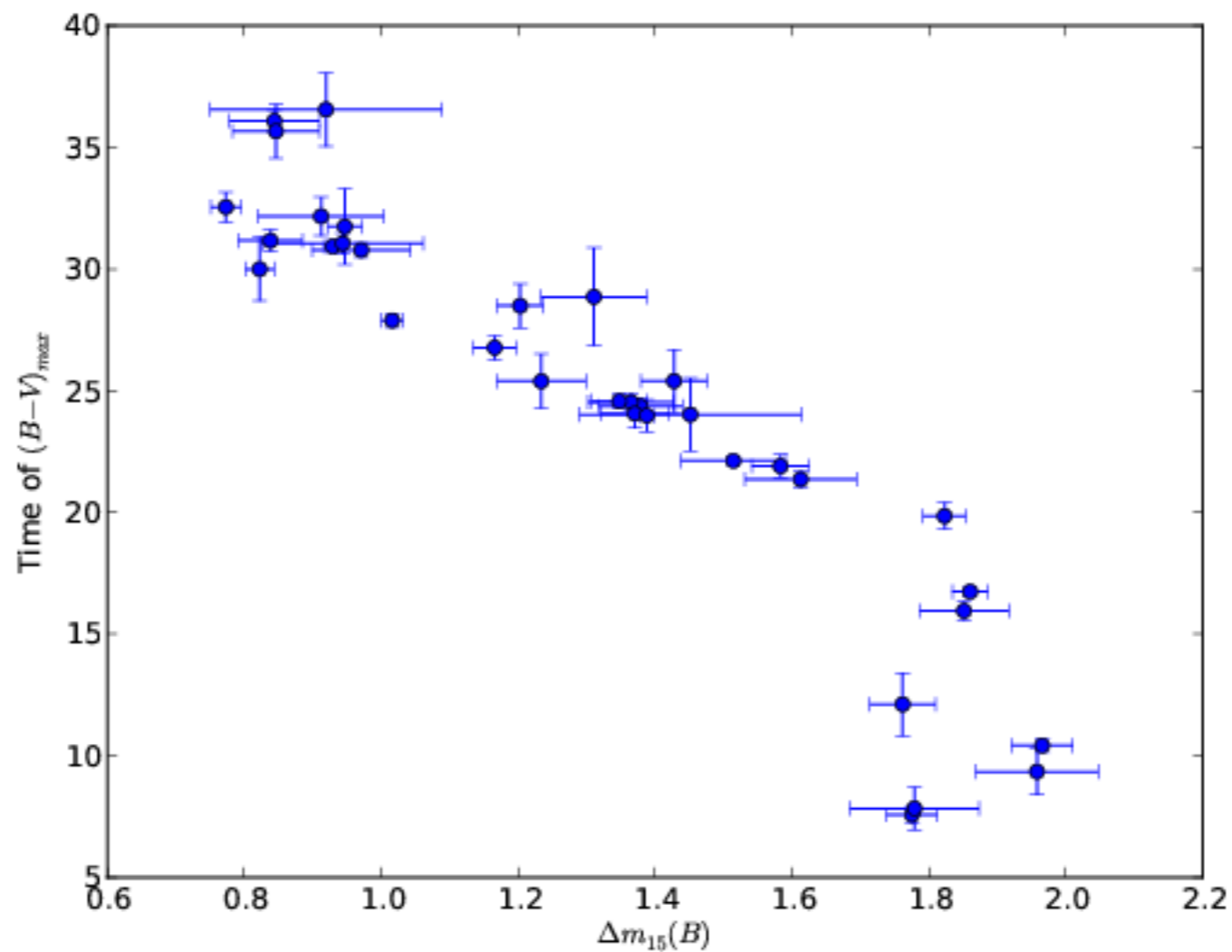
# Late-time B-V Slope



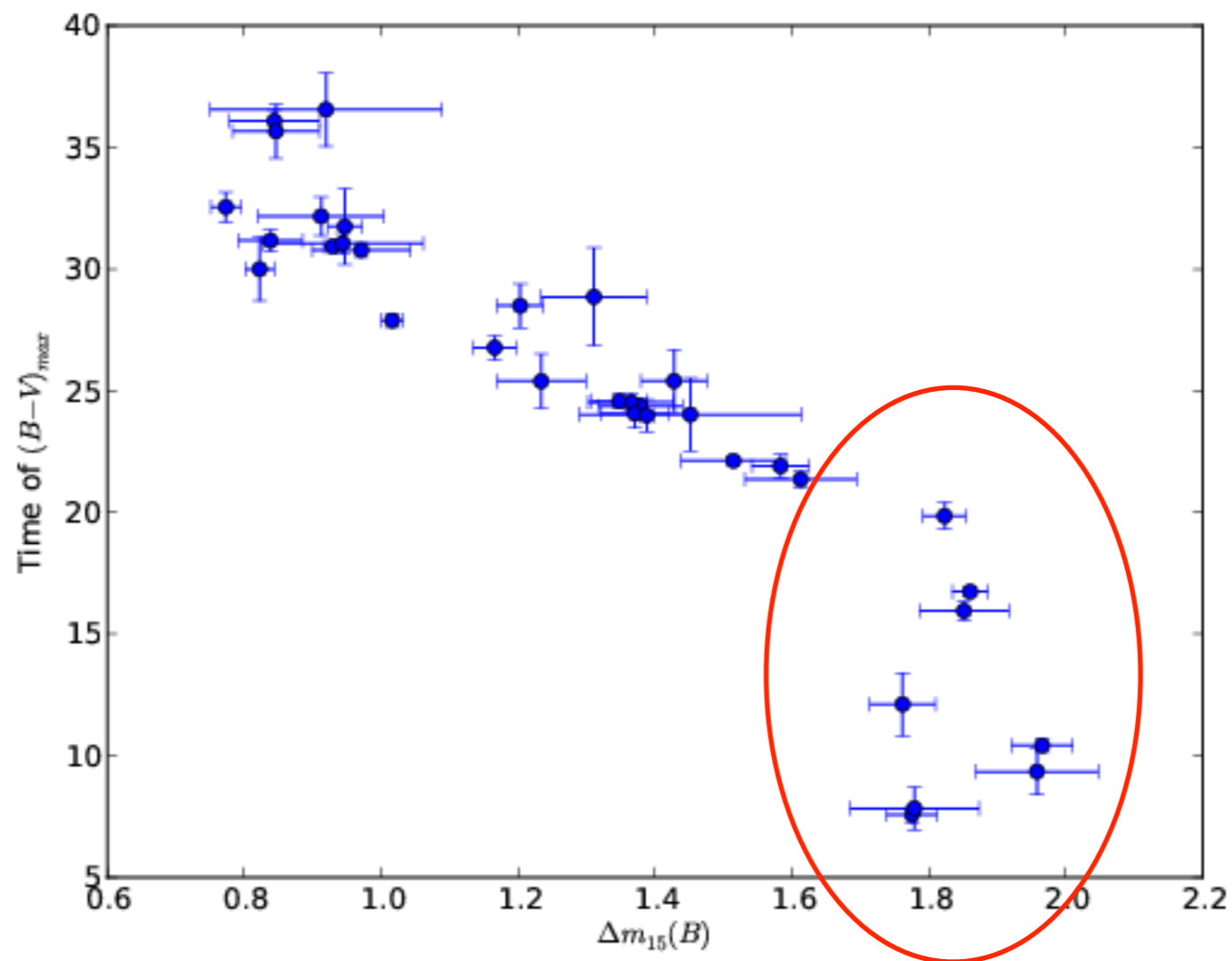
# The Problem with $\Delta m_{15}$



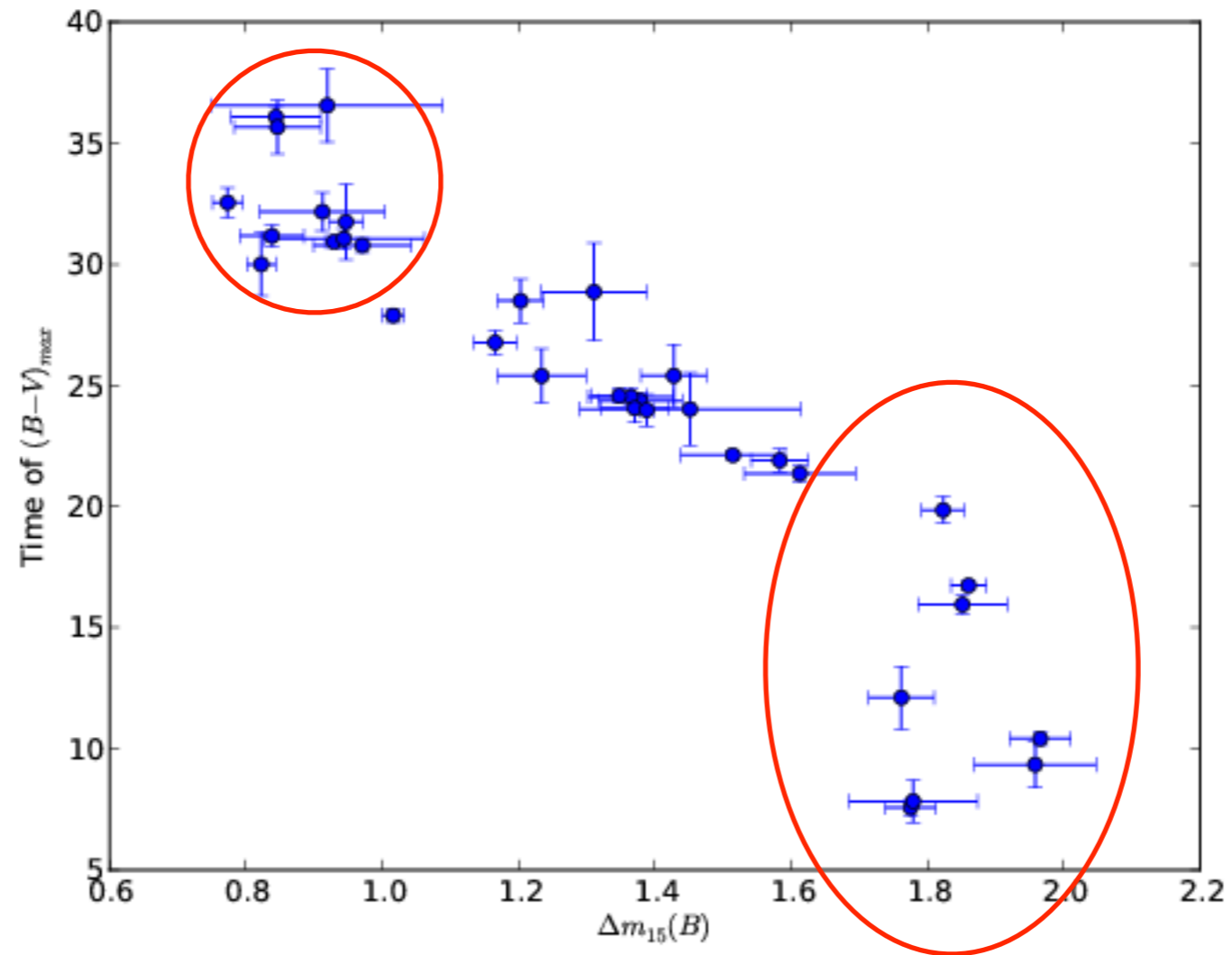
# Only matters at Low-L?



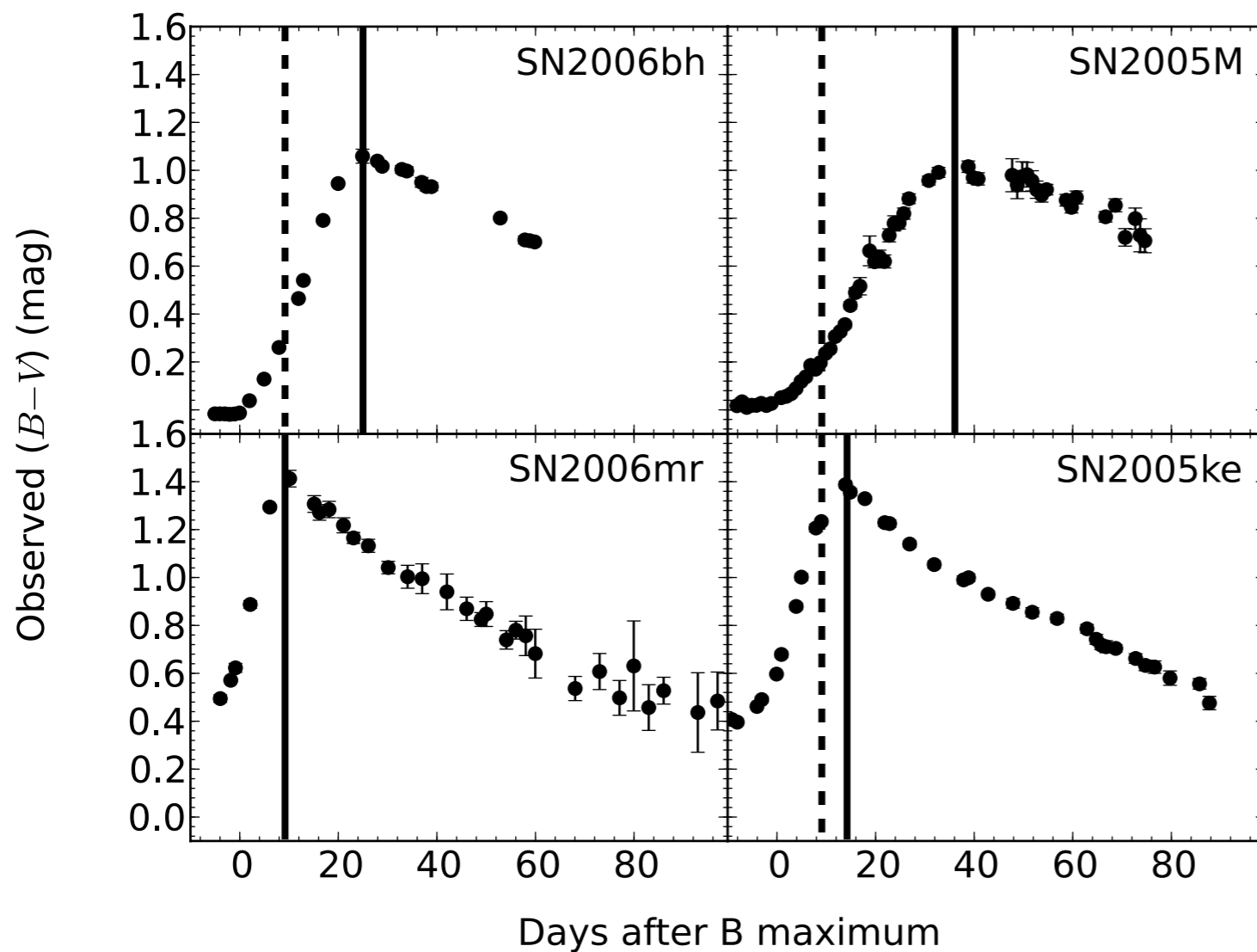
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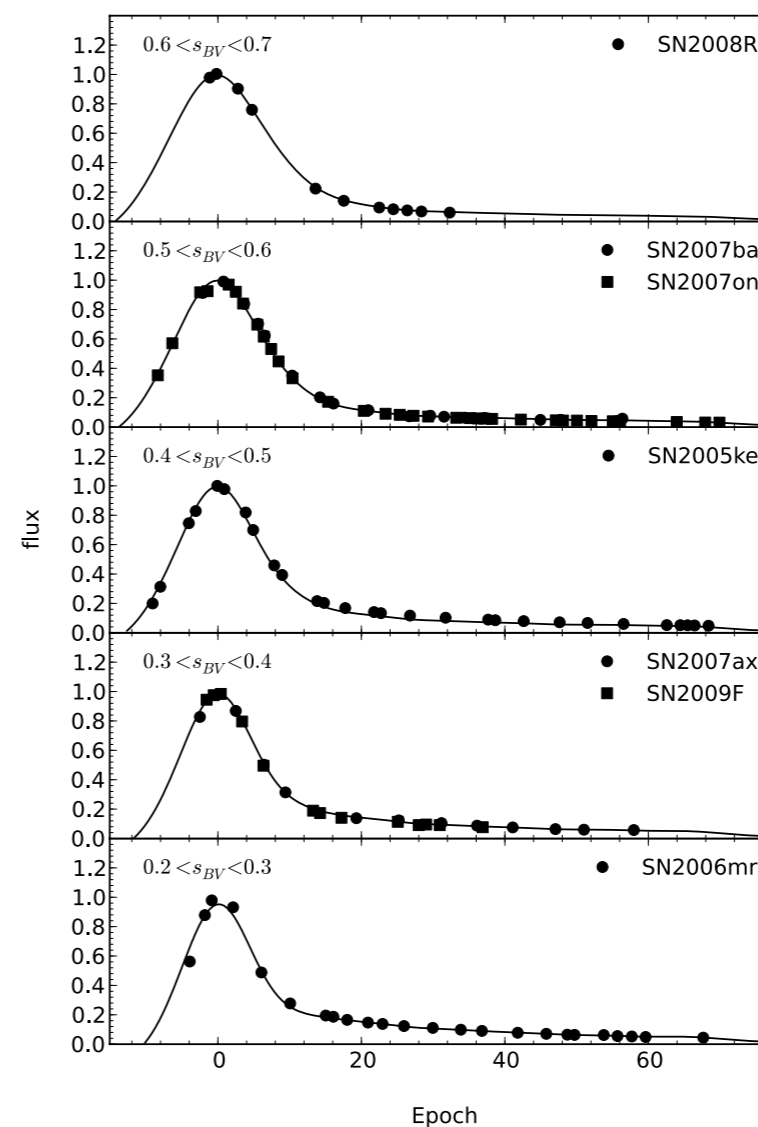
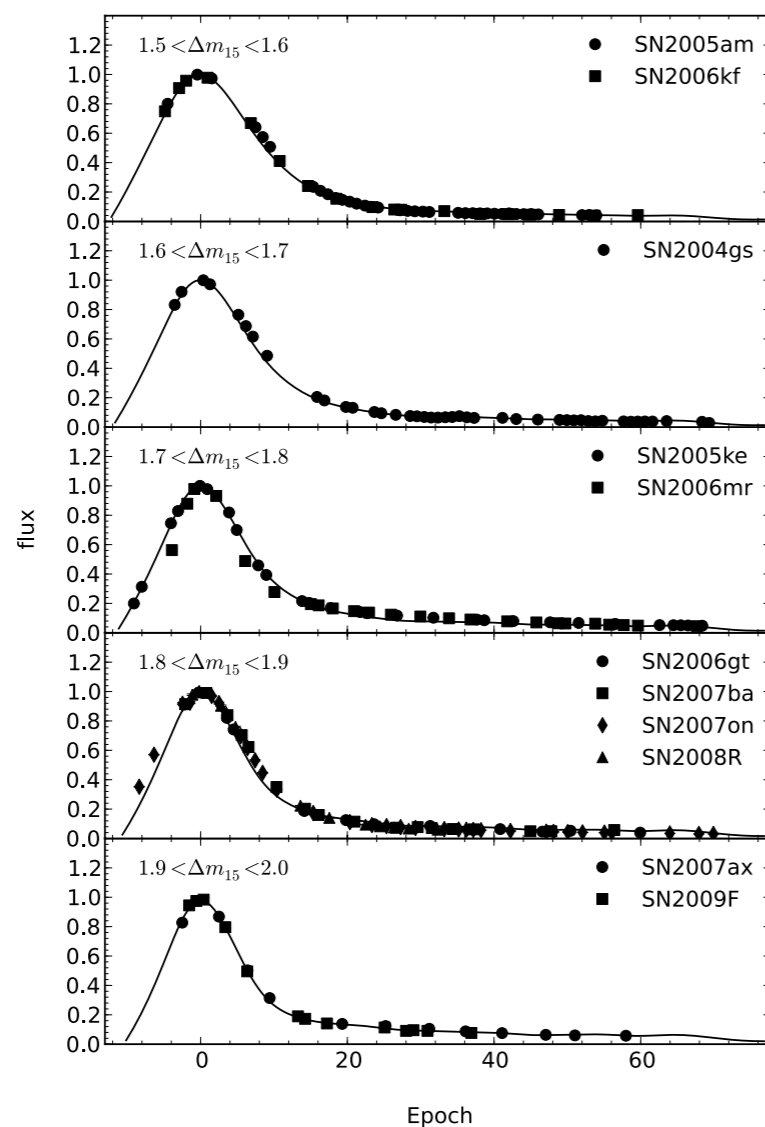
# A Little C-Magic



Define color stretch:

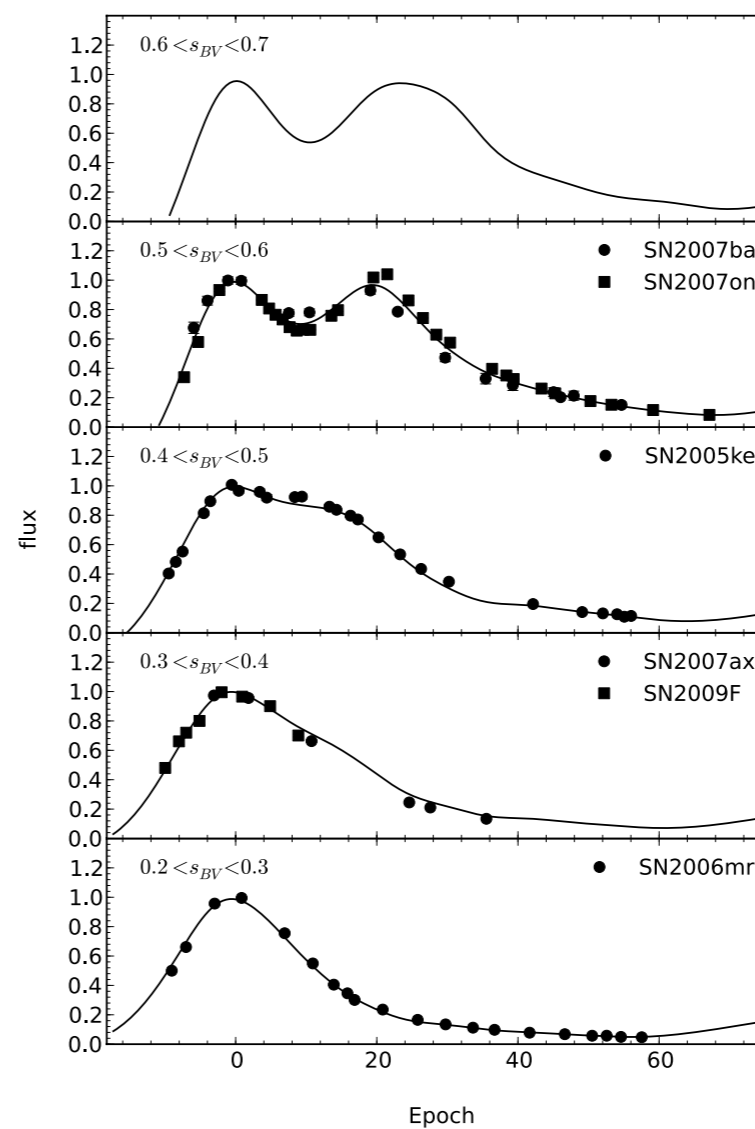
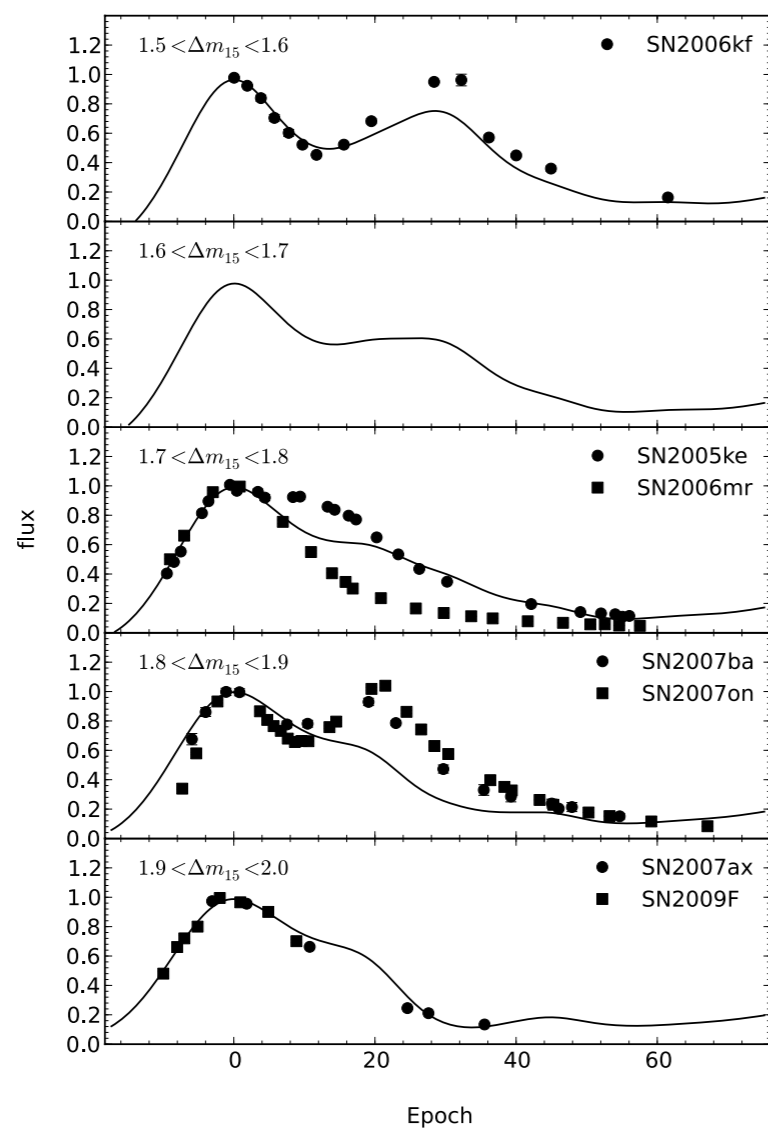
$$s_{BV} = \frac{t [(B - V)_{max}]}{30 \text{ days}}$$

# Hints in the Optical





# NIR Really shows it



# SNooPy2... Now with:

- ◆ GP-generated templates ( $S_{BV}$  and  $\Delta m_{15}$ ) instead of GLoEs
- ◆ Eric Hsiao seal of approval for K-corrections
- ◆ Easy-install bootstrap script for installing python environment.
- ◆ Bolometric light-curve generator.

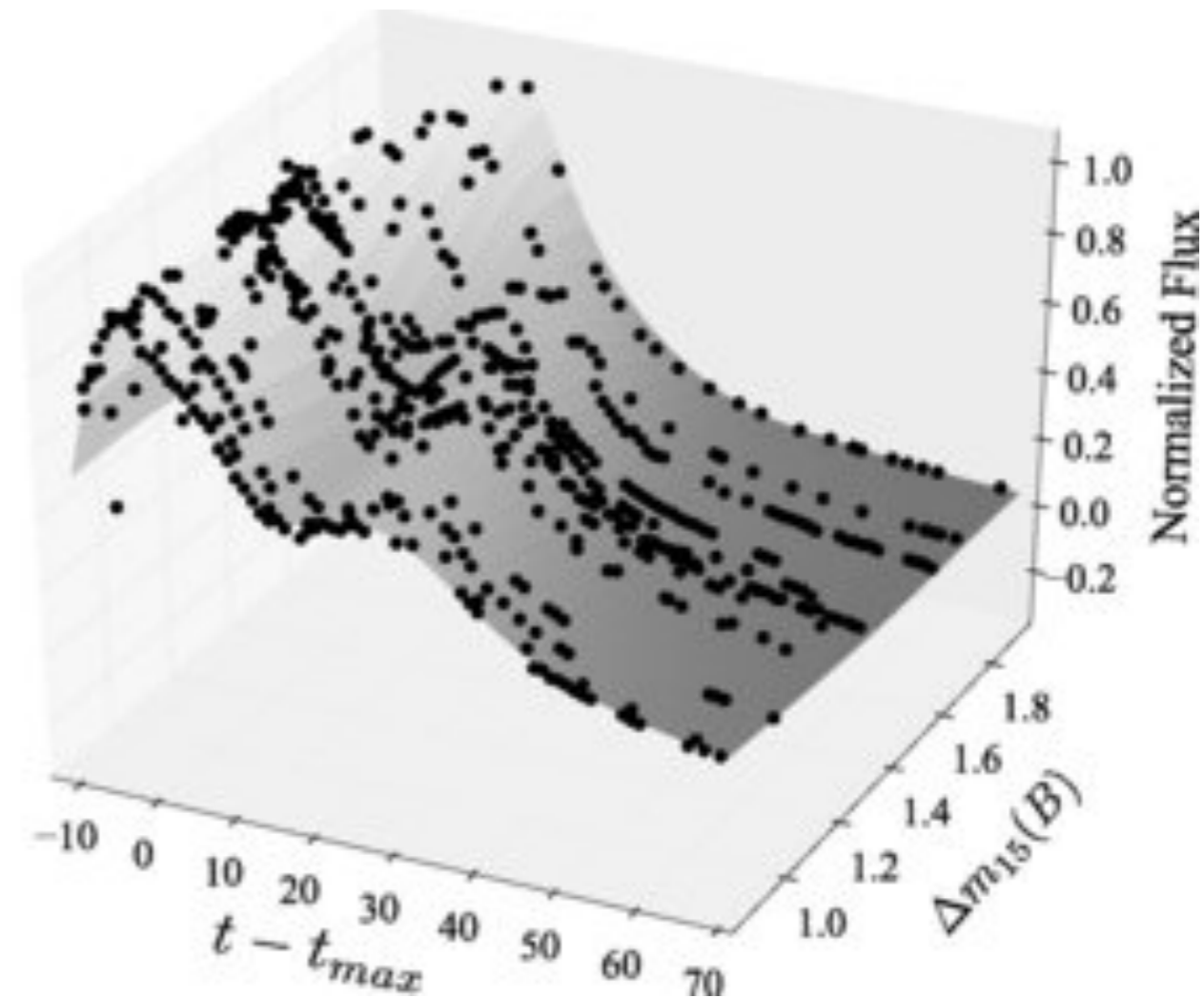
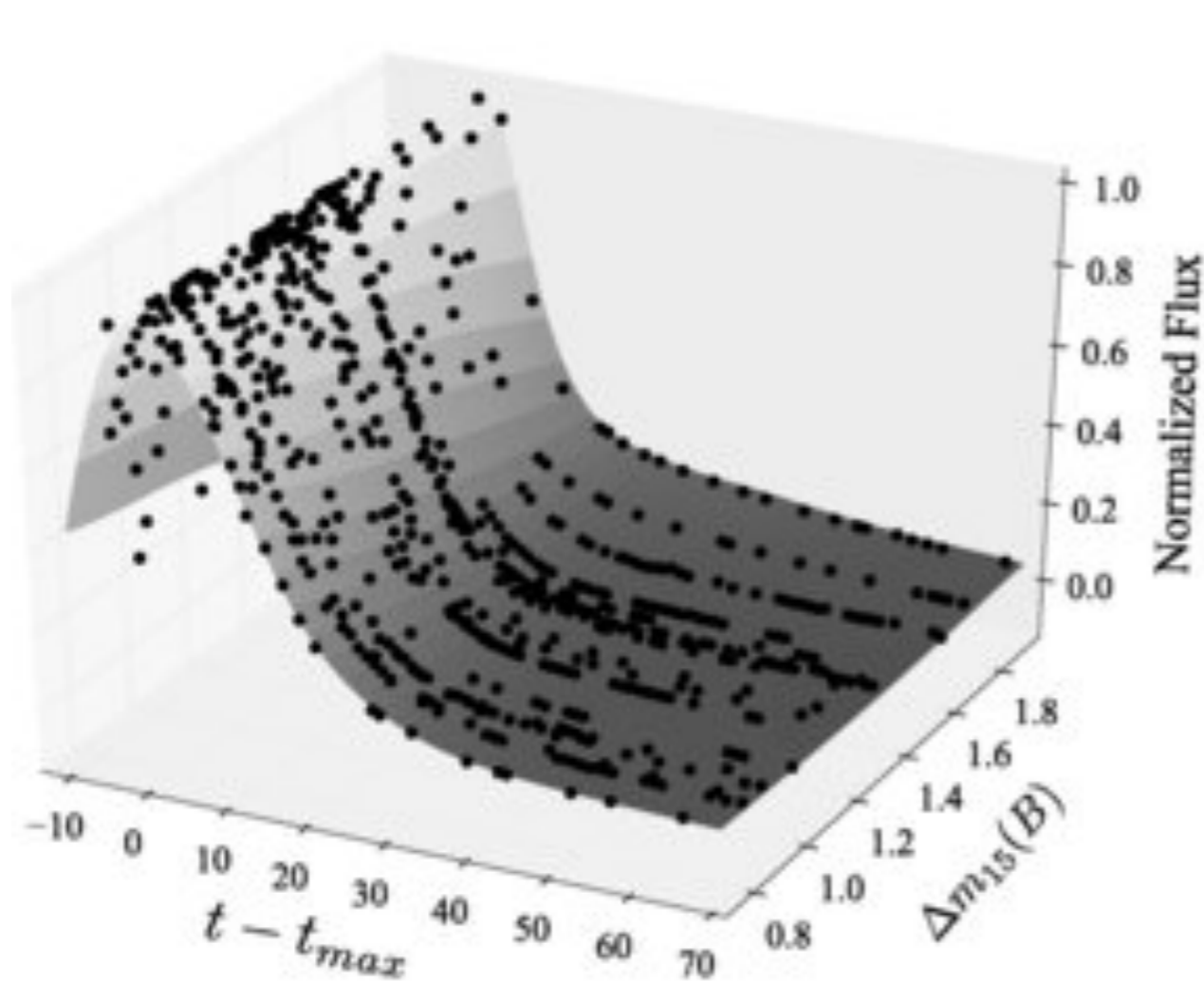
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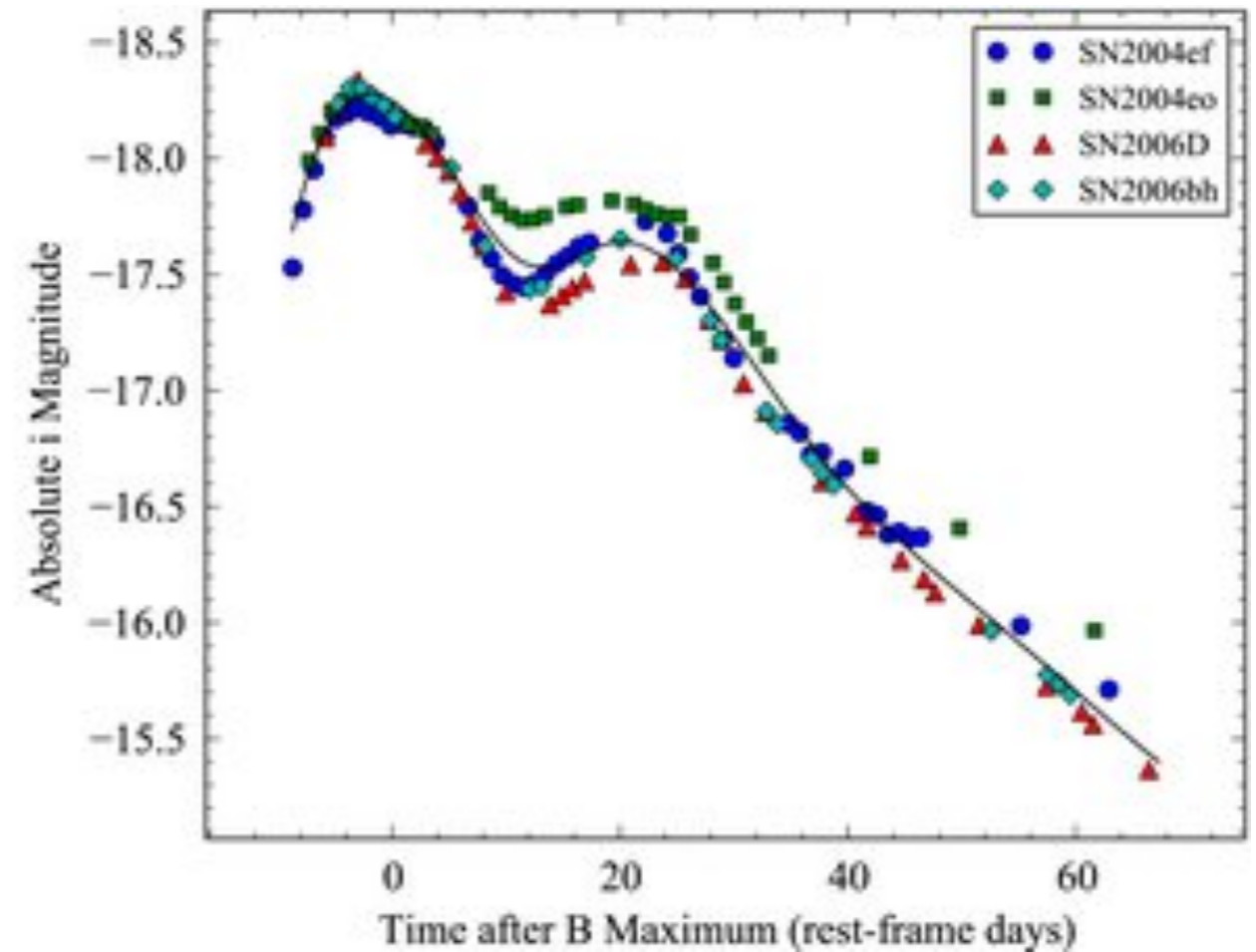
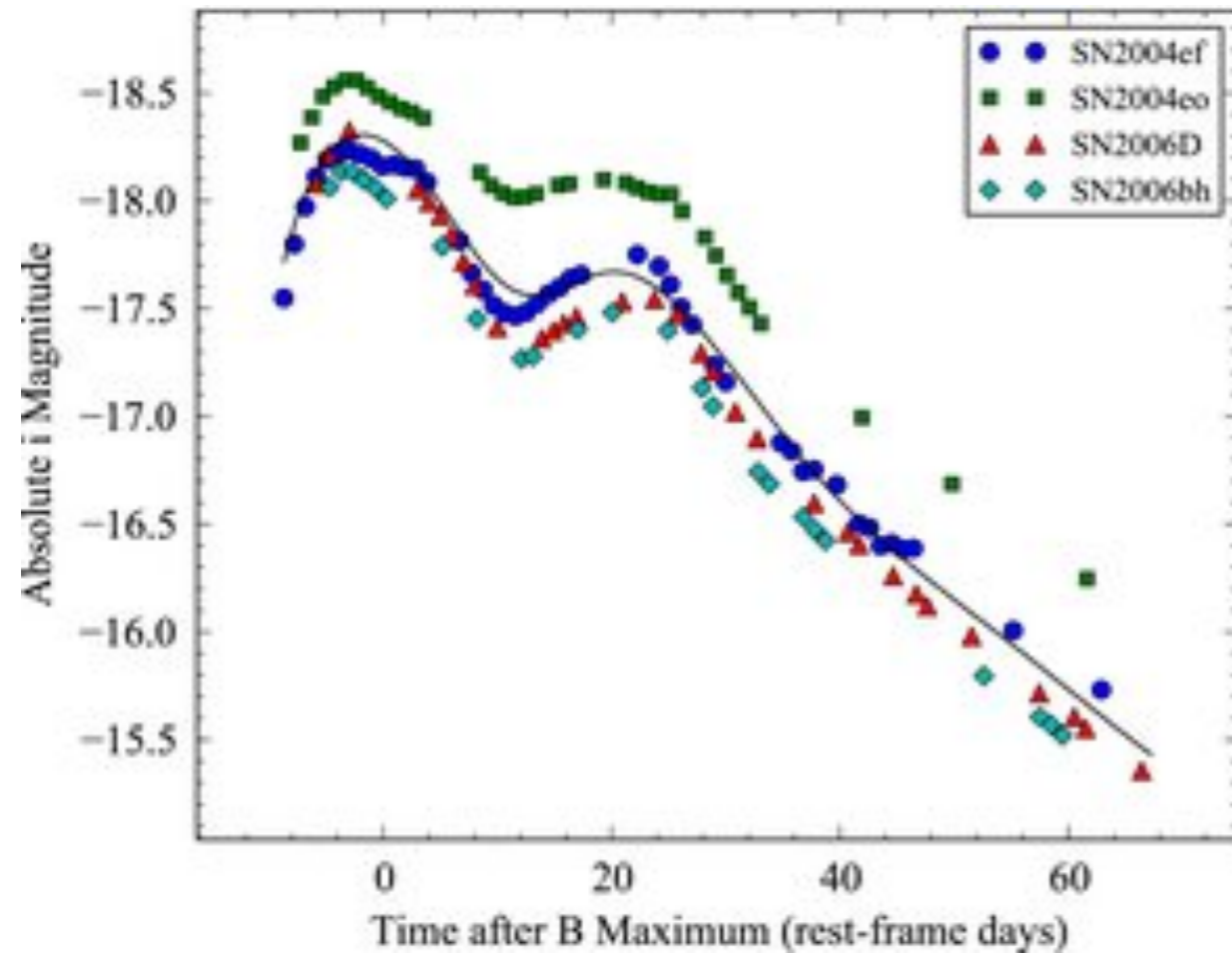


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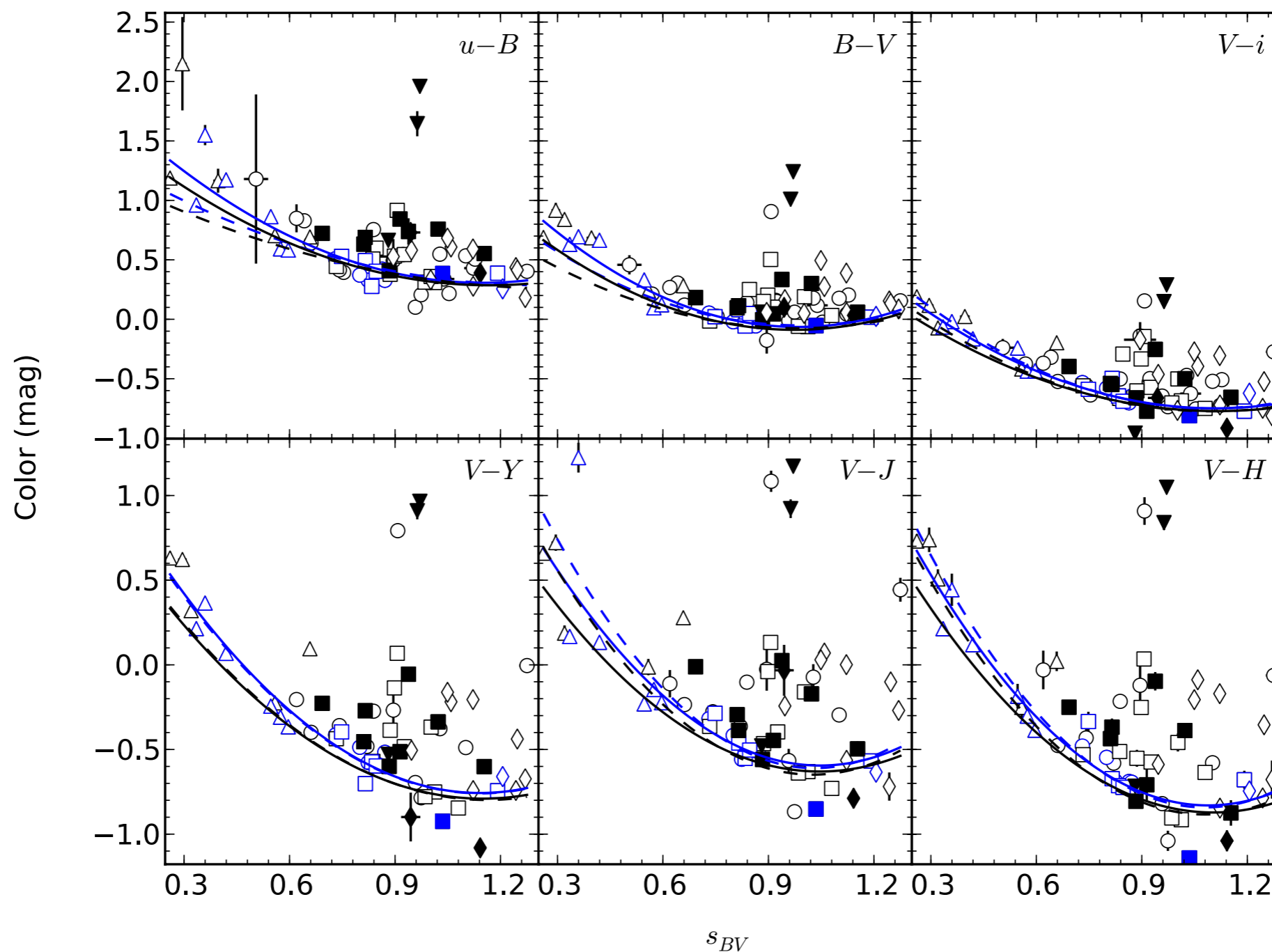
# SNooPy2 uses GP's to "Krig"



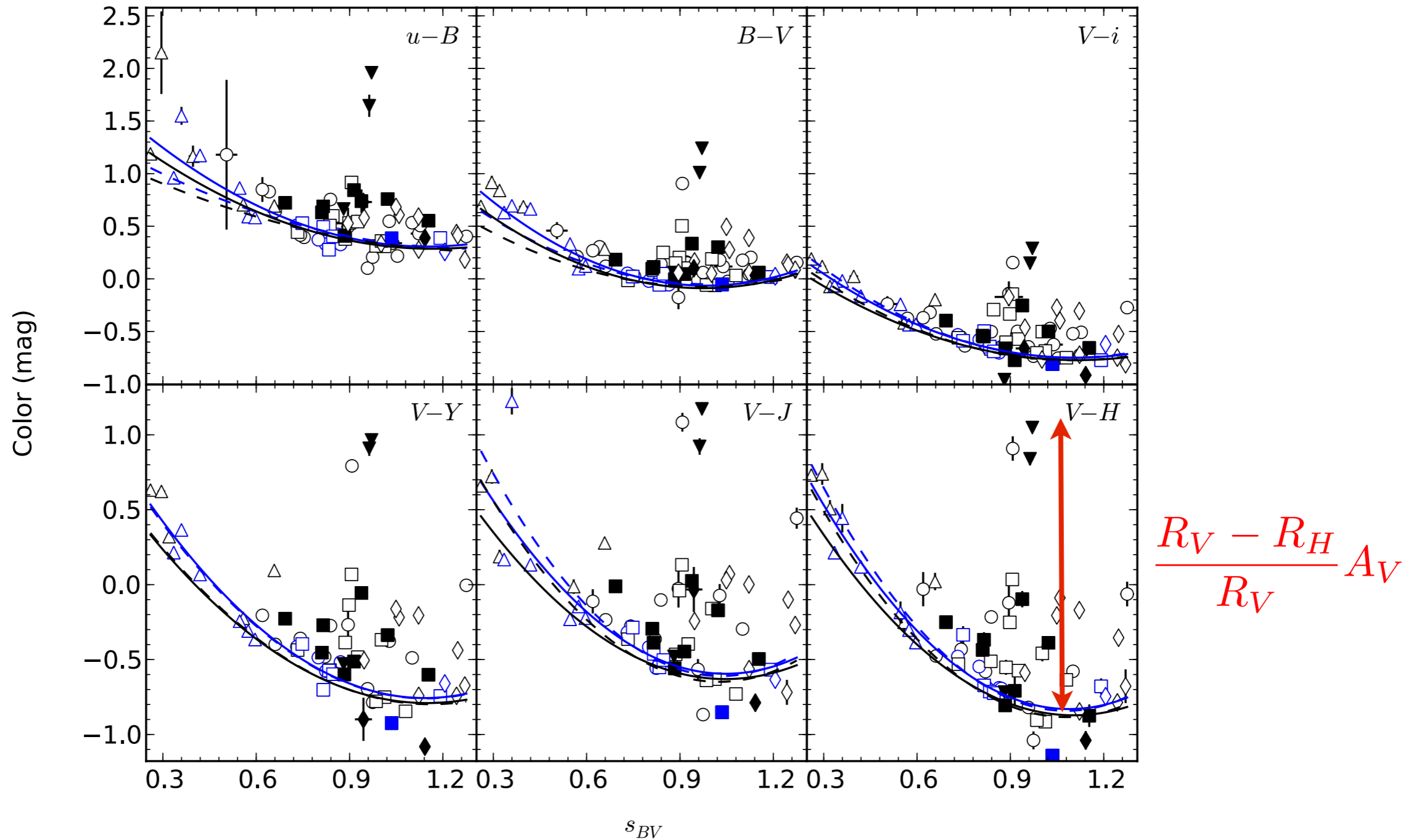
Unfortunately, sBV doesn't fix the NIR bump.



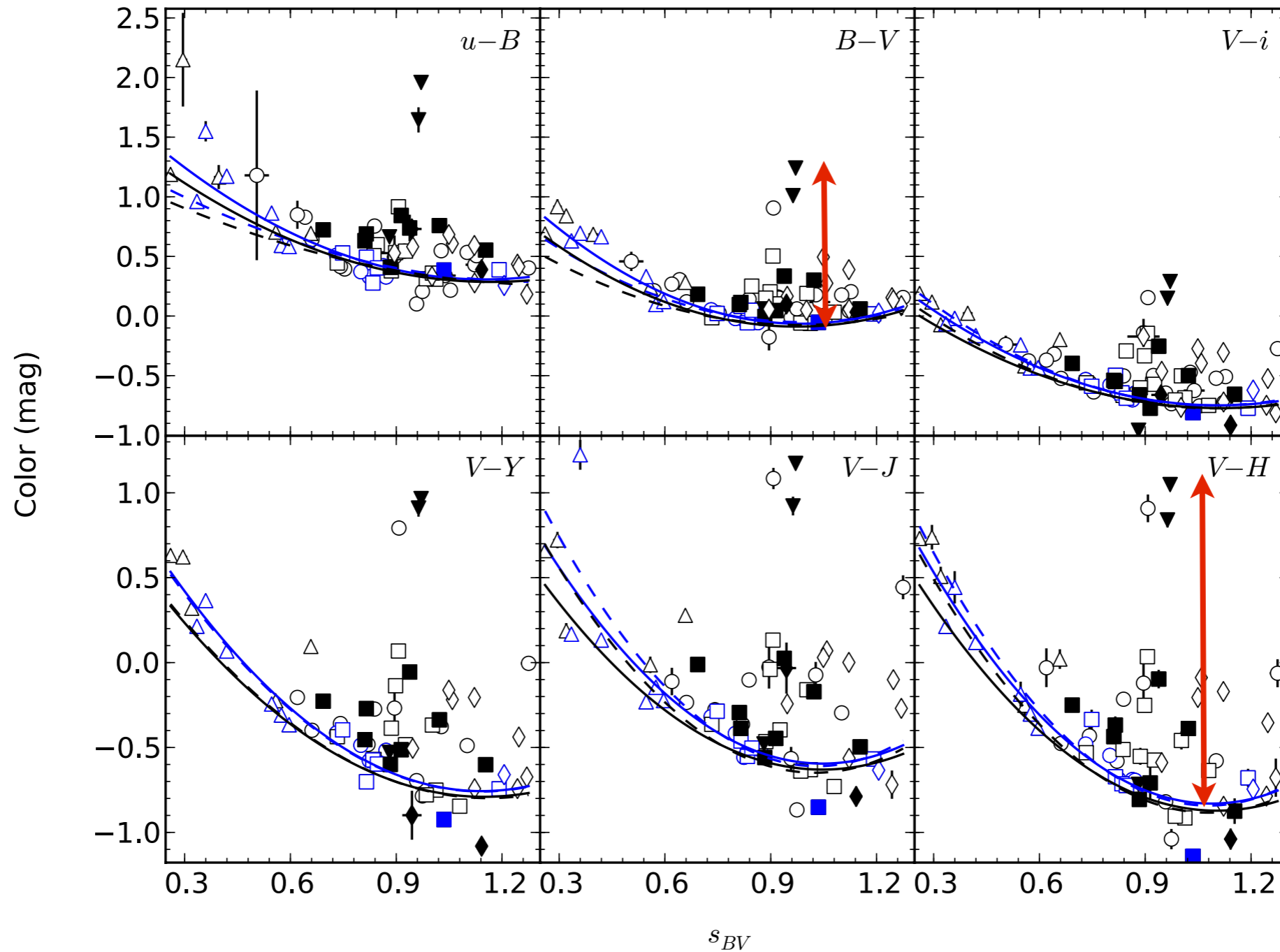
# Intrinsic Colors vs. $s_{BV}$



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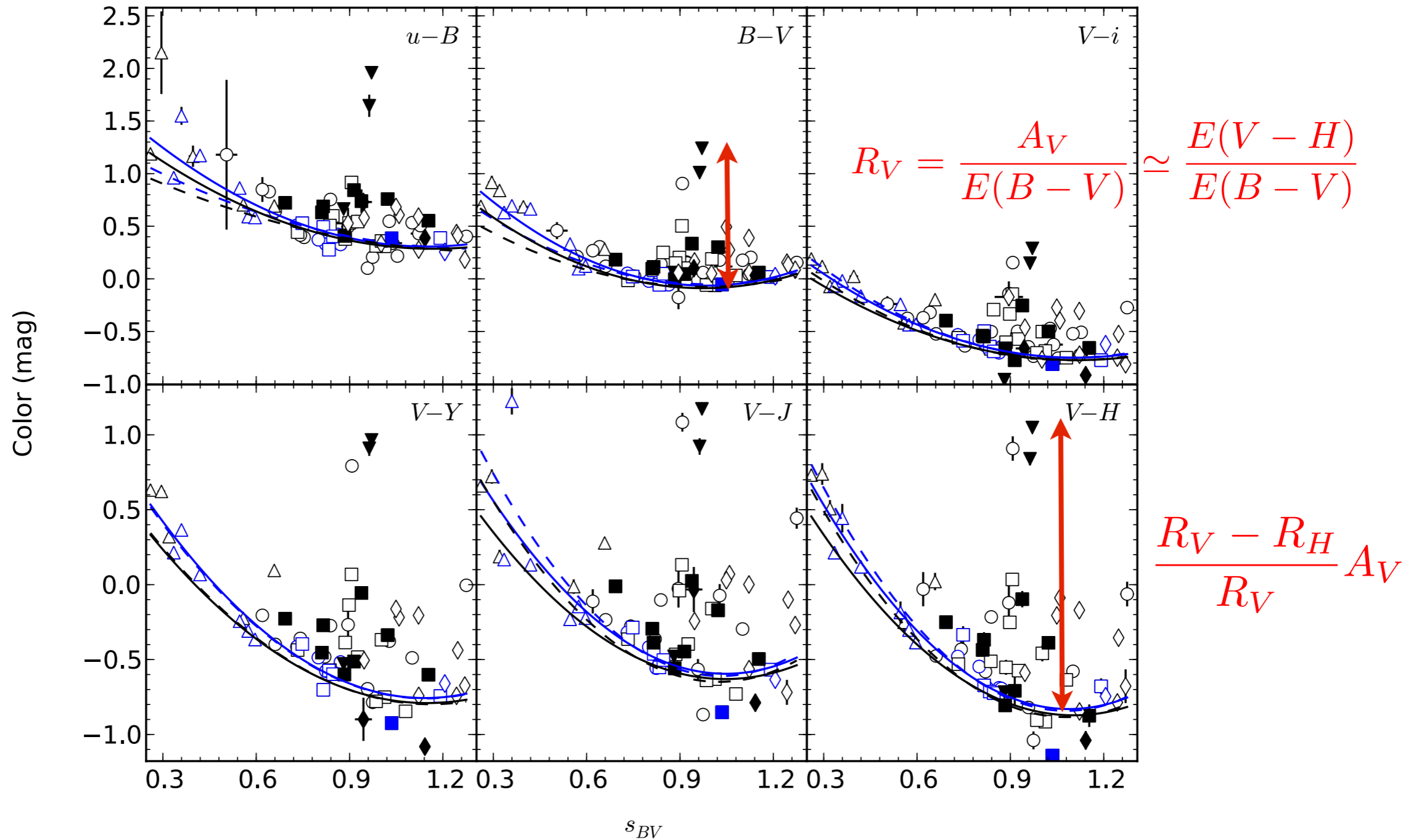
# Intrinsic Colors vs. $s_{BV}$



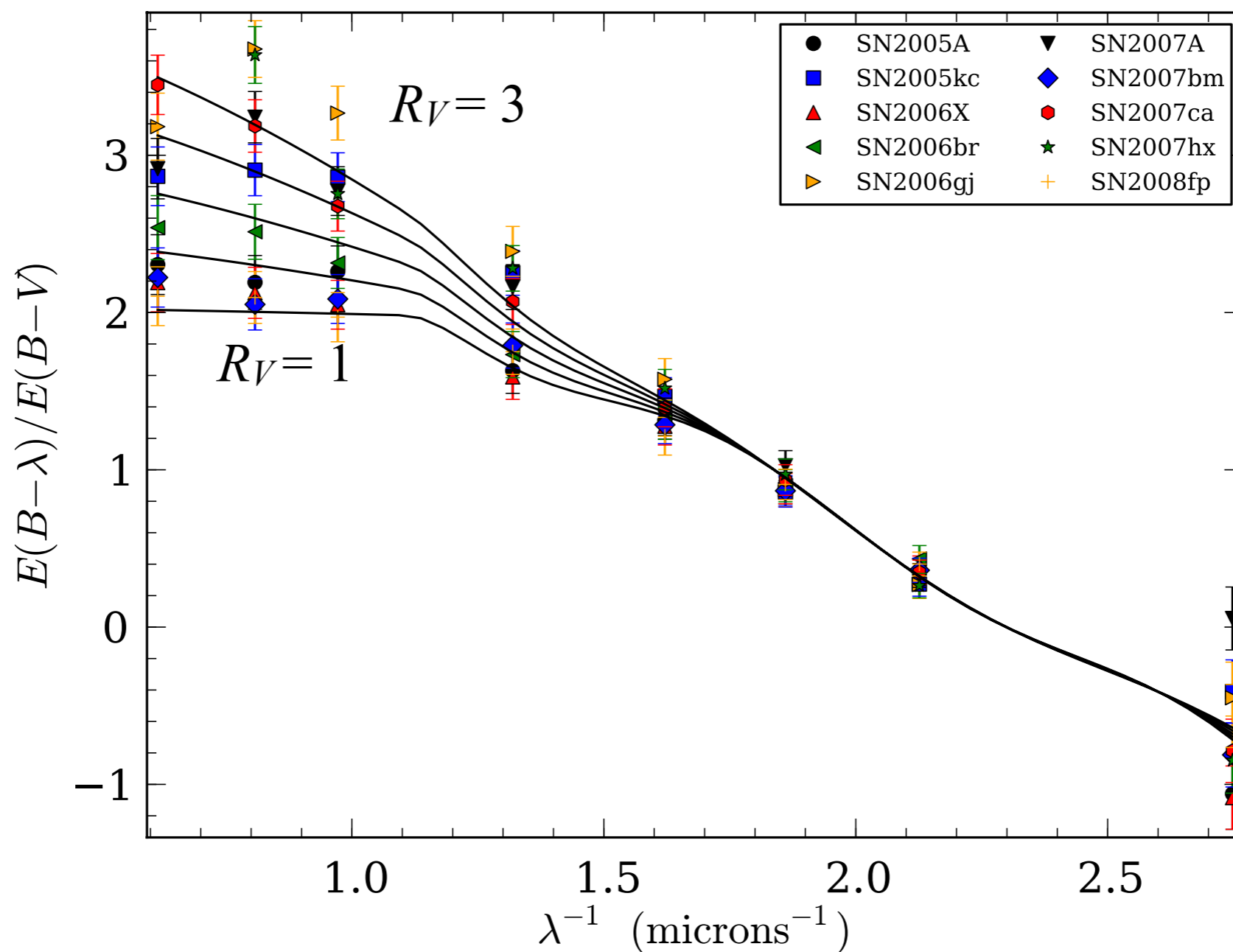
$$\frac{R_V - R_H}{R_V} A_V$$



# Intrinsic Colors vs. $s_{BV}$

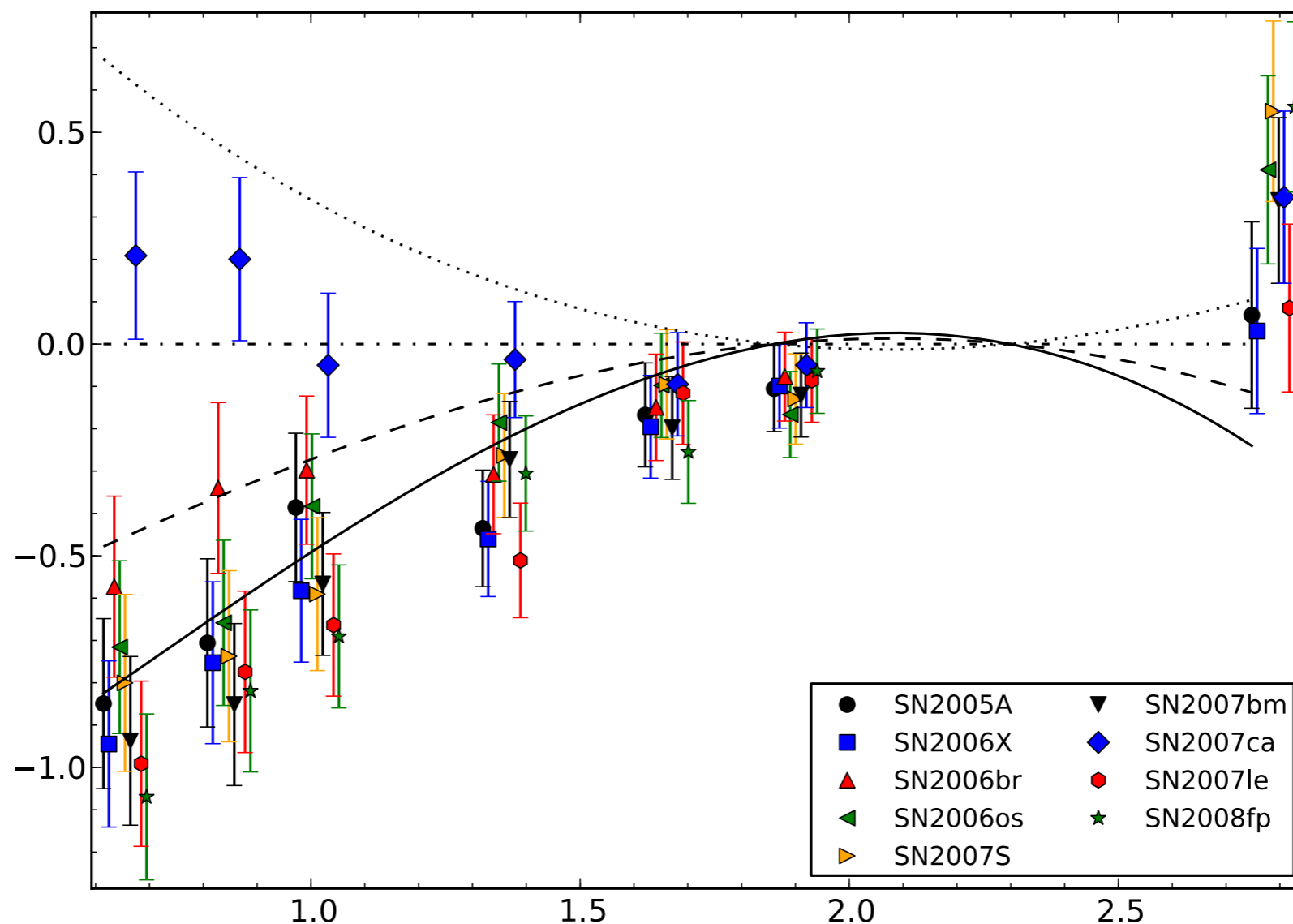


# NIR pins down $R_V$

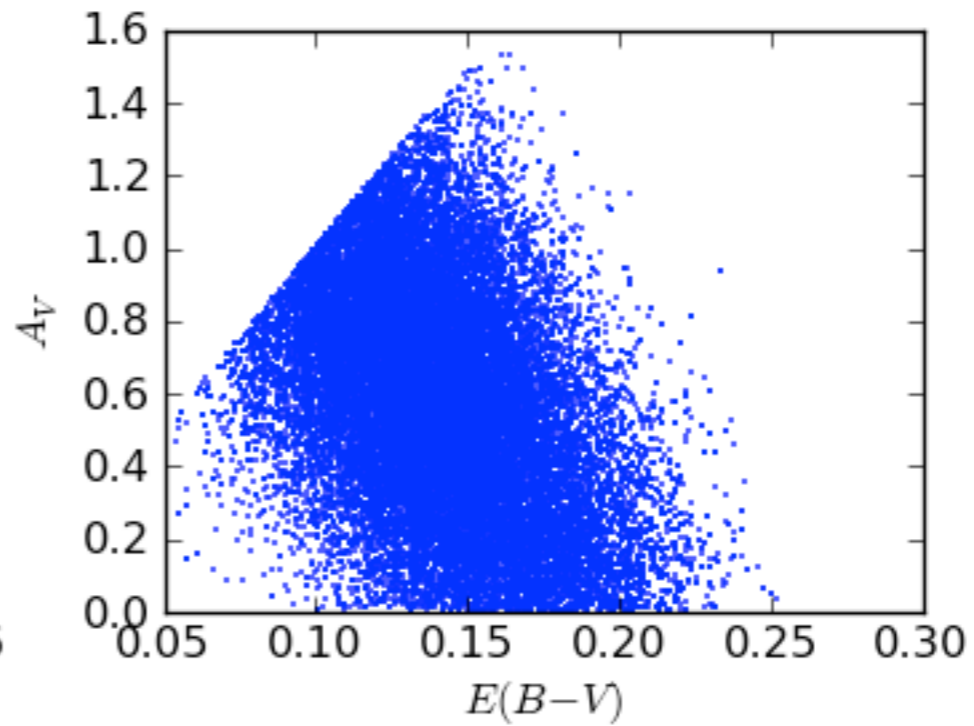
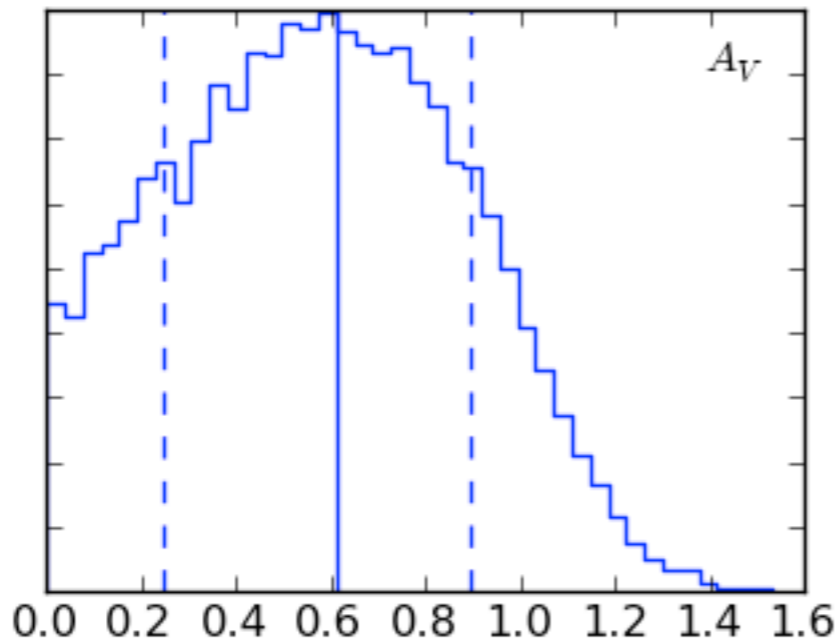
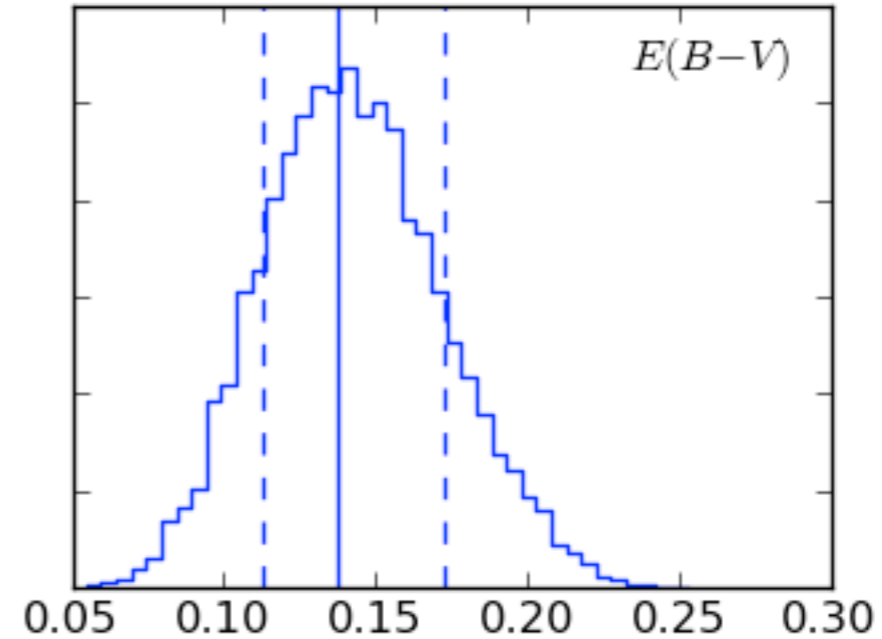
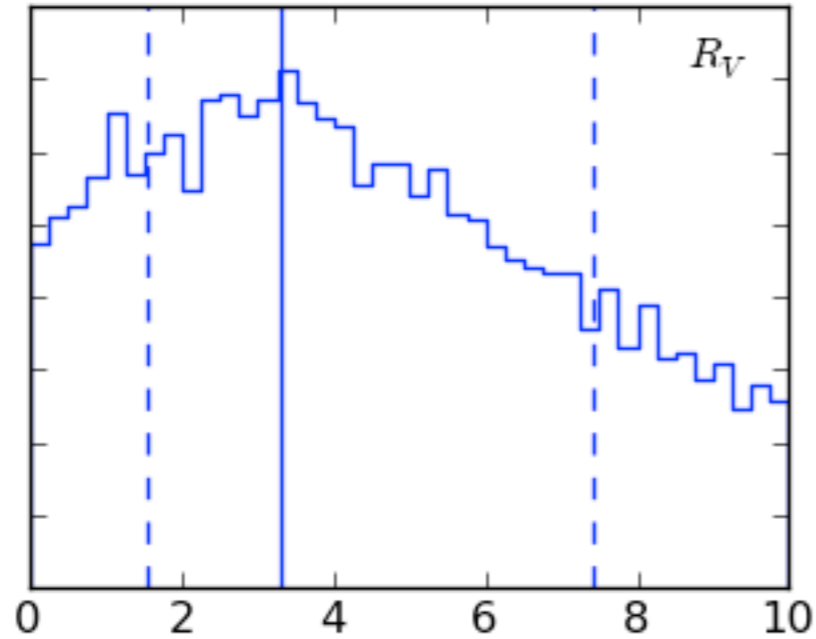


# Goobar maybe fits u better?

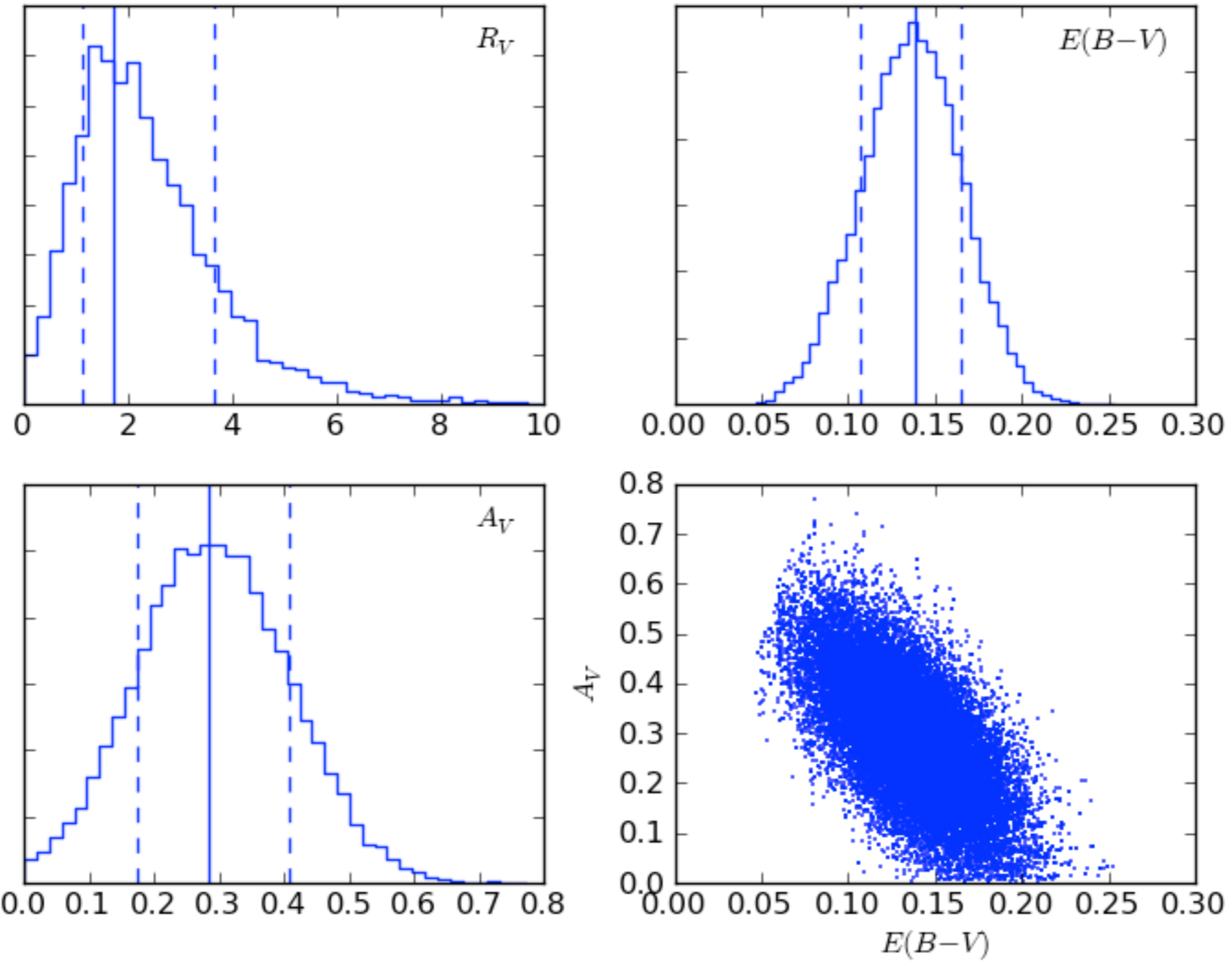
# Goobar maybe fits u better?



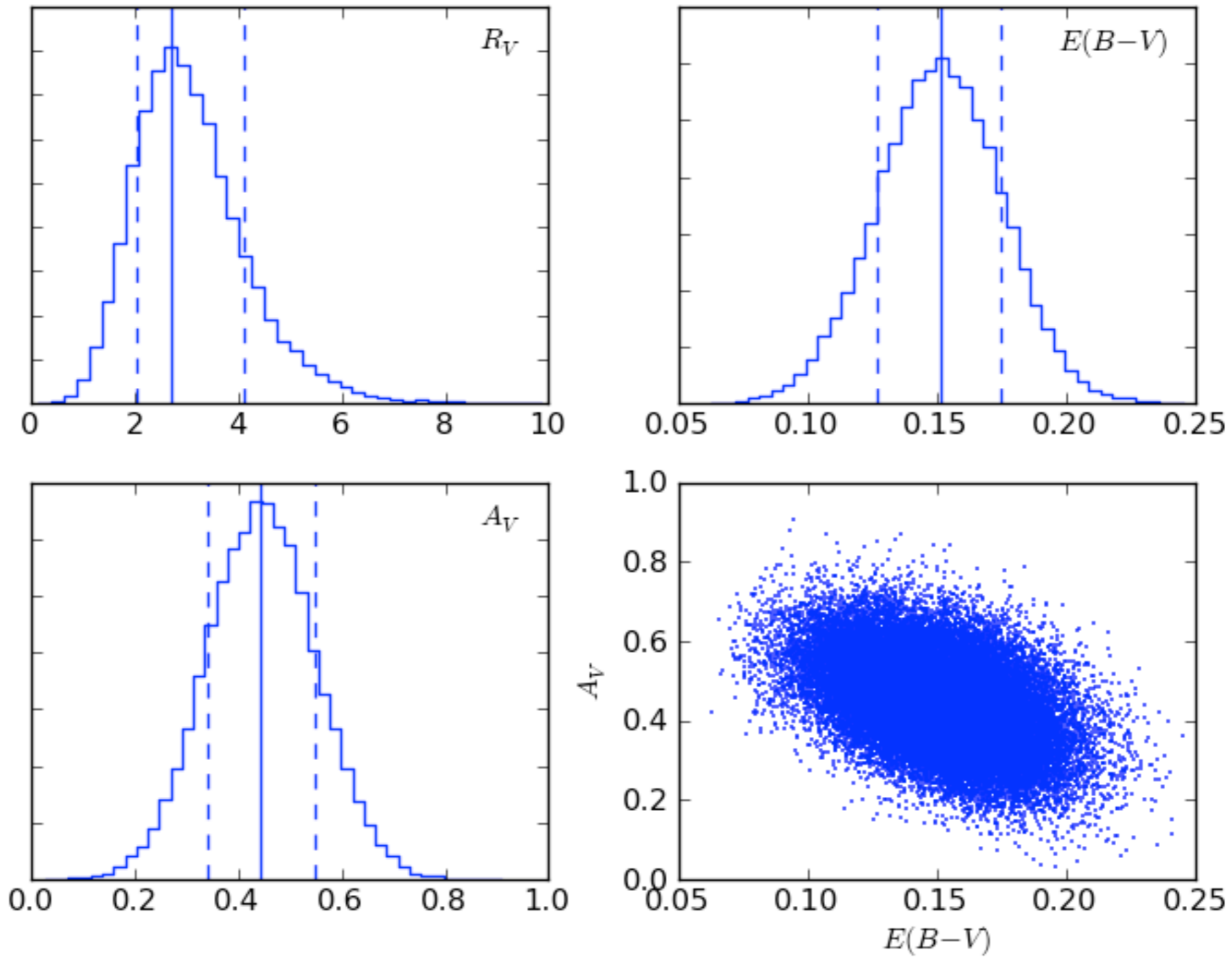
# SN2007af optical



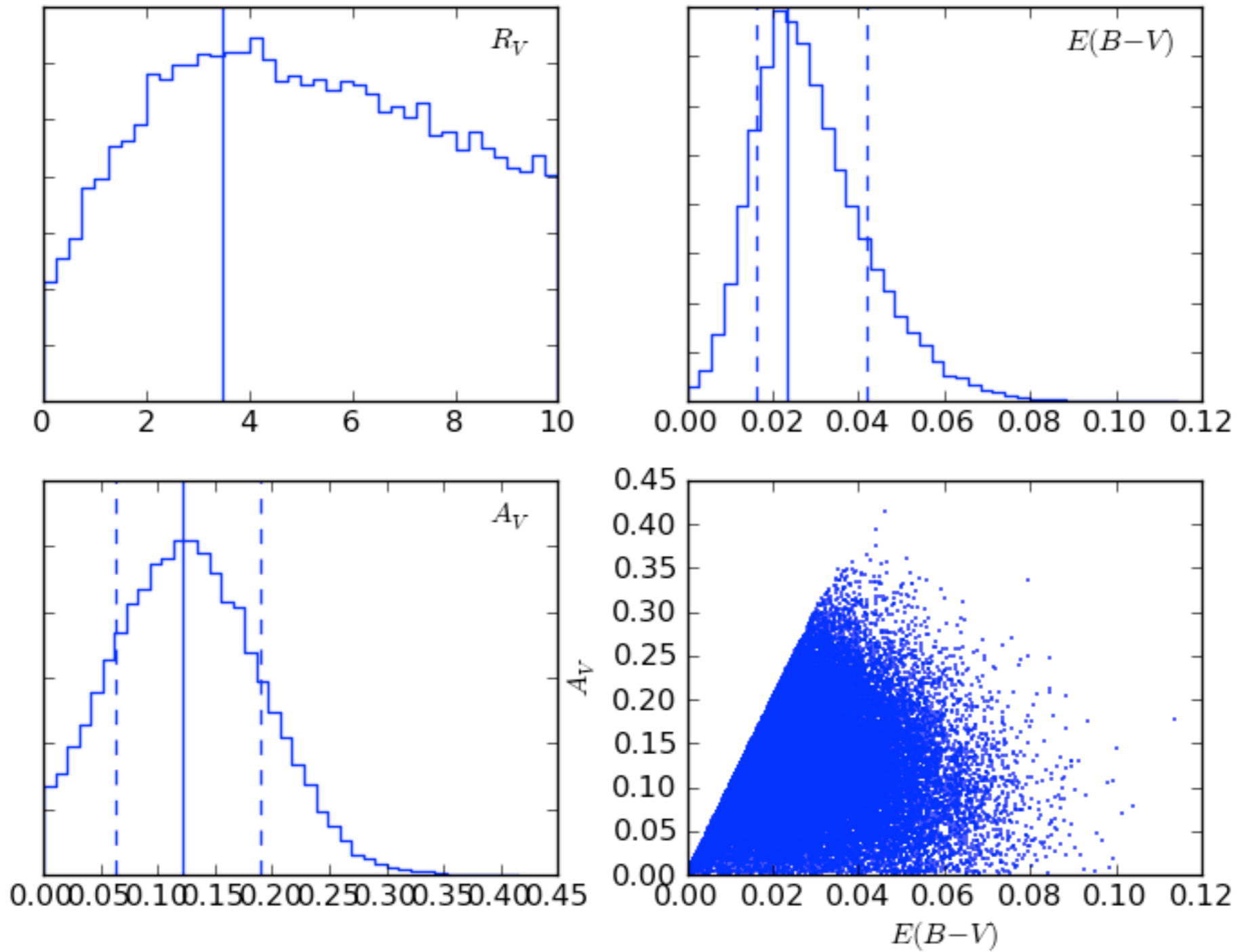
# SN2007af optical + NIR



# SN2004ef

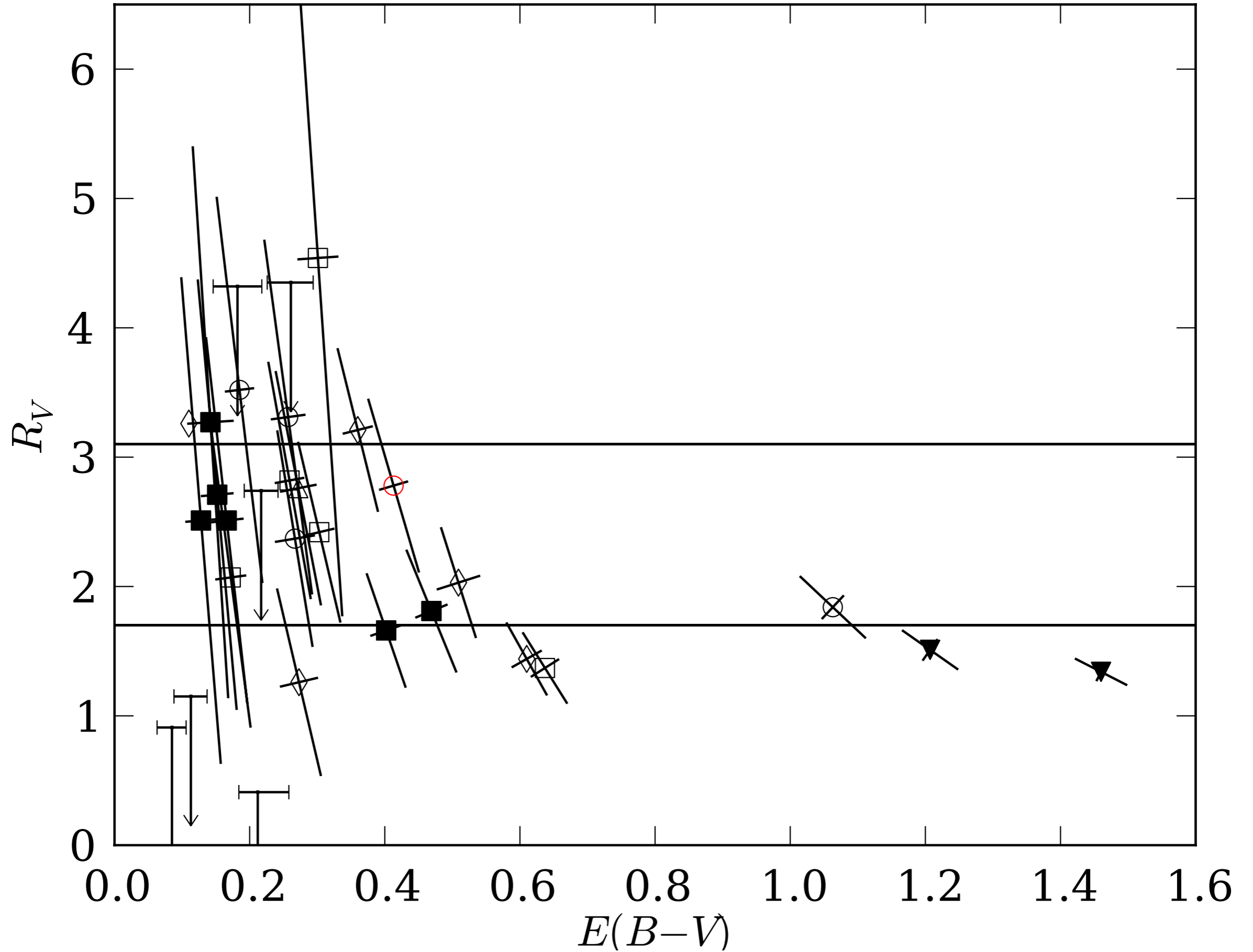


# SN2004ey

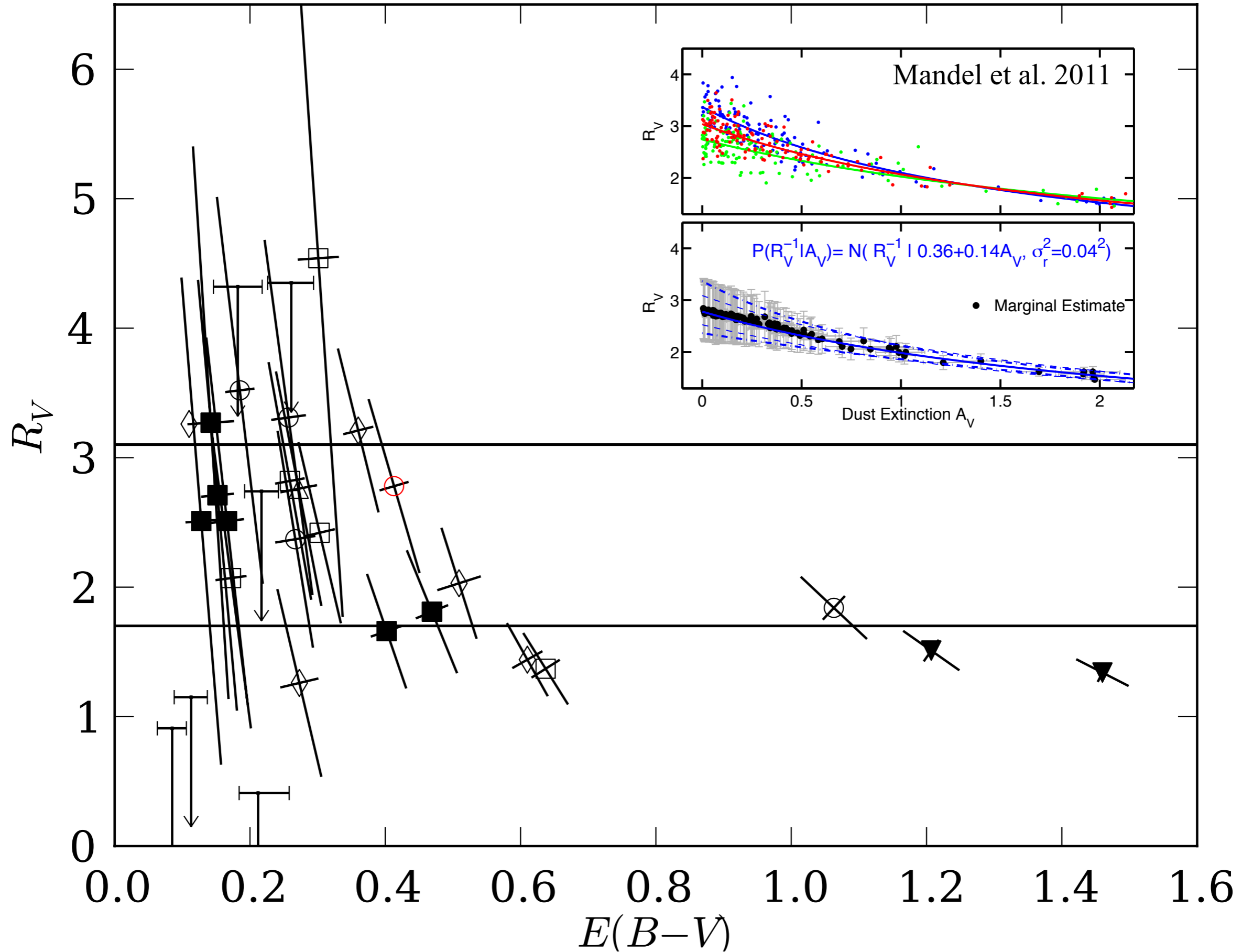




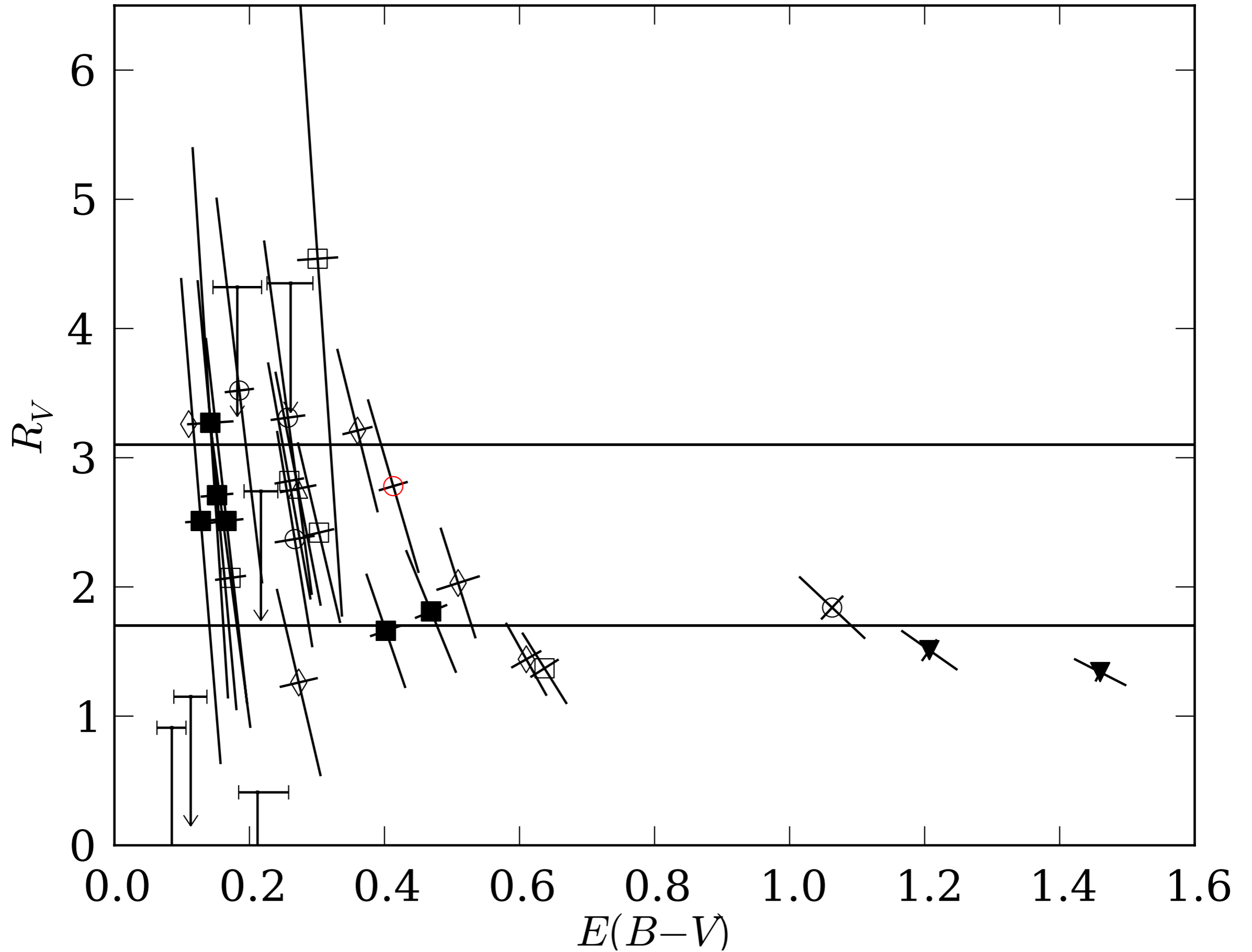
# CSP OBJECTS



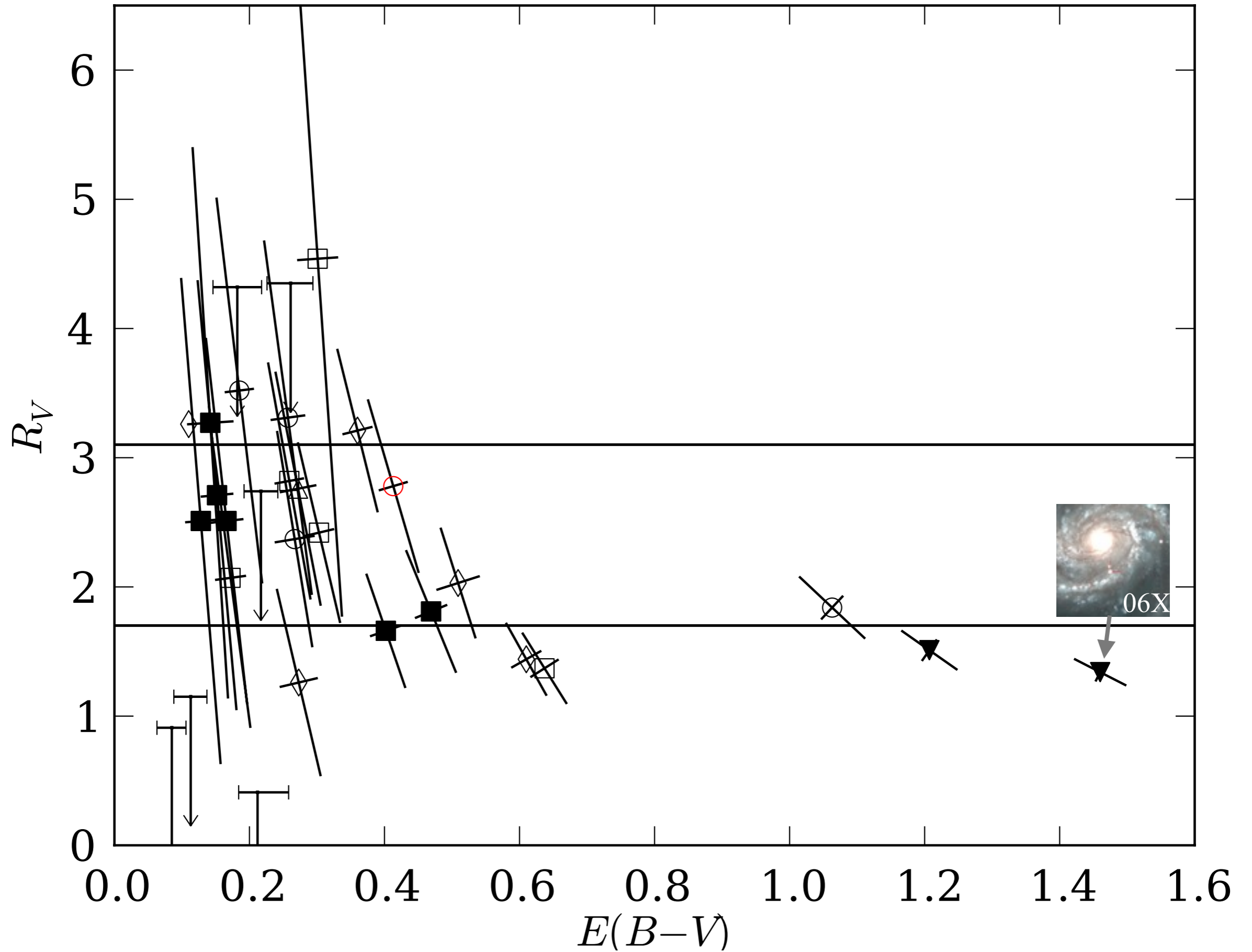
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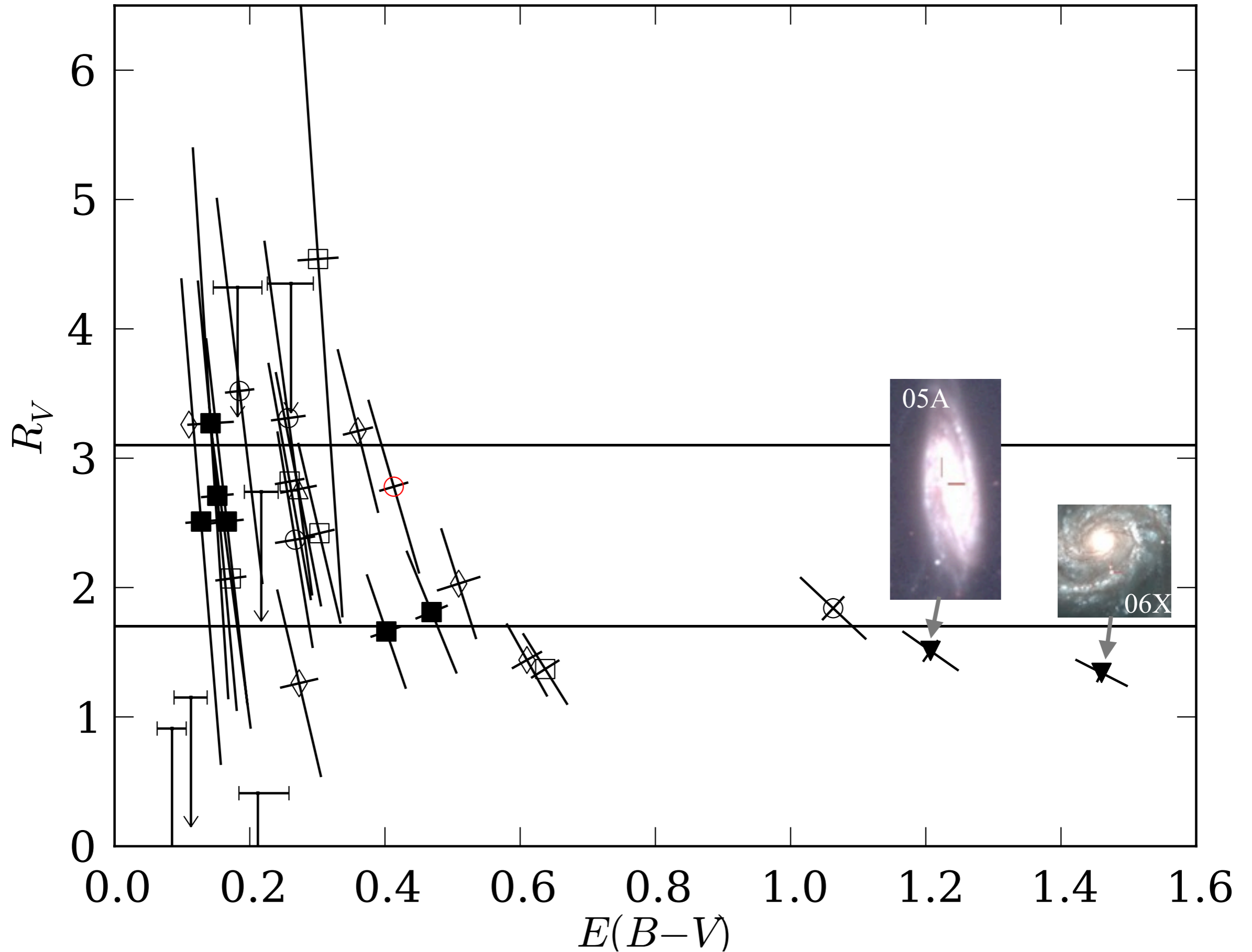
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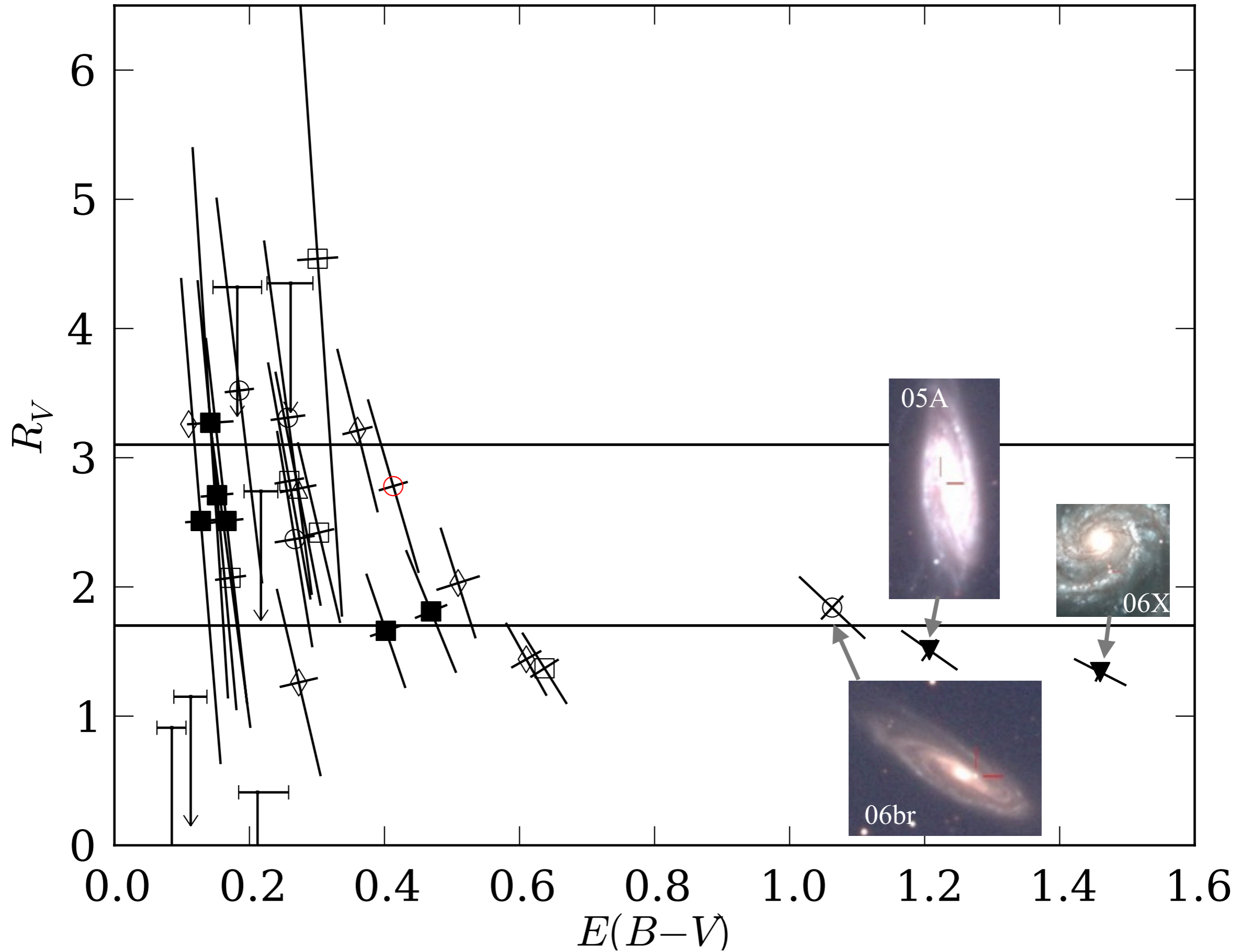
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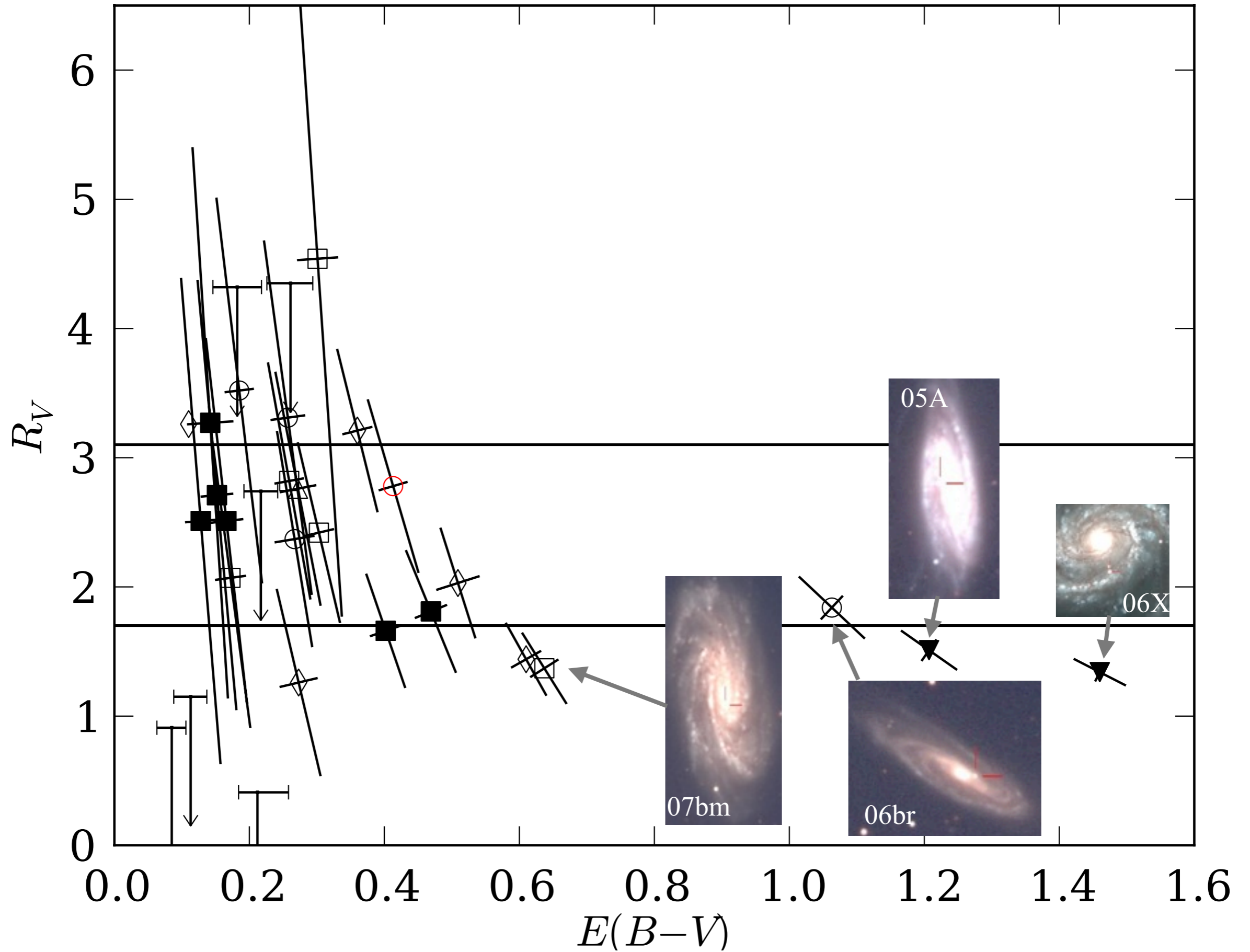
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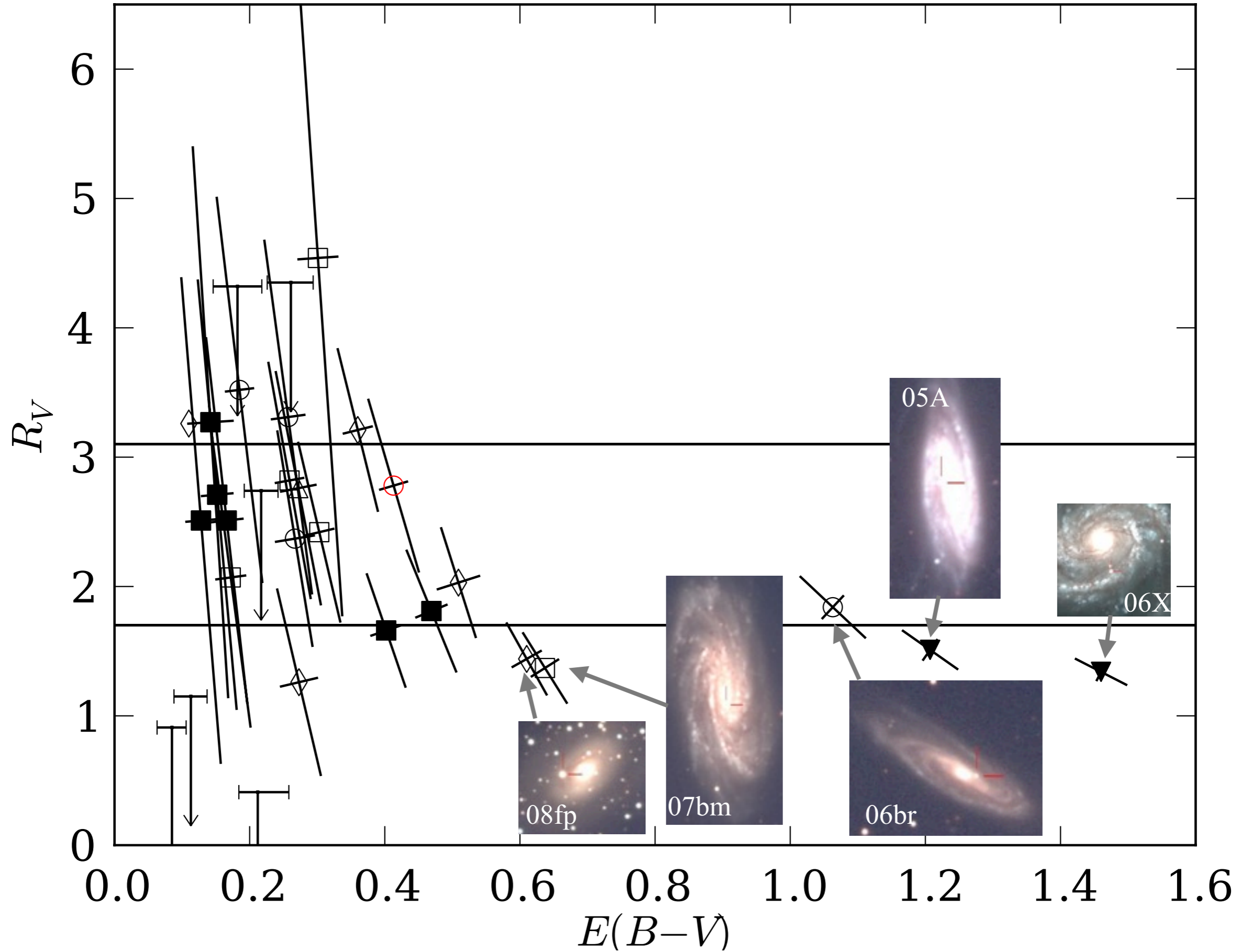
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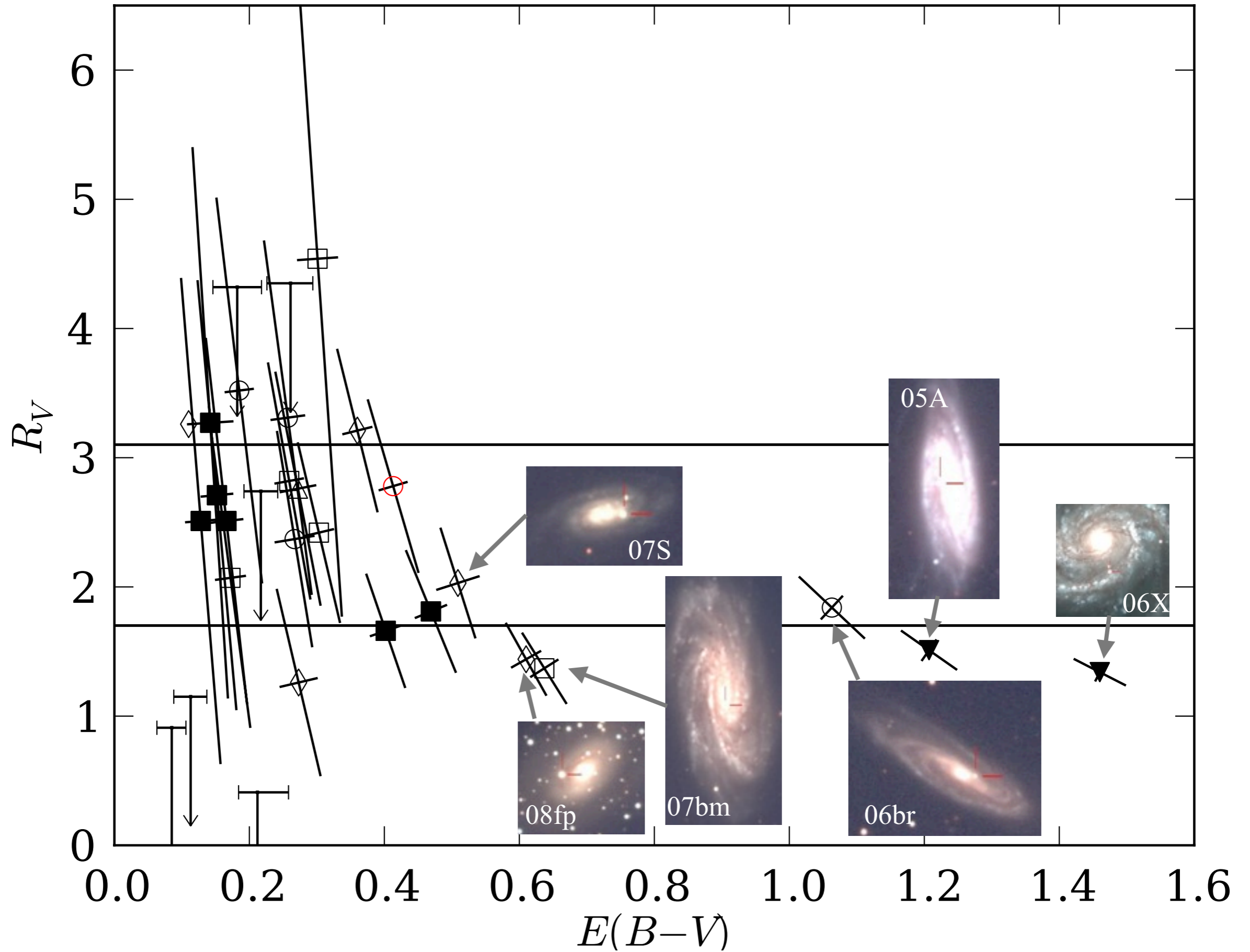


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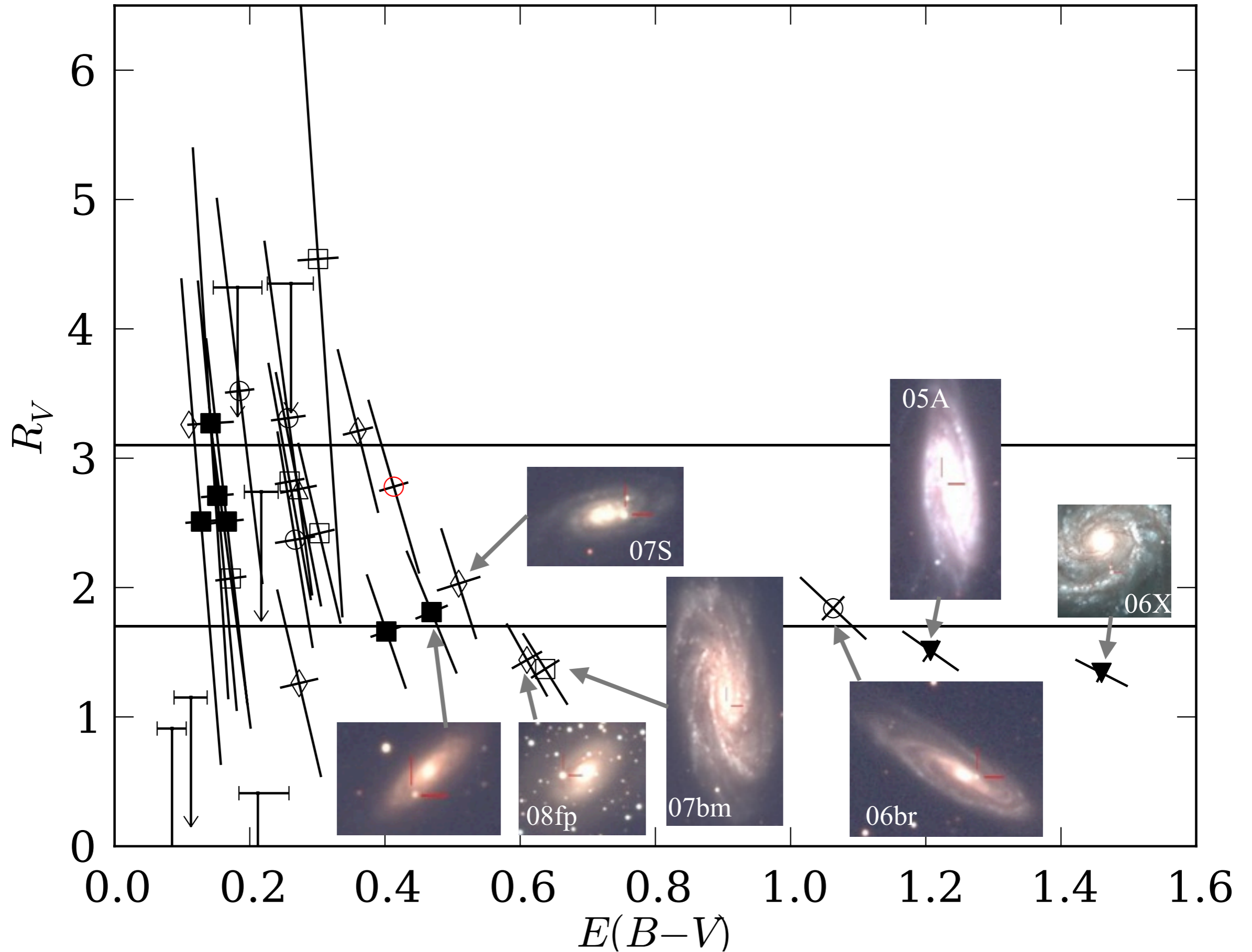




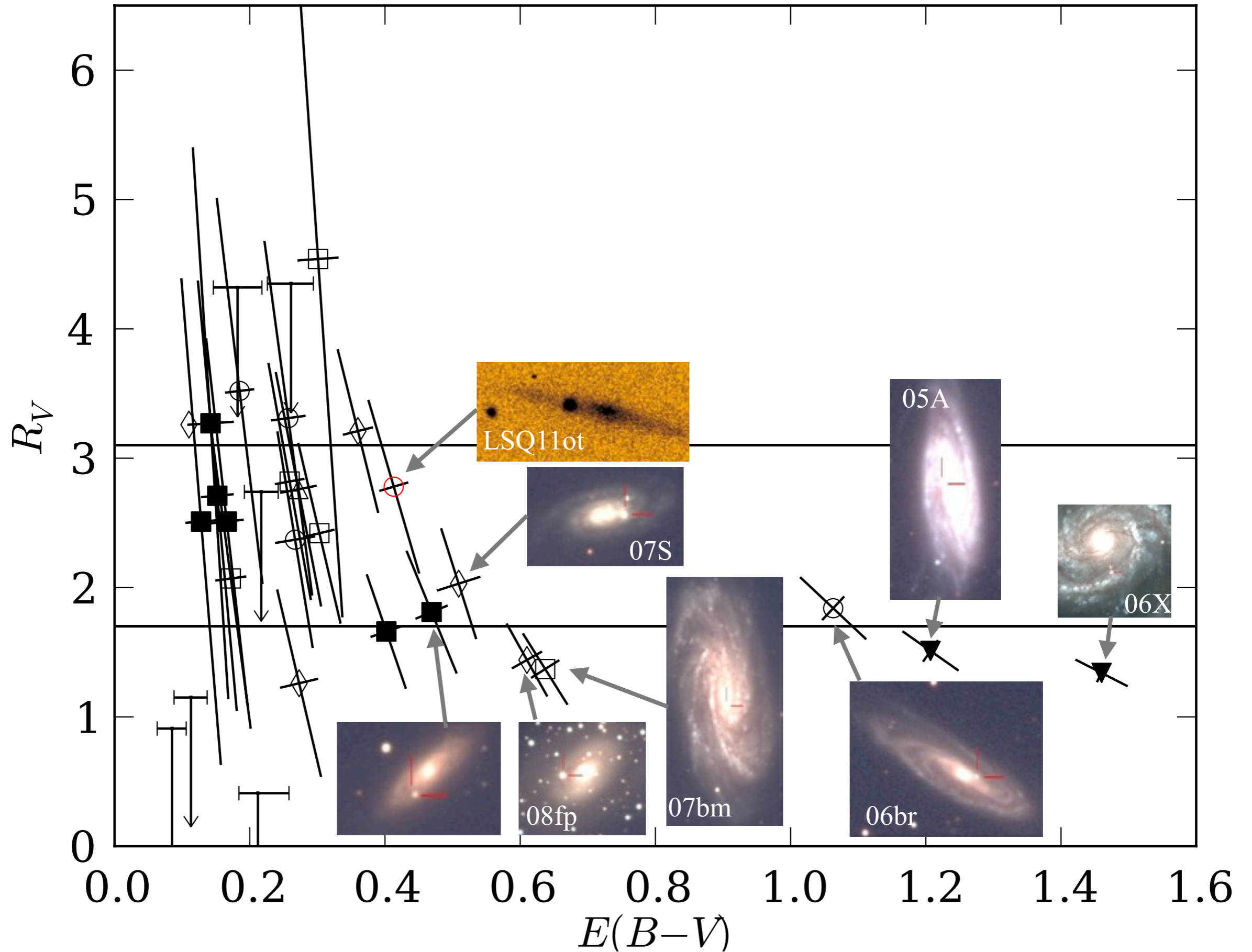
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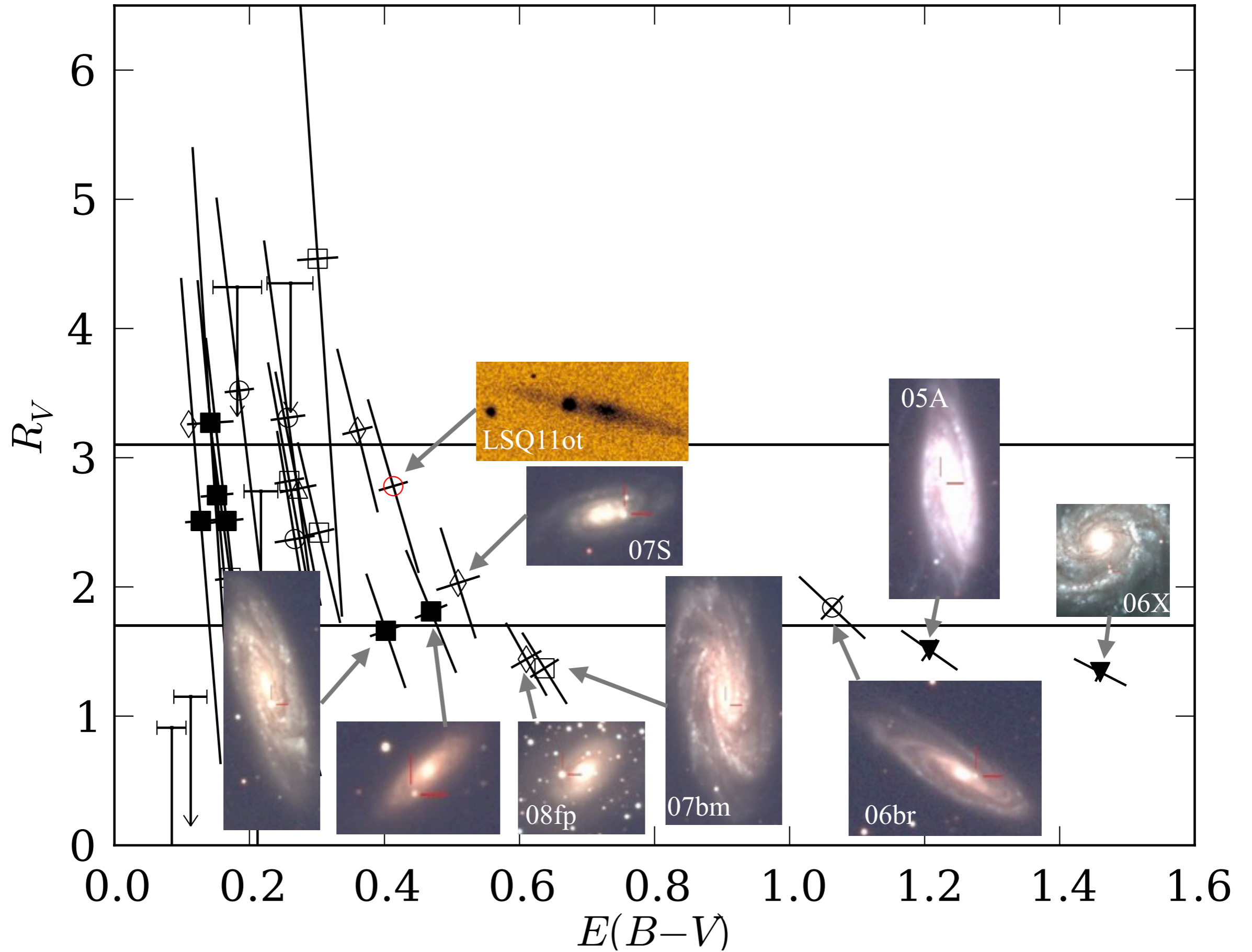
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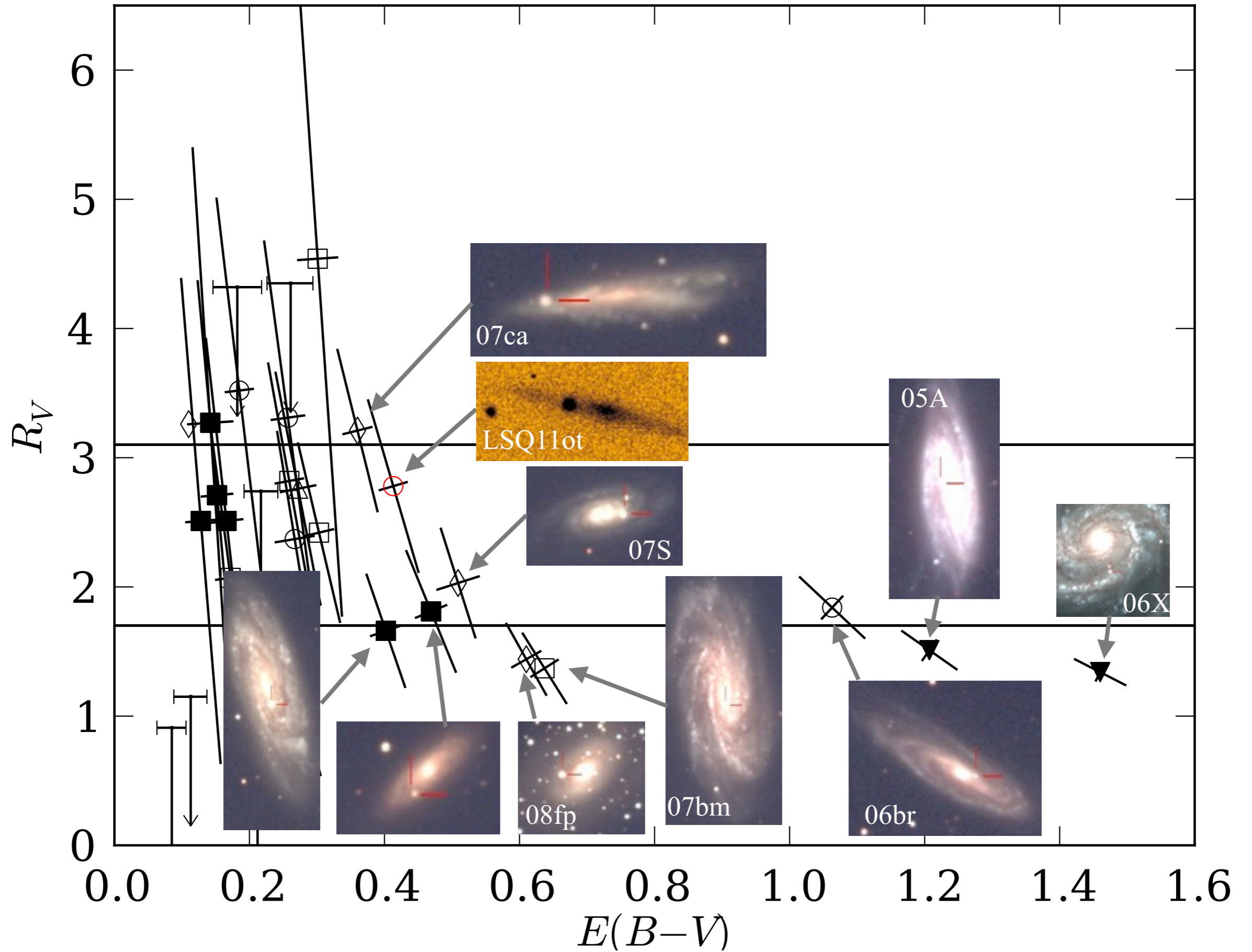
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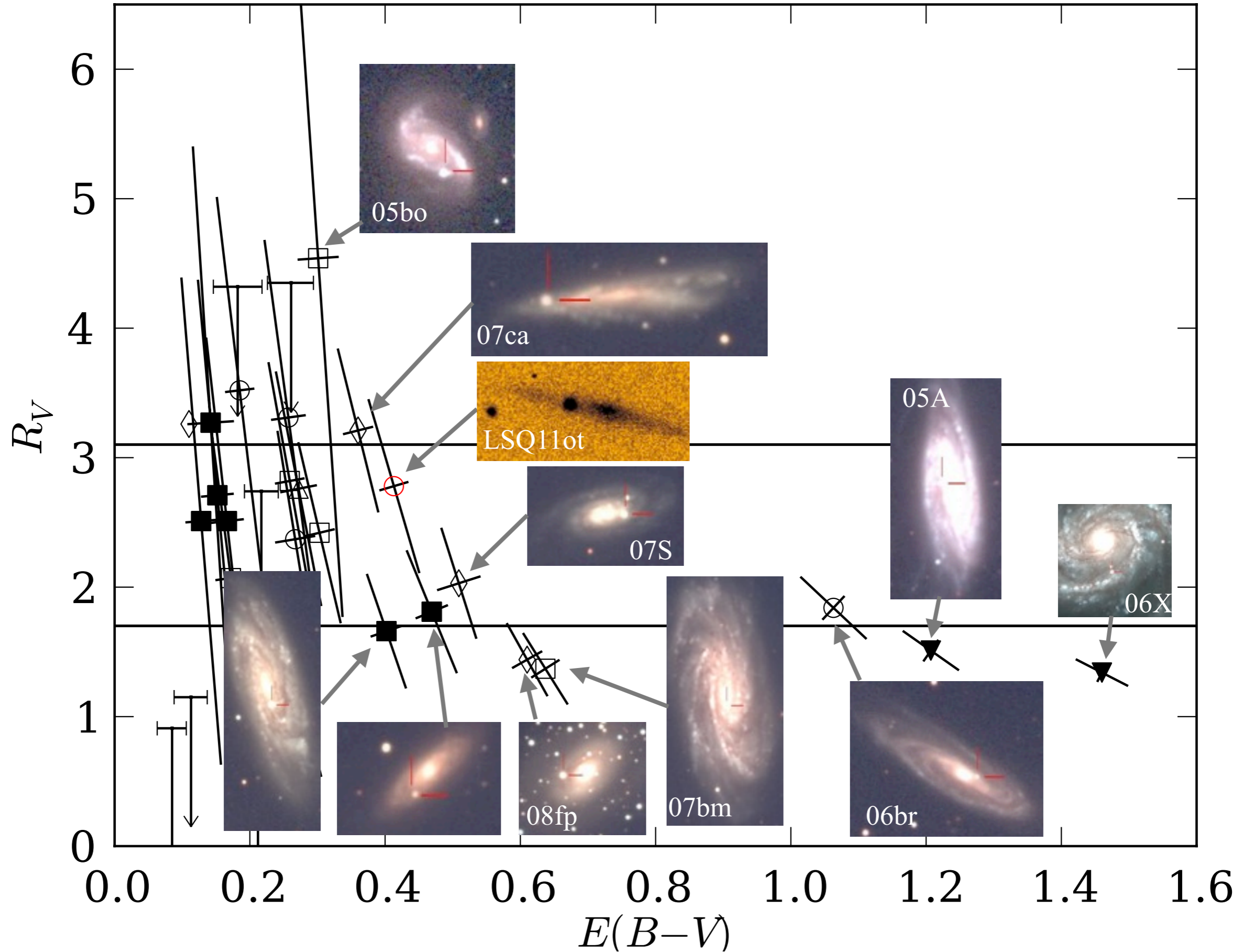
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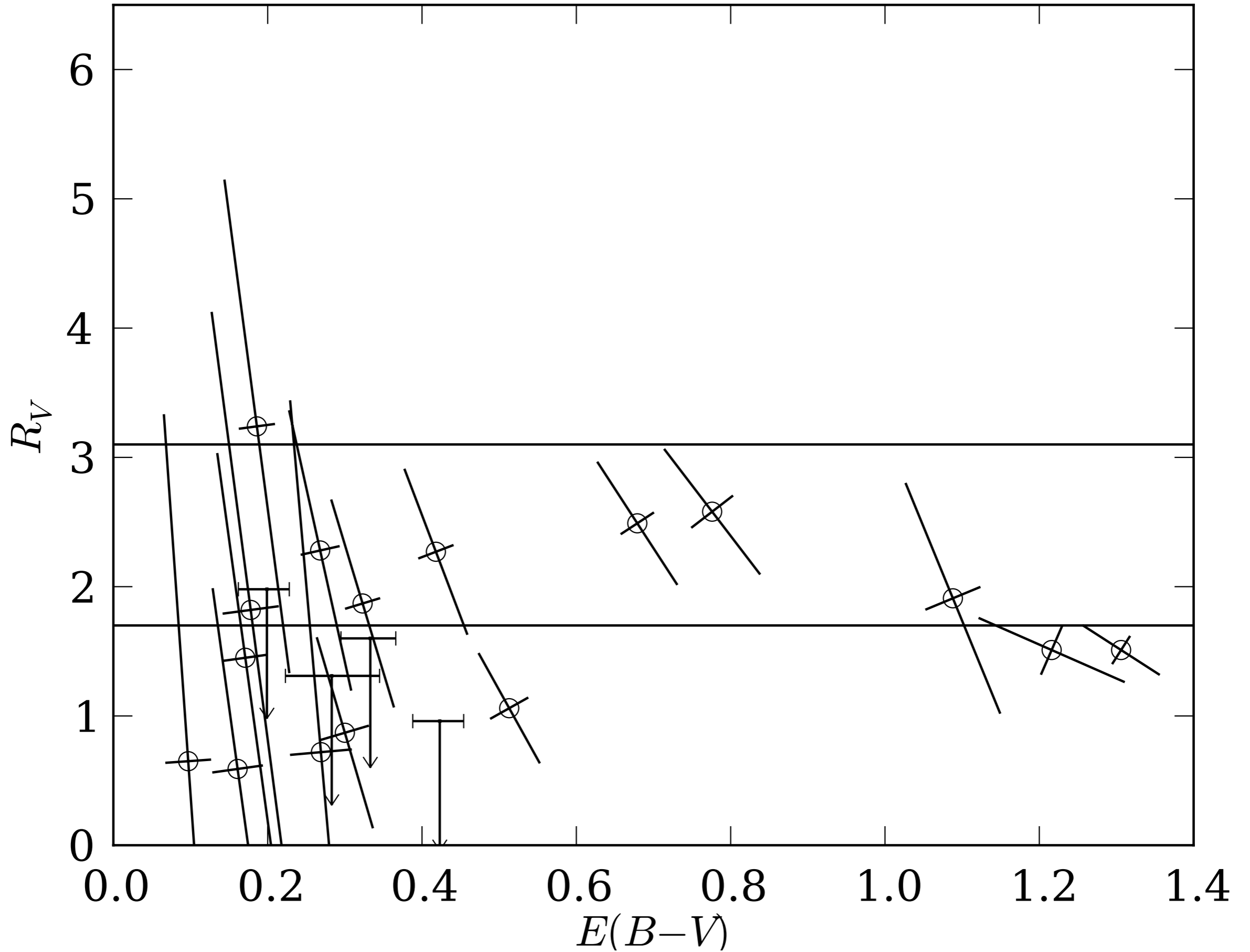
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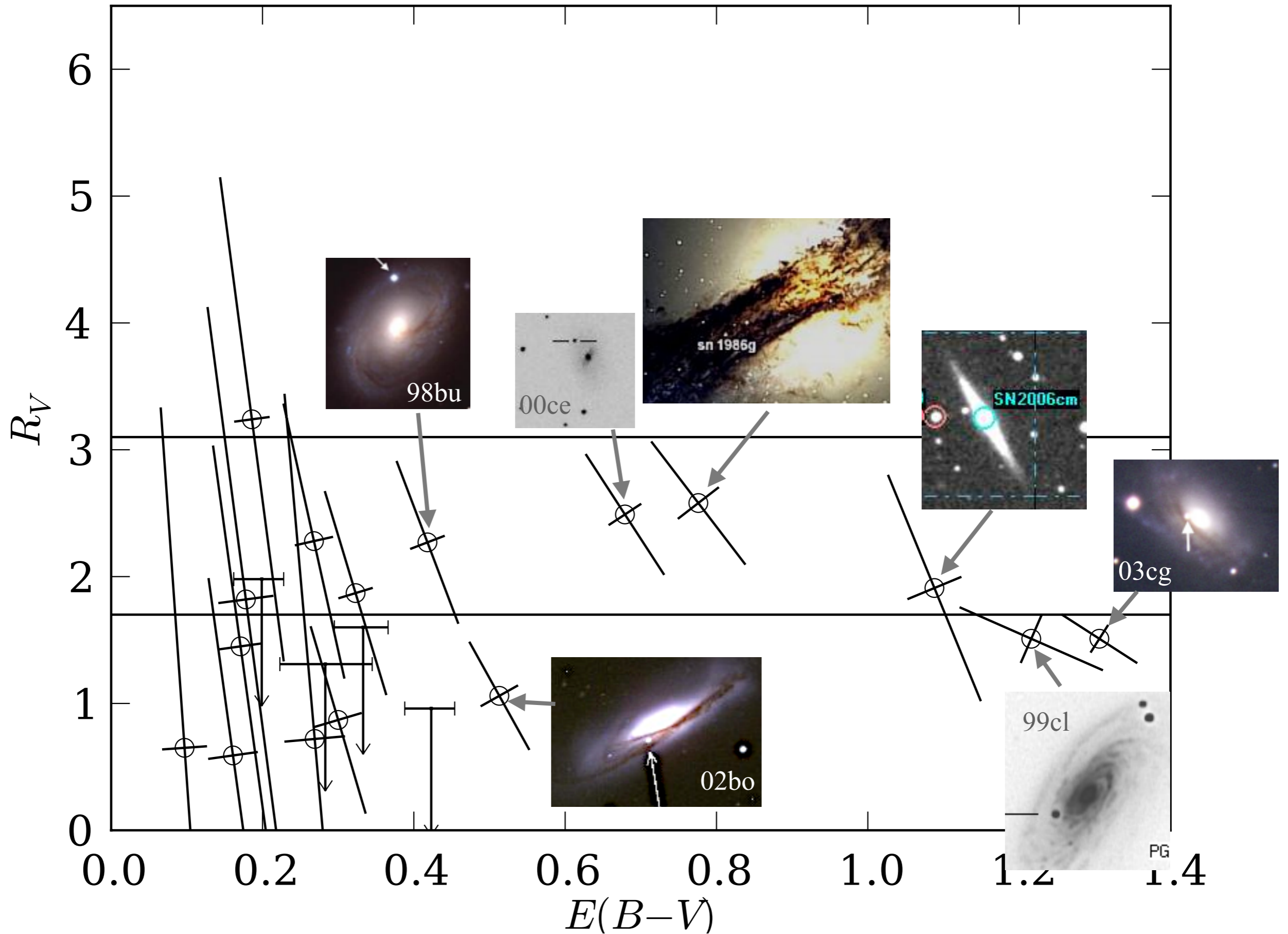
# CSP OBJECTS



# Literature

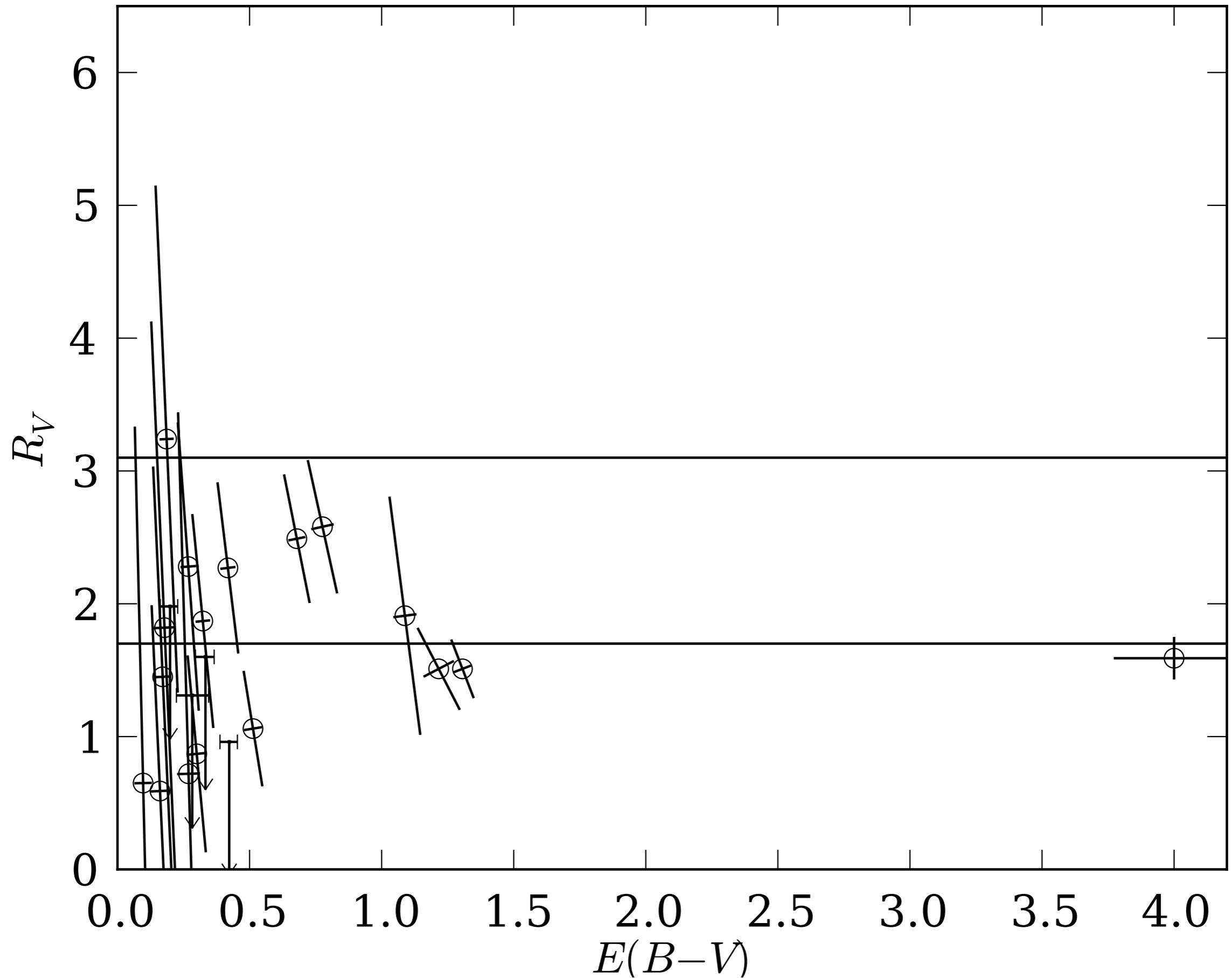


# Literature

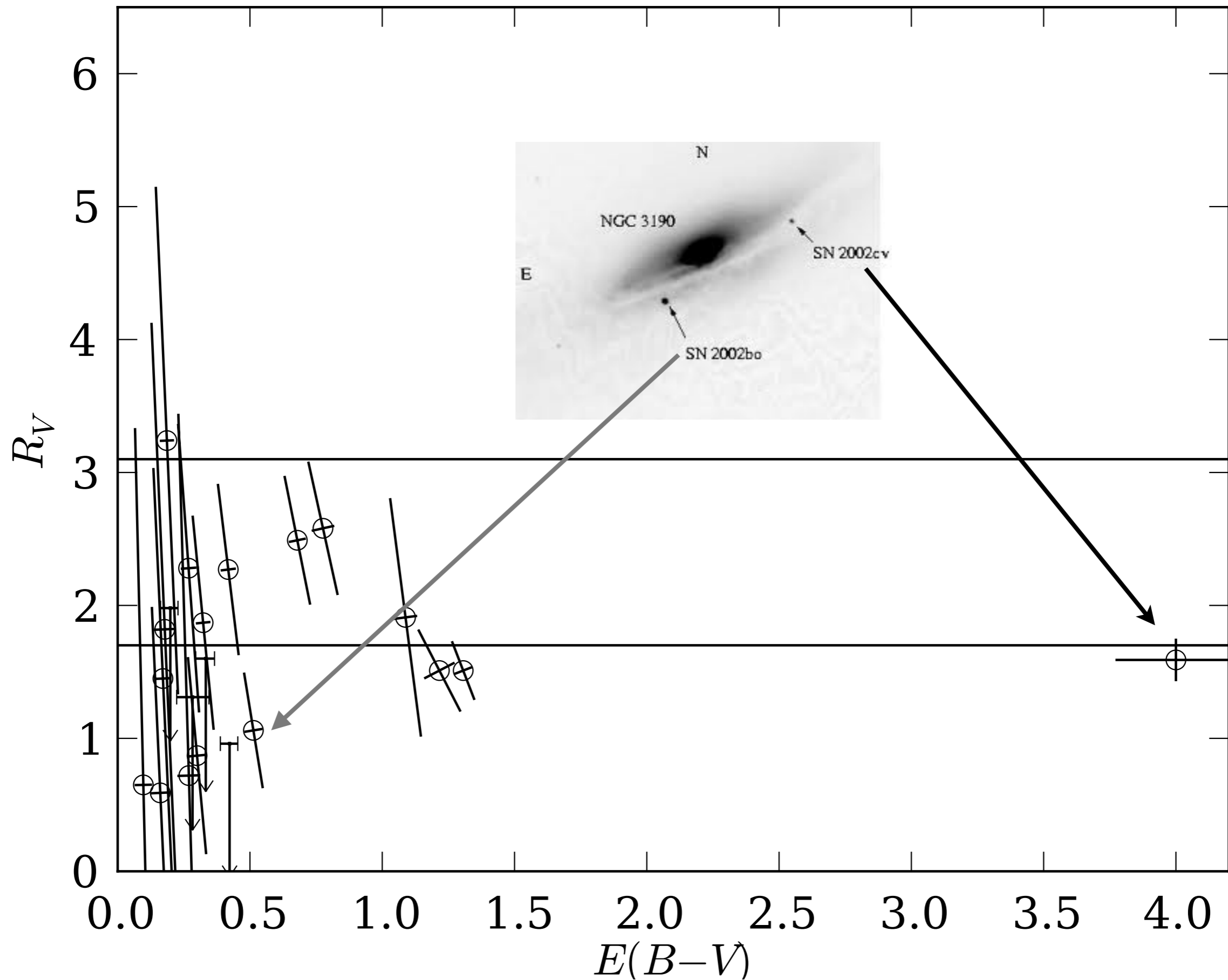




# Consistent $R_V$ for one host?



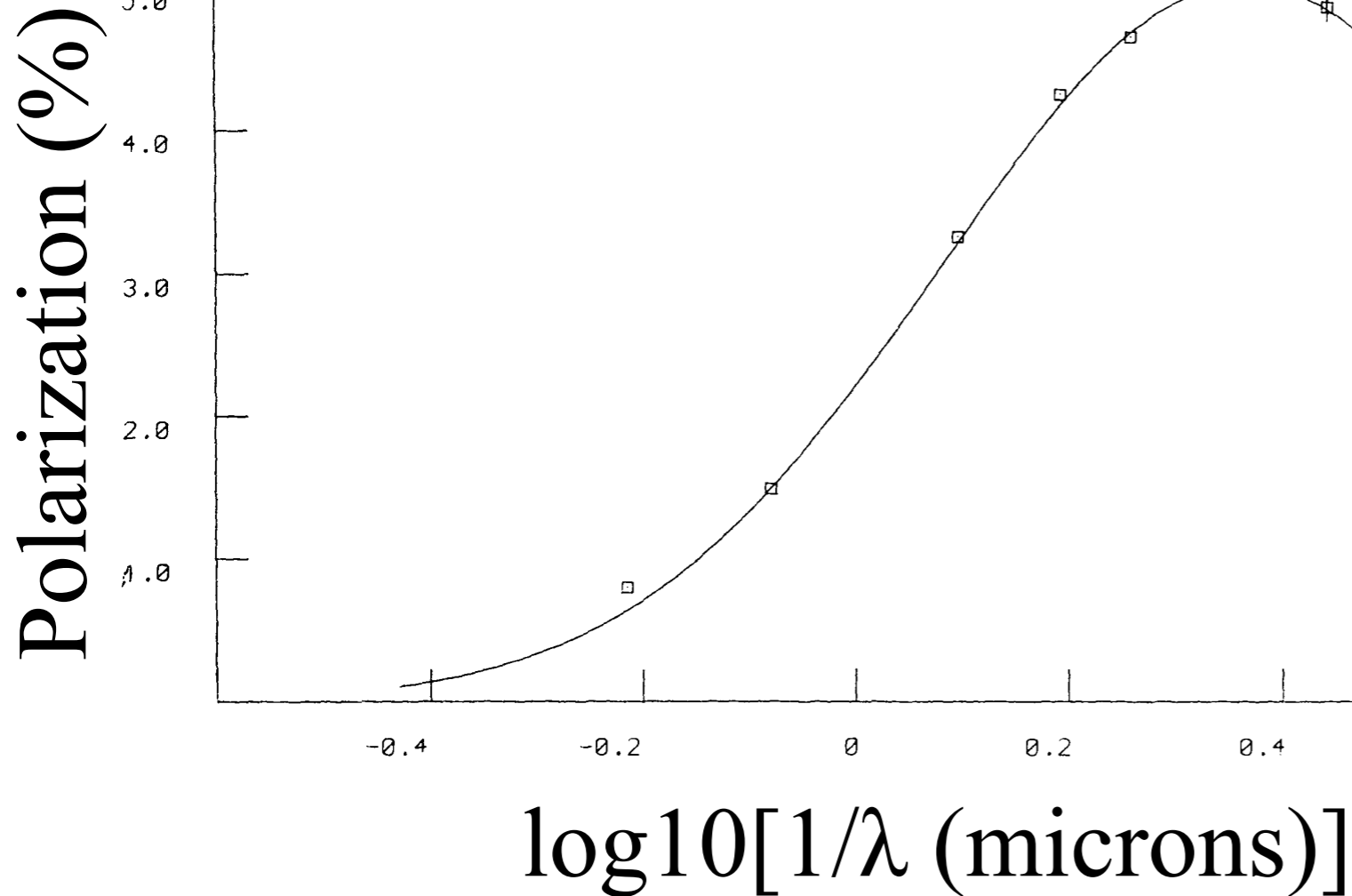
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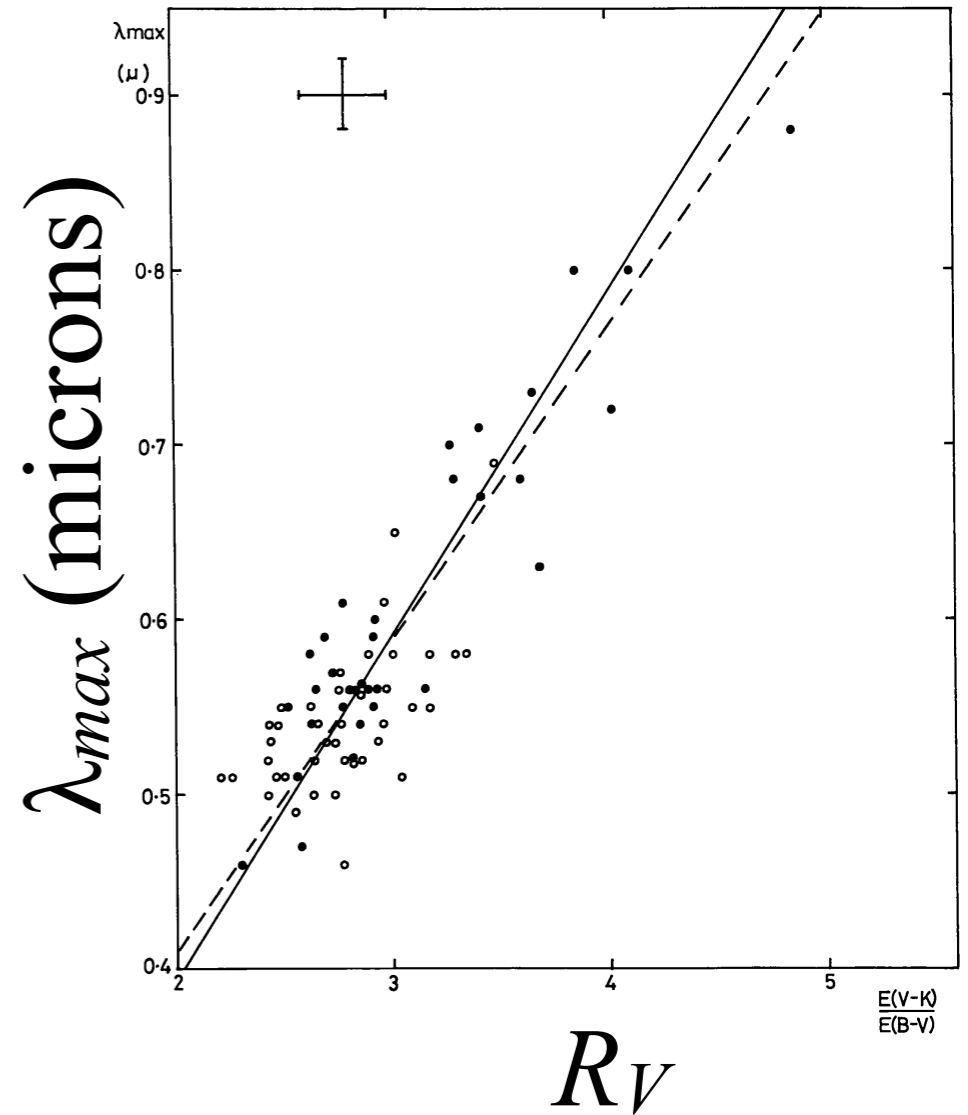
# Polarization of SN1986G

SN 1986G (NGC5128)

Hough et al. 1987



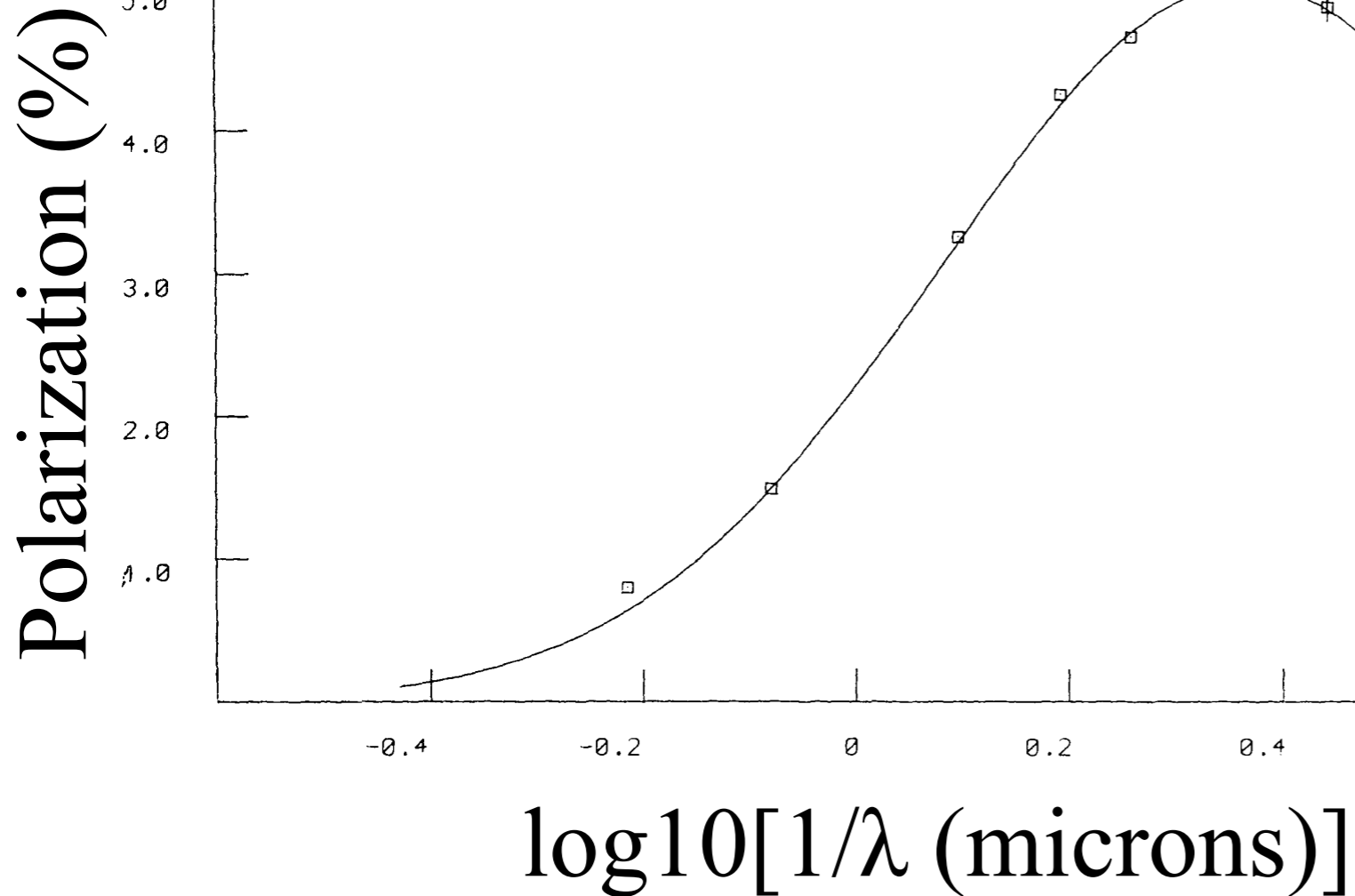
Whittet et al. 1978



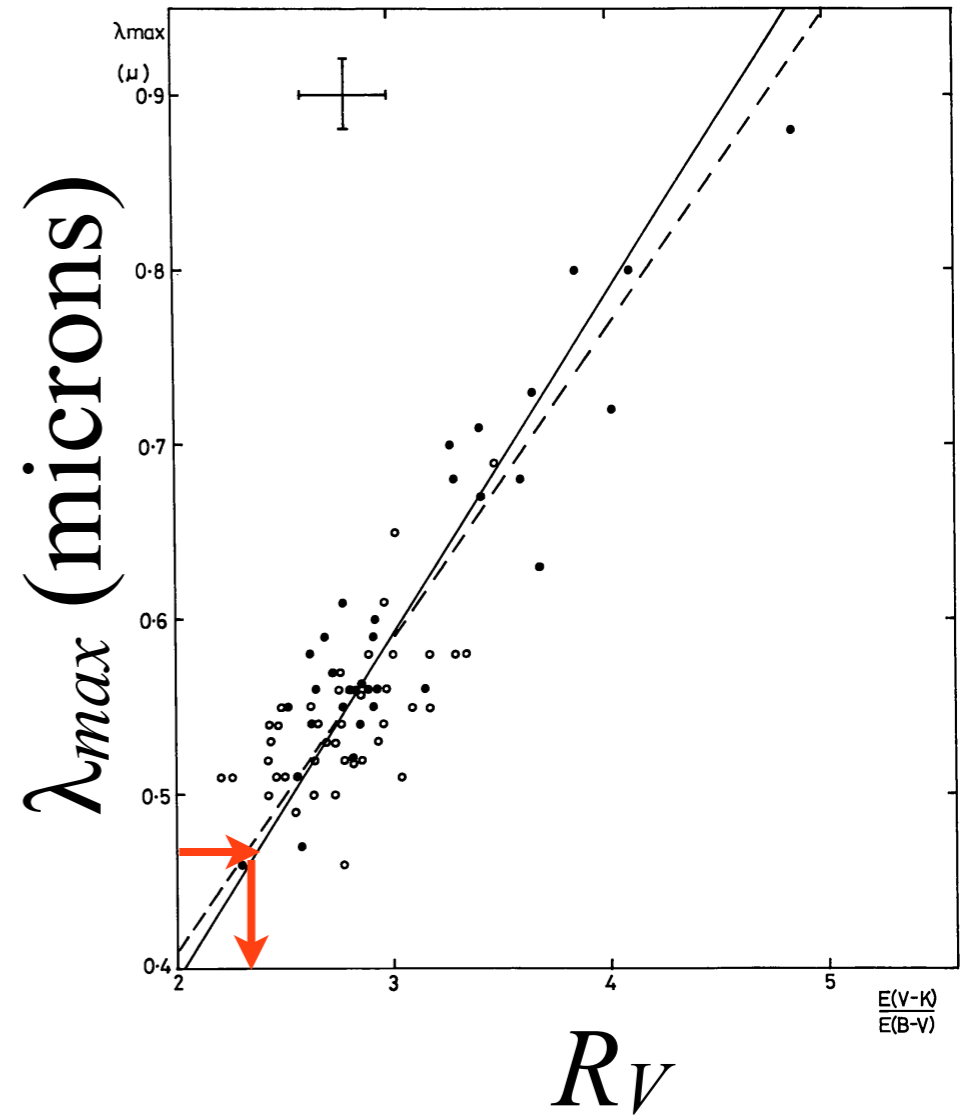
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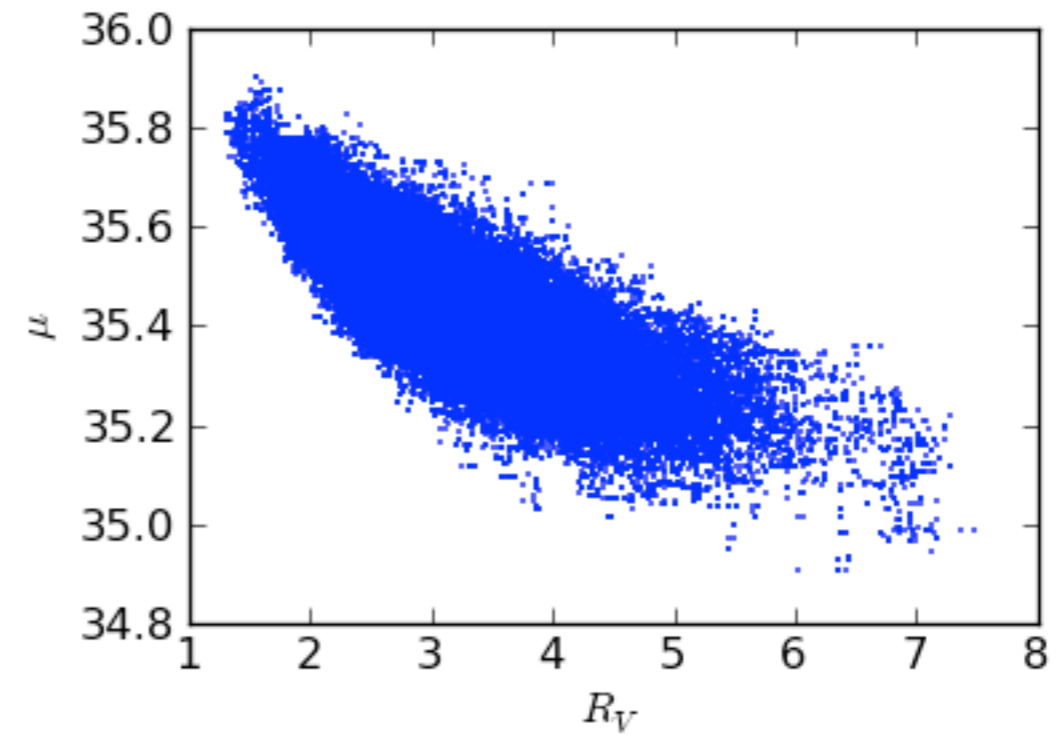
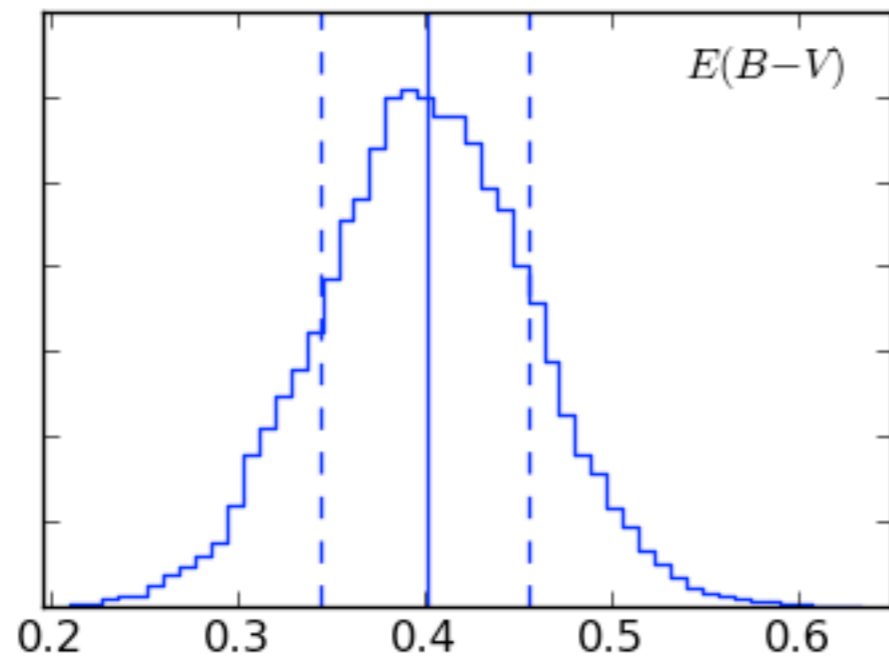
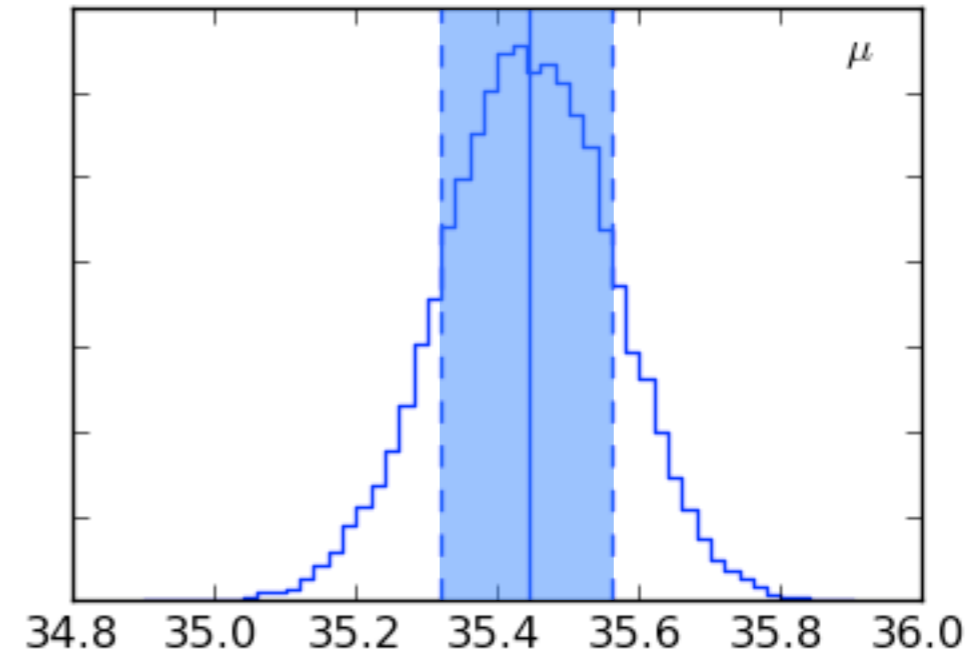
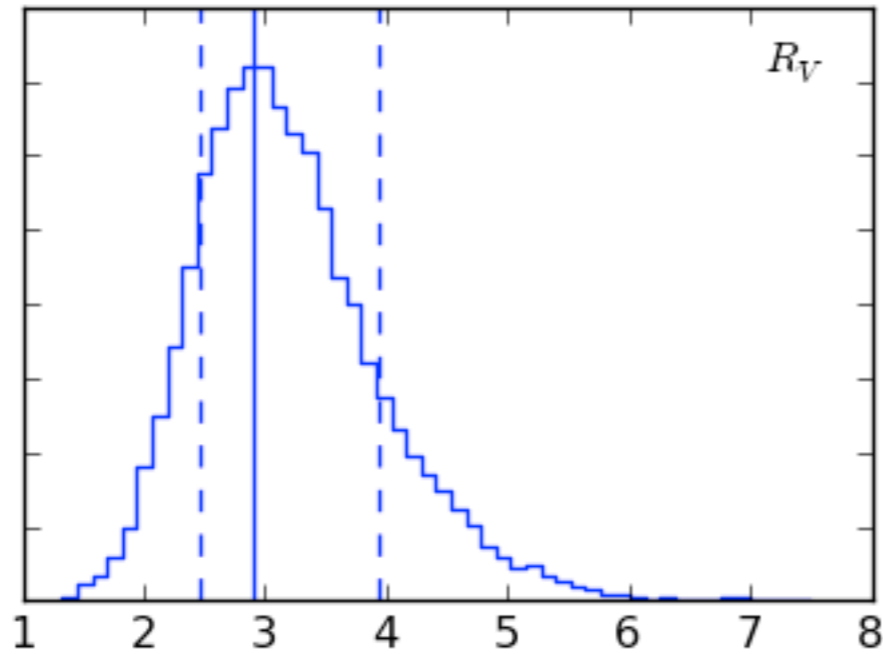
Whittet et al. 1978





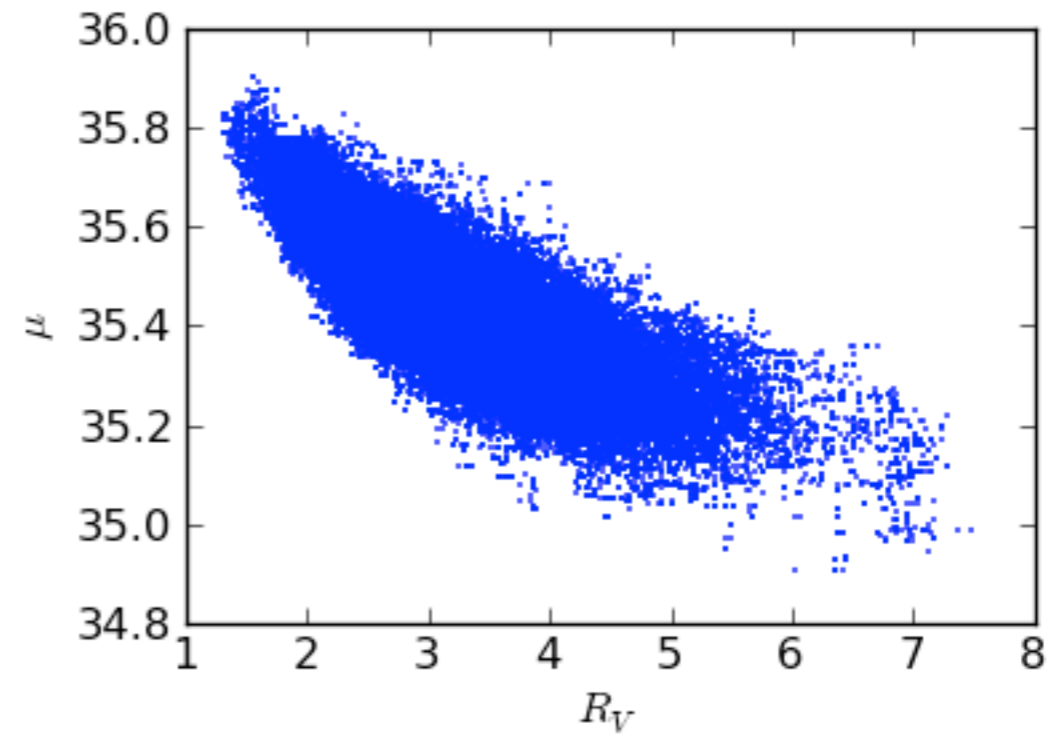
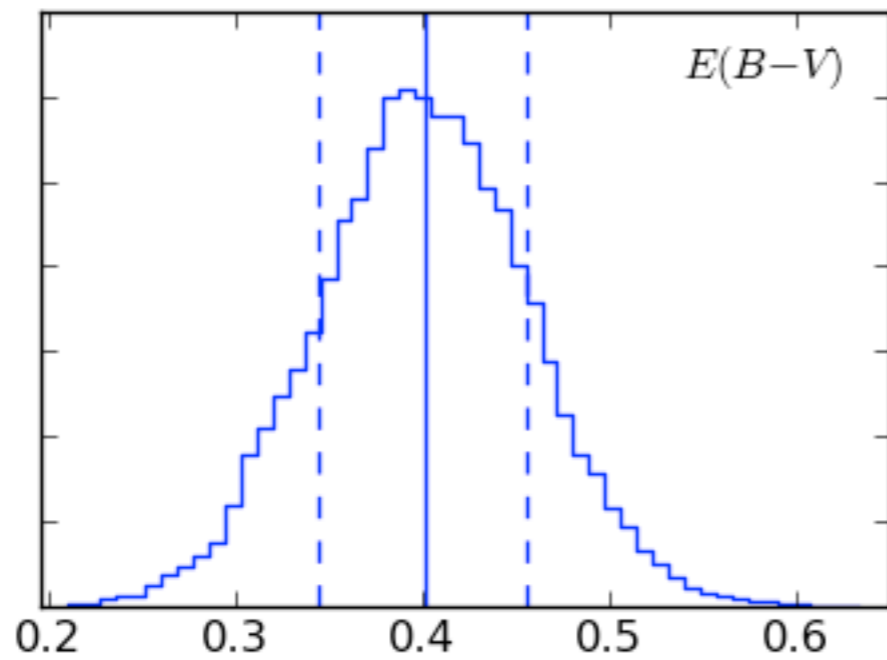
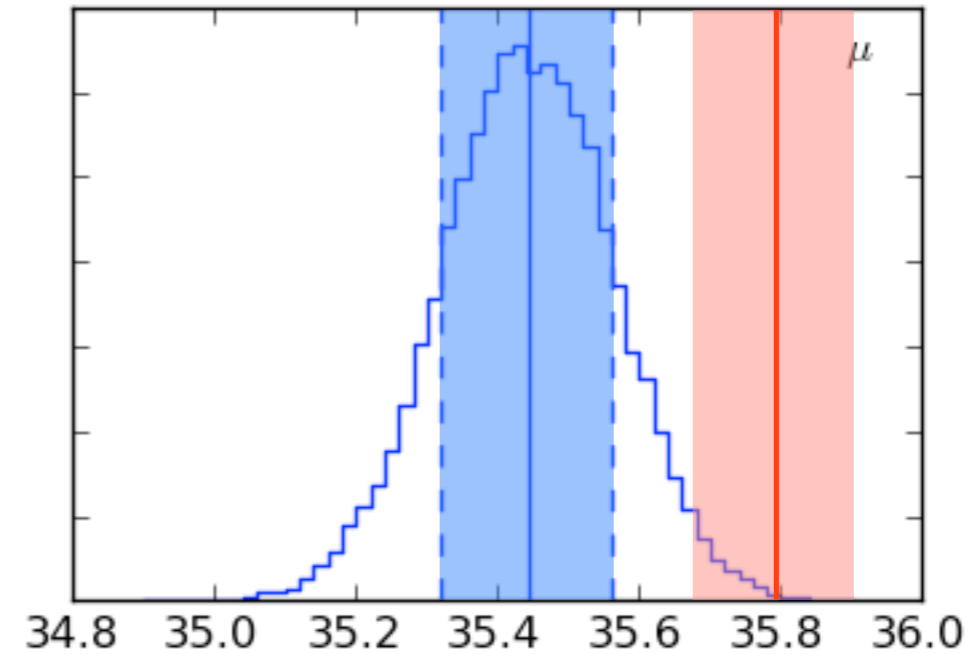
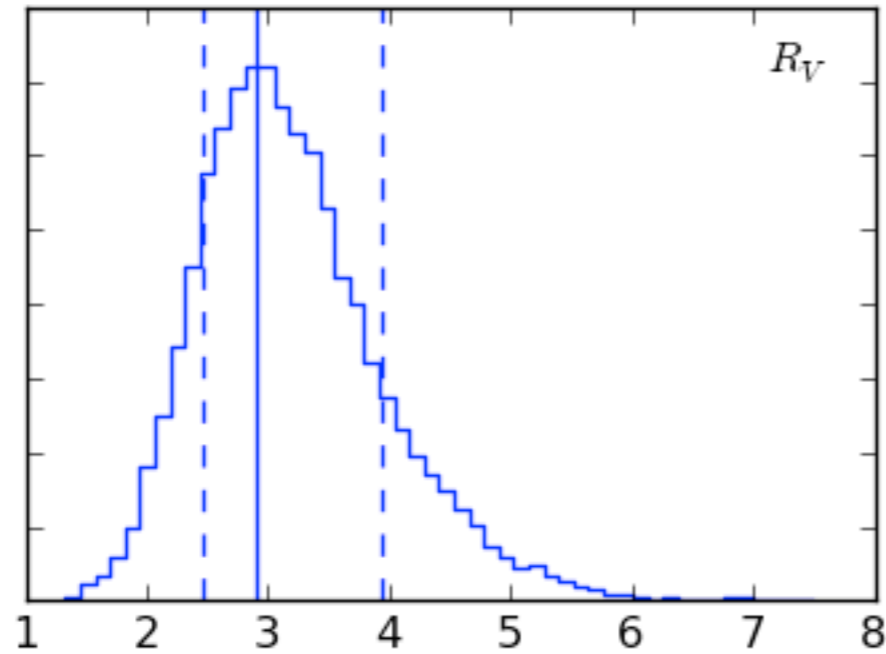
A single  $\beta$  may “work”  
for cosmology, but may  
not for individual  
galaxies

LSQ11ot



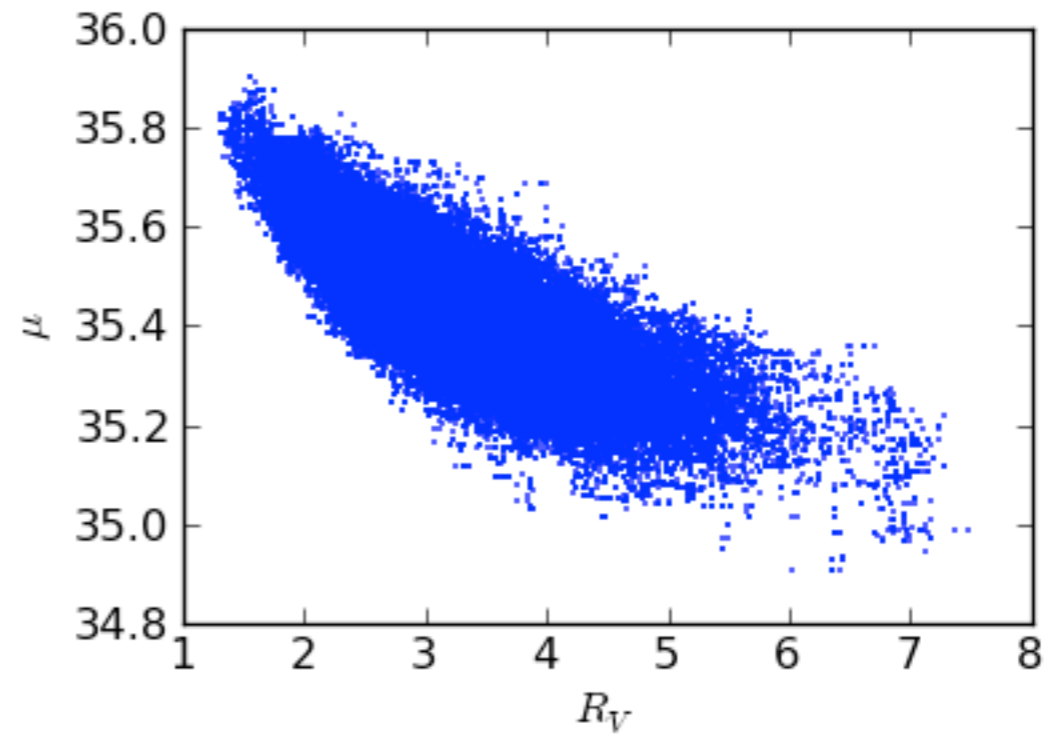
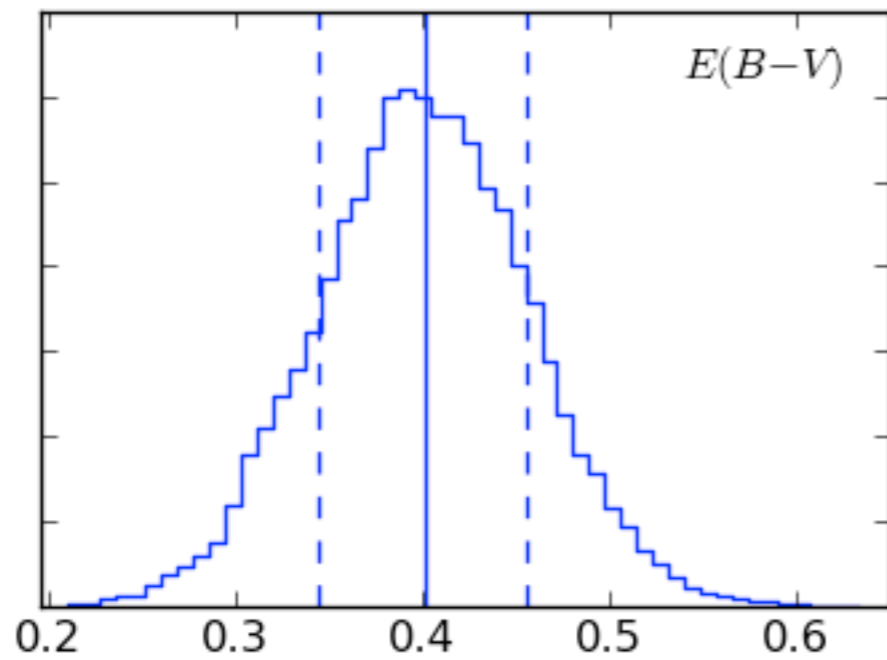
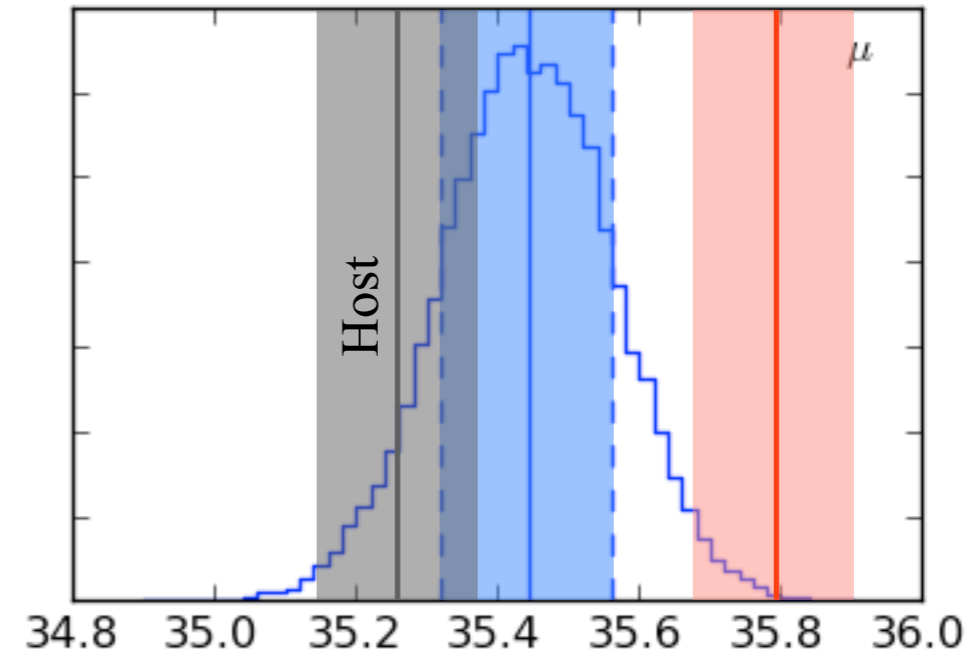
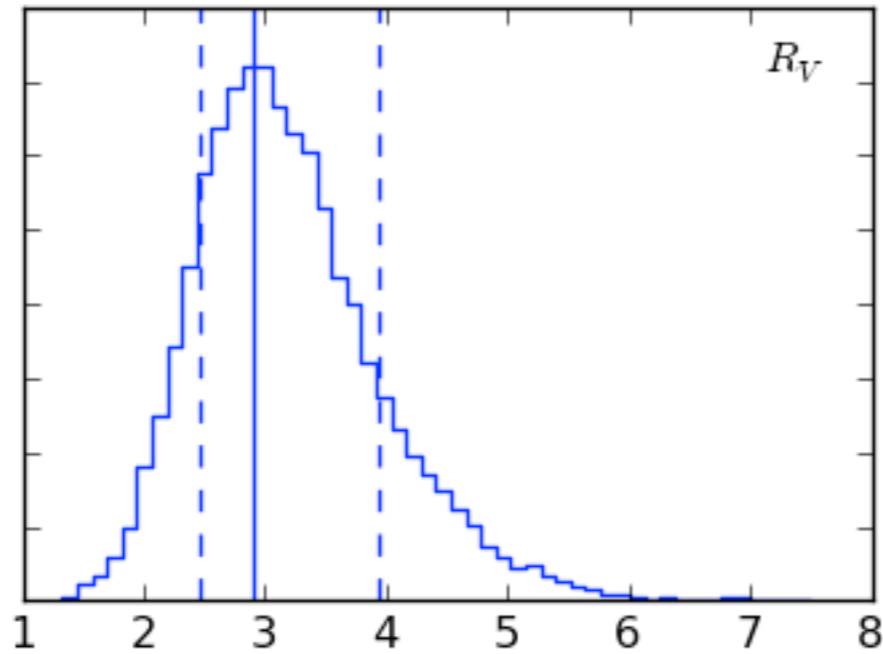
LSQ11ot

$R_V = 1.7$



LSQ11ot

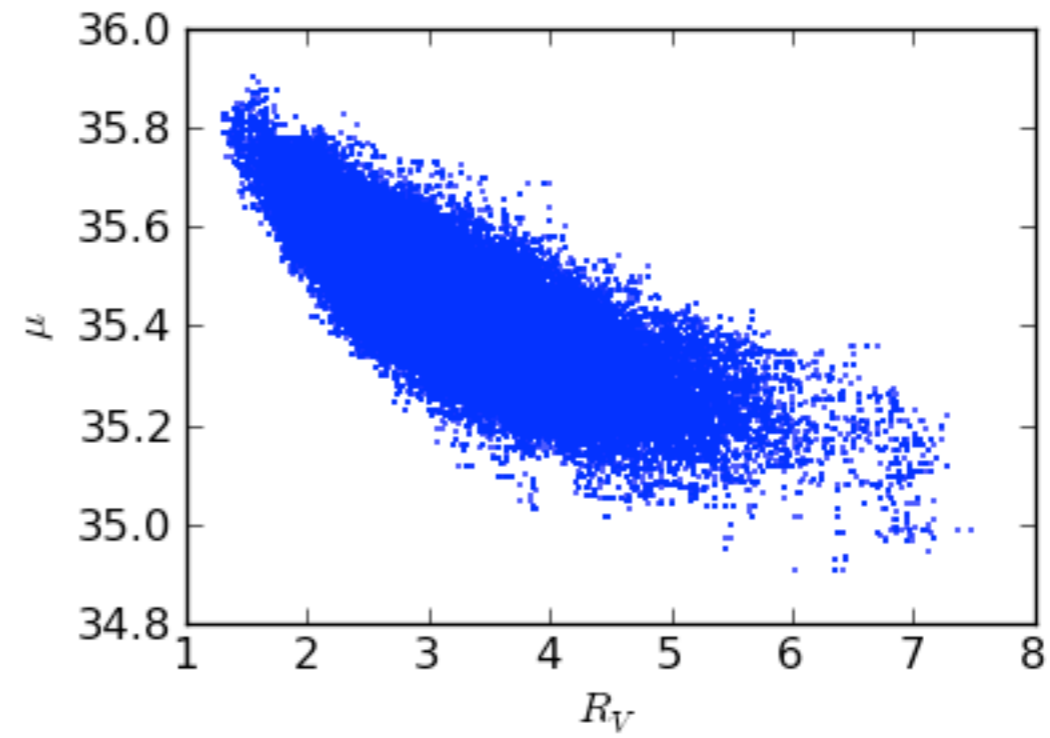
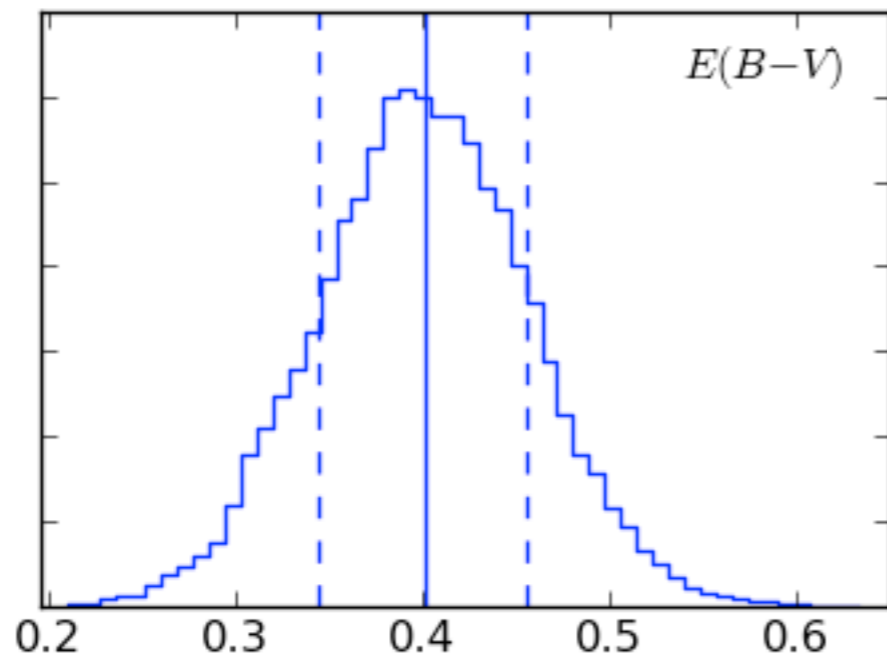
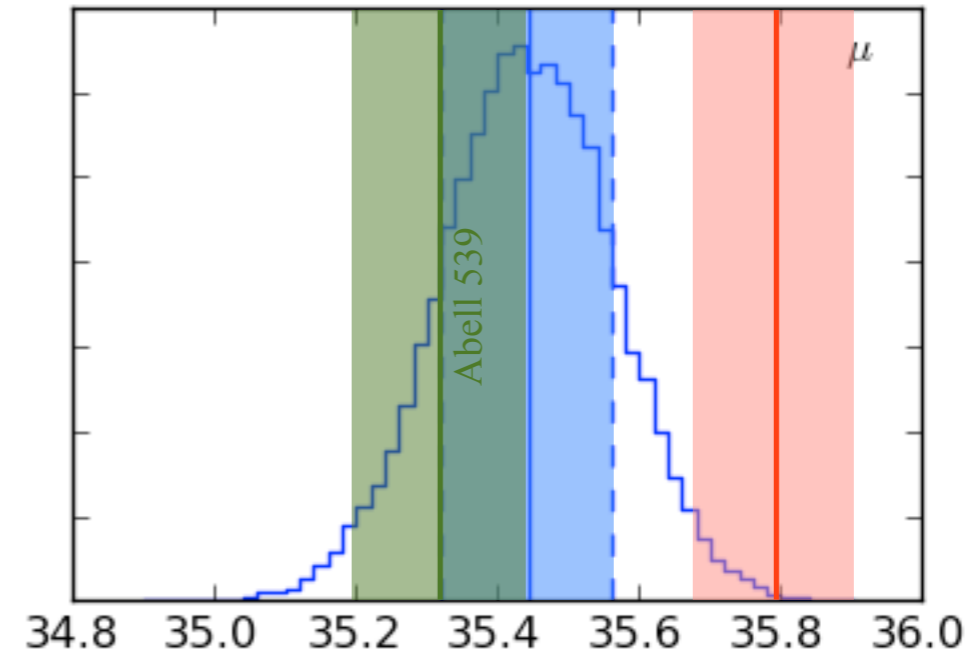
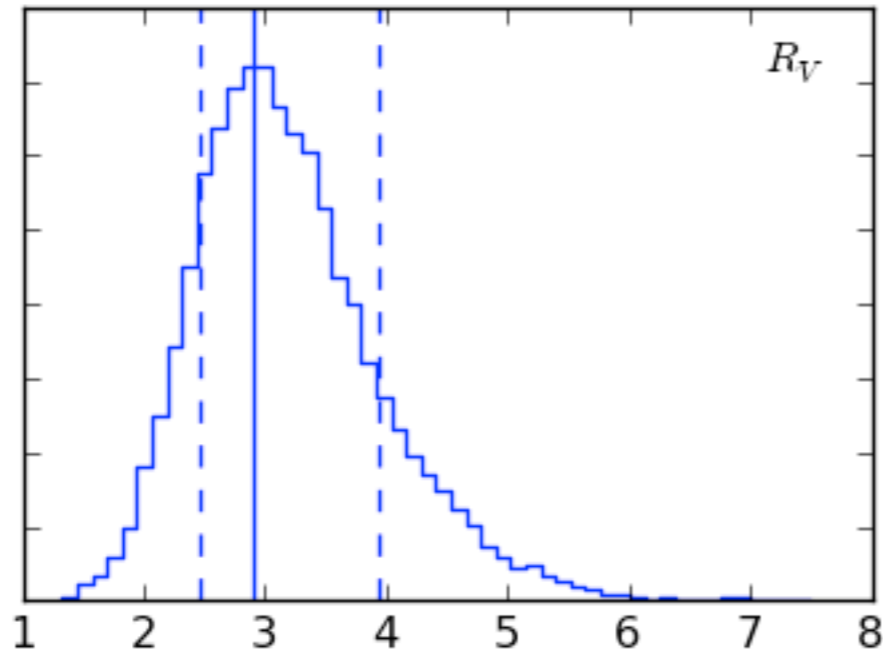
$R_V = 1.7$





LSQ11ot

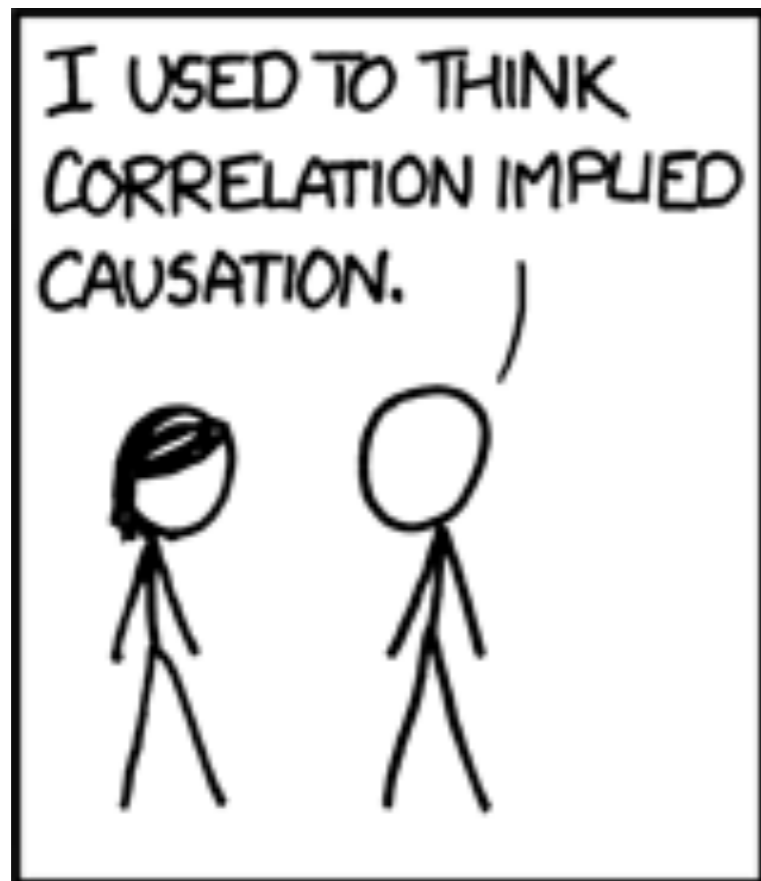
$R_V = 1.7$

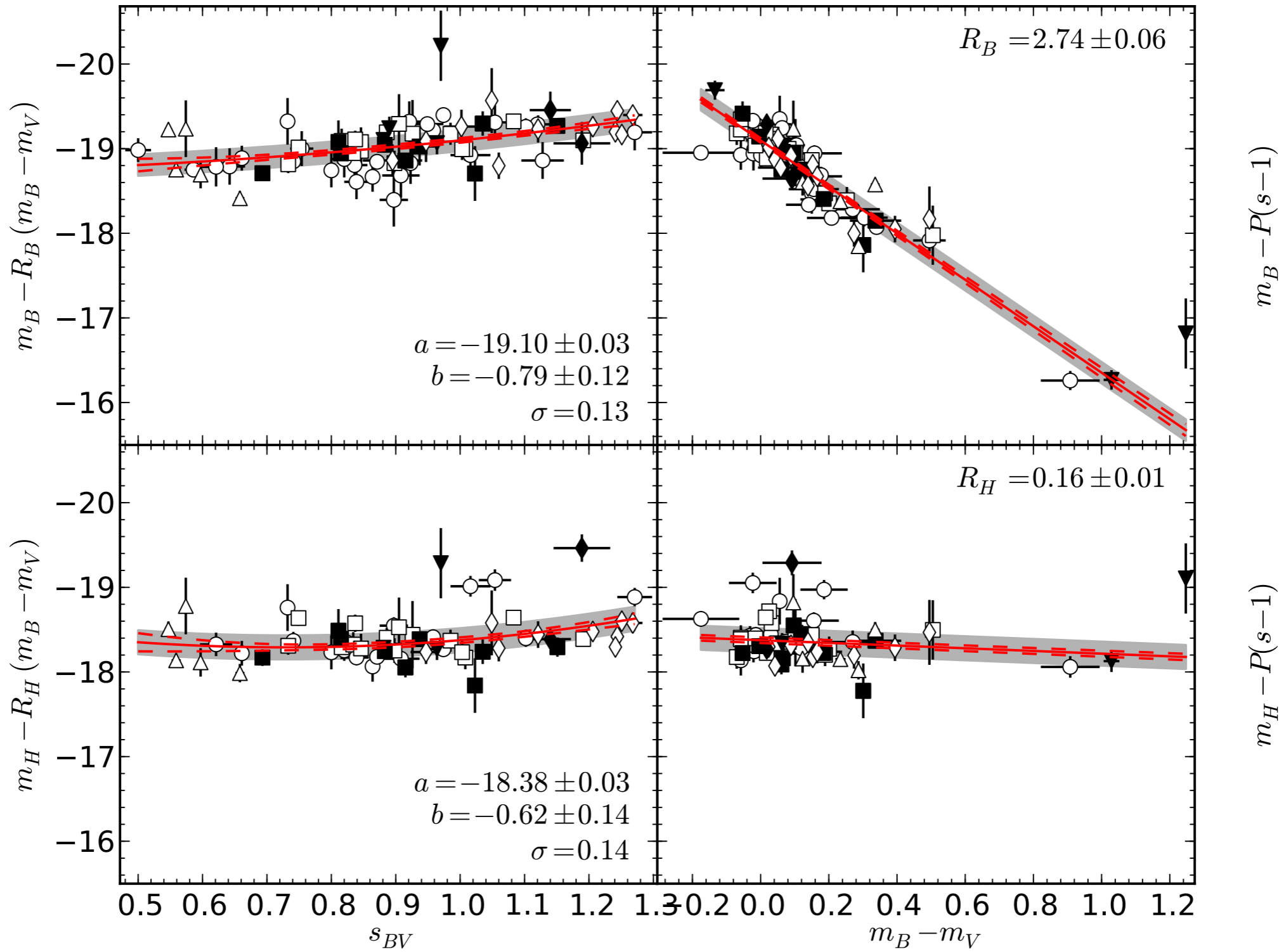


# Why are Ia's red?

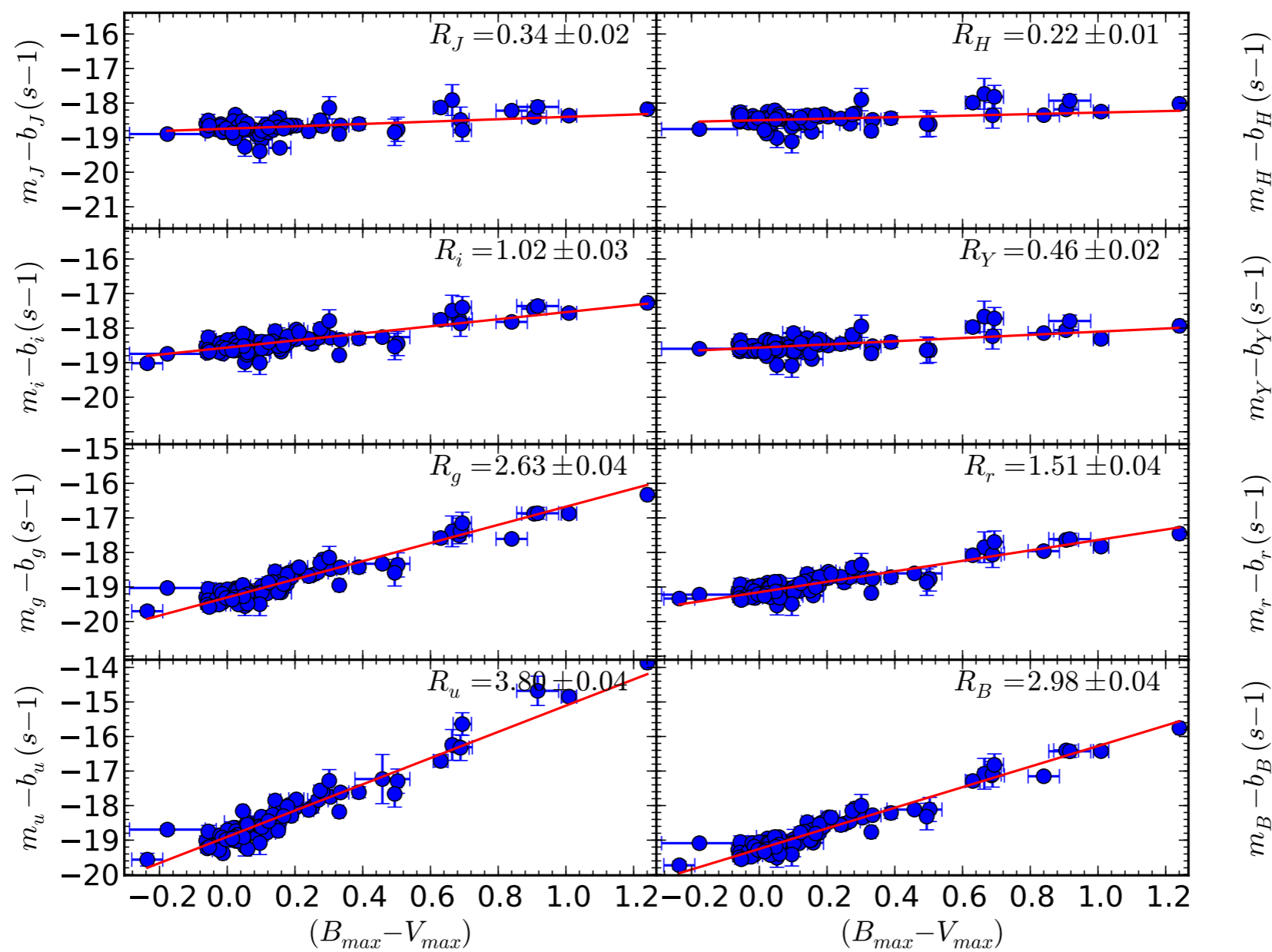
- ◆ It's ISM dust. Mostly.
- ◆ Looks like we can't count on  $R_V$  being a constant for SNe Ia.
- ◆ *Maybe* consistent within a single host?
- ◆ Need to see if  $R_V$  correlates with host properties.

# NIR Standard Candelness

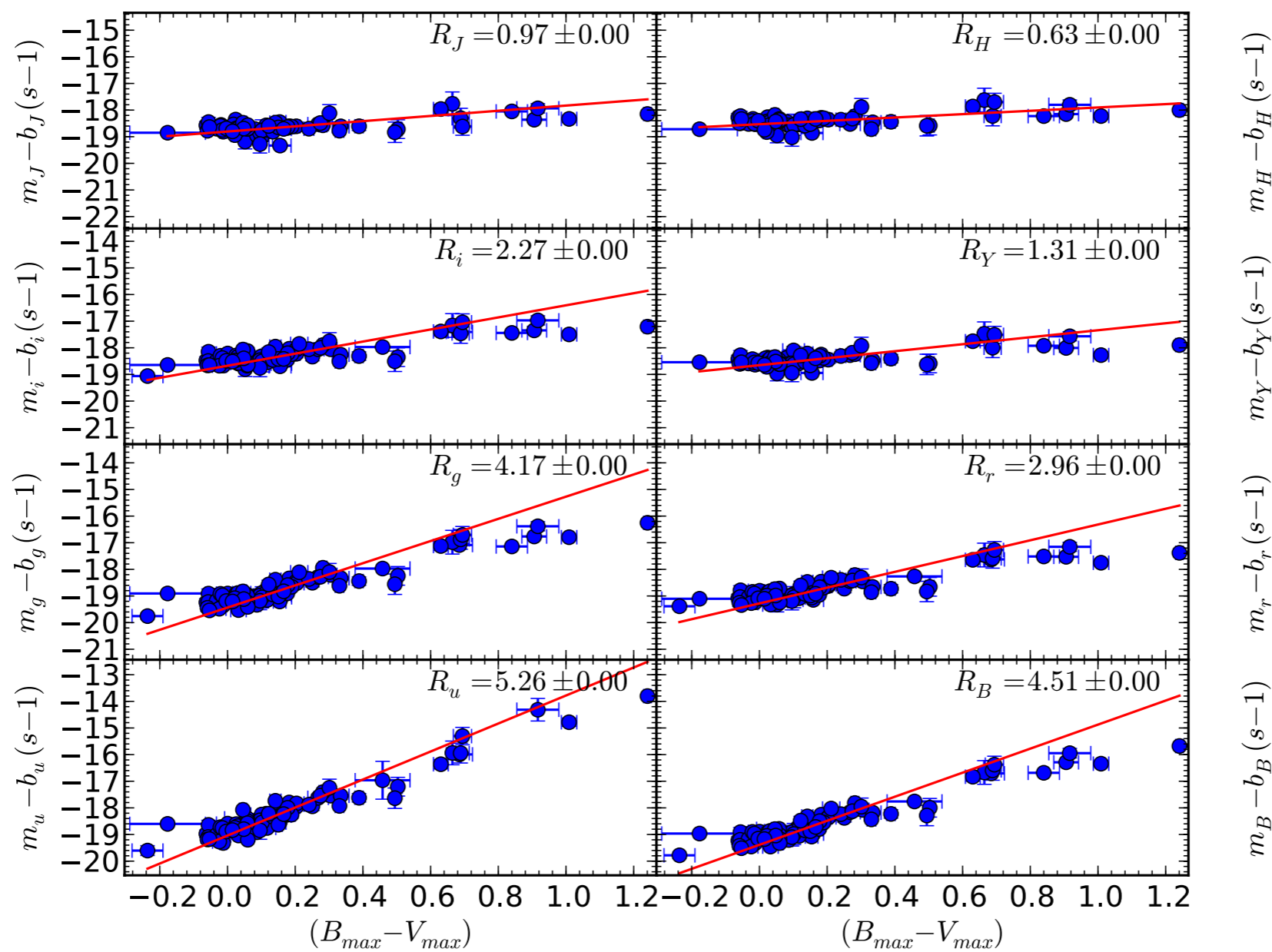




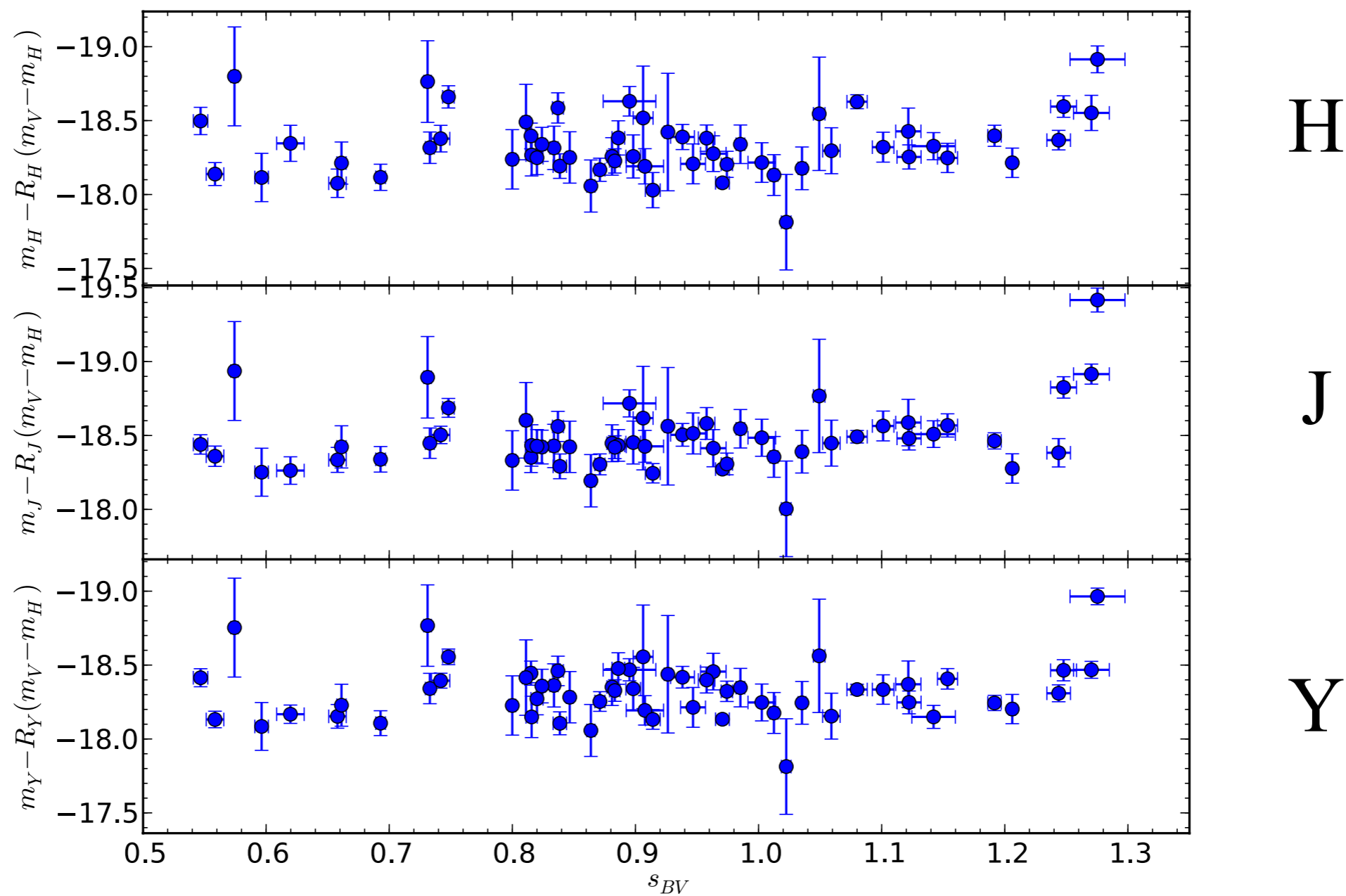
# Color Corrections



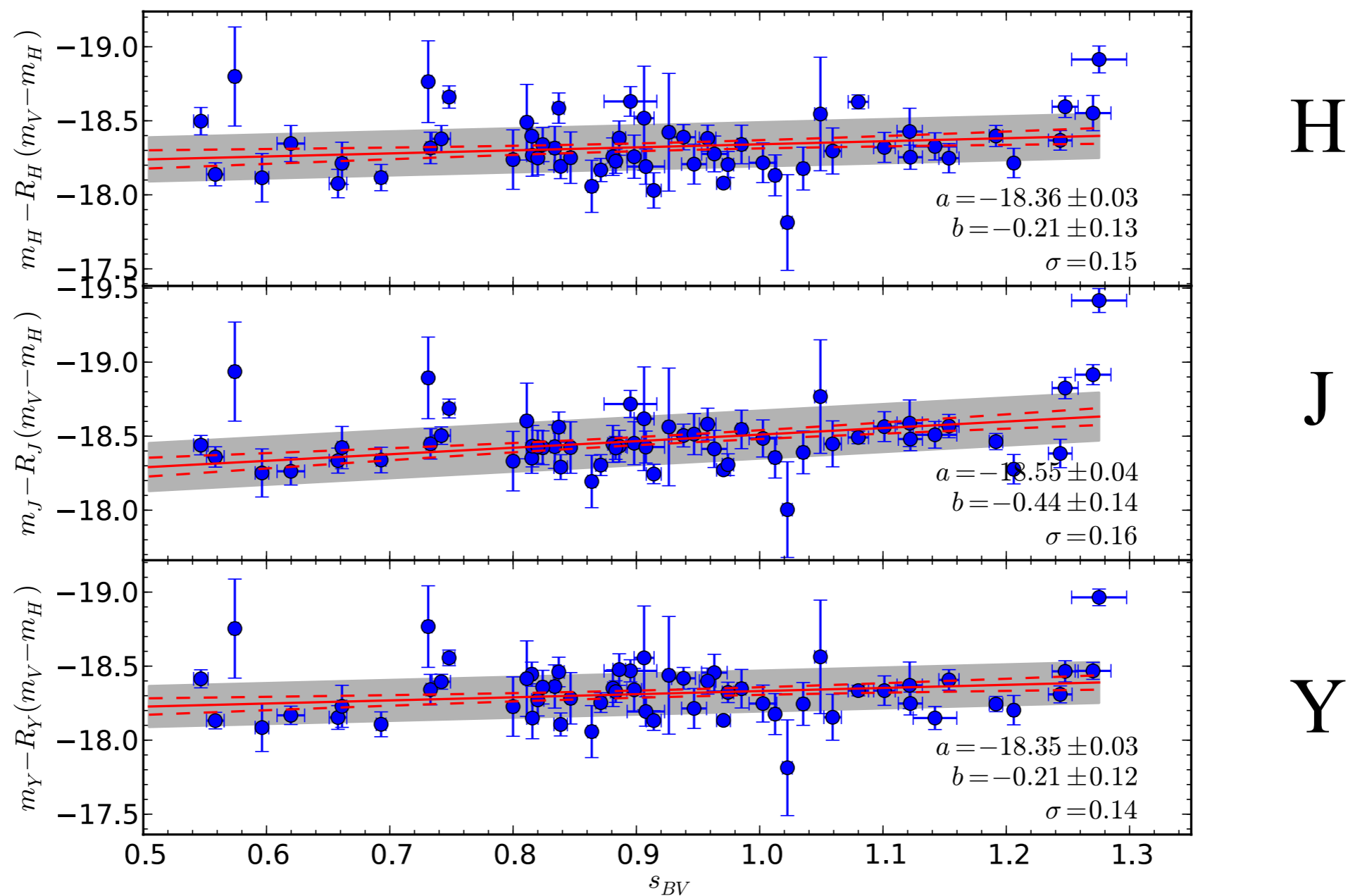
# Color Corrections



# Is there a NIR stretch correction?

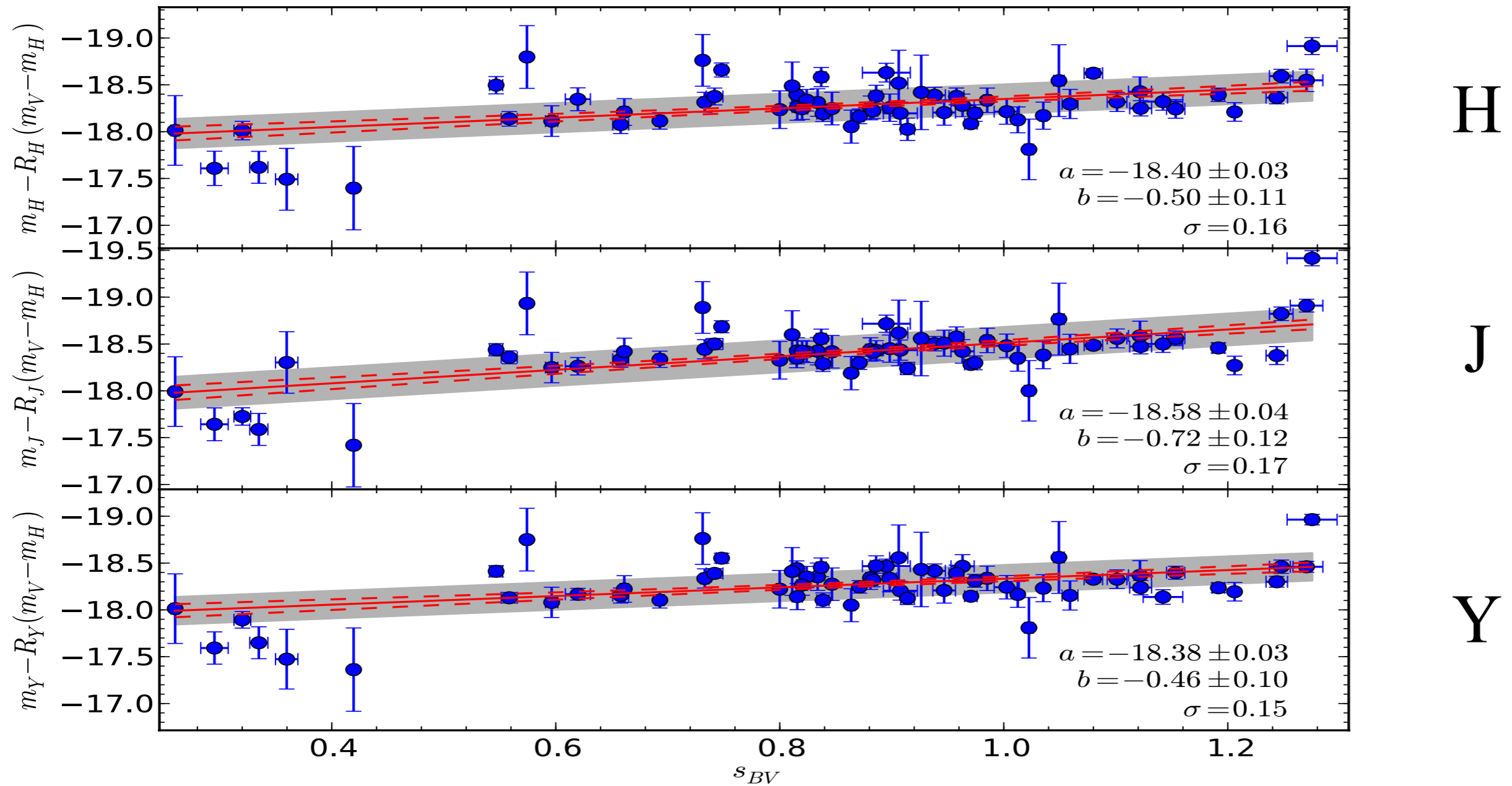


# Is there a NIR stretch correction?

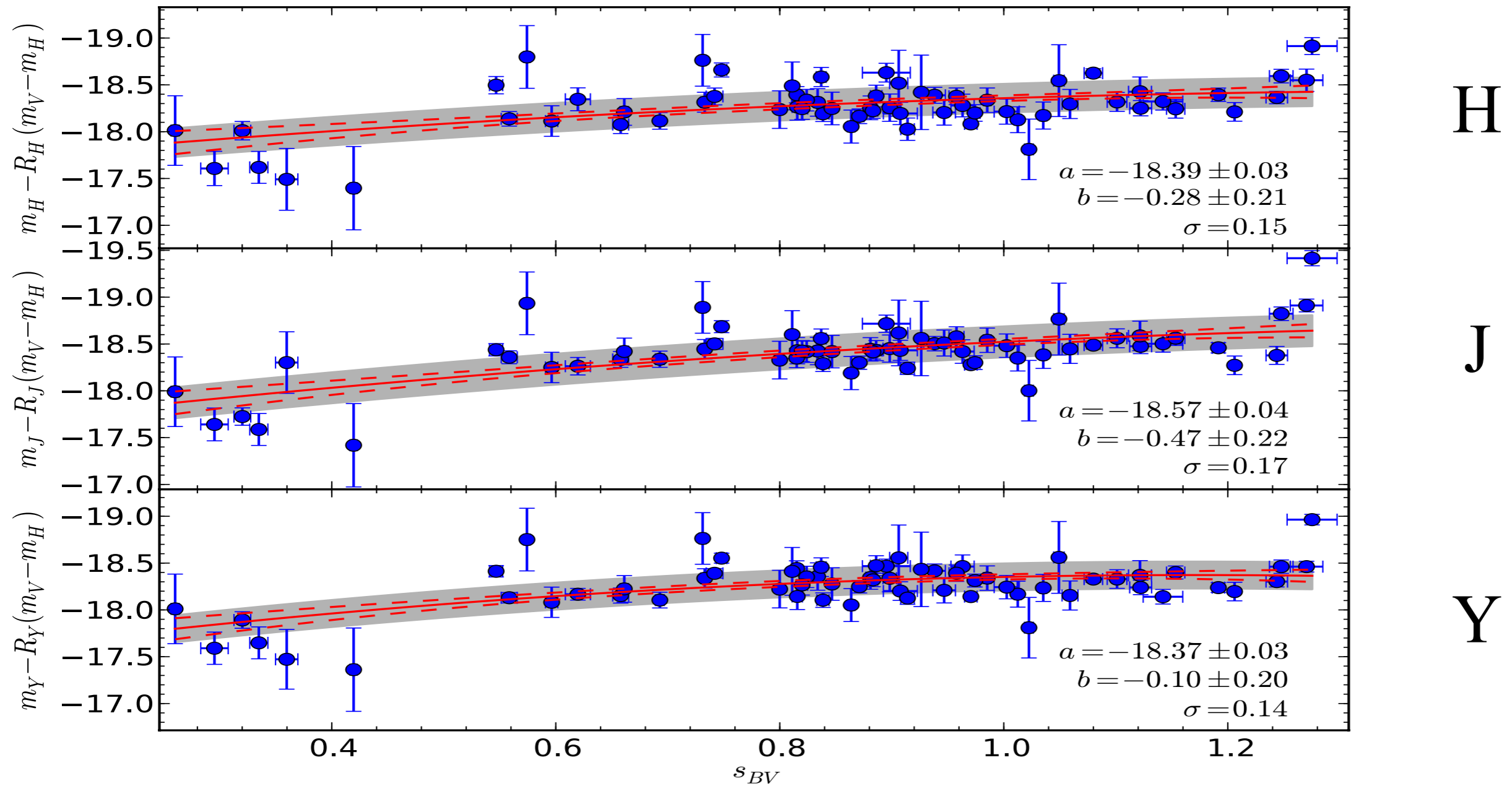




# Is there a NIR stretch correction?



# Is there a NIR stretch correction?



# NIR Phillips Relation

- ◆ Typically 0.15 mag intrinsic dispersion, but highly correlated among filters.
- ◆ If allow peculiar velocities to vary:  
 $v_{\text{pec}} \approx 480 \text{ km/s}$
- ◆ Dispersion goes down to about 0.08 mag.
- ◆ CSPII will sample in the Hubble flow.
- ◆ Maybe low- $z$  objects work in NIR?

# Now a few words from...



# Now a few words from...



You don't know  
\$^%\$#

# NIR's great, but...

- ◆ Reducing dispersion doesn't get you very far. You need to reduce *systematics*

# According to SNLS

**Table 3**  
Detailed Summary of Systematic Uncertainties

Source	$\Omega_m$	$w$	Relative Area <sup>a</sup>
Statistical only	$0.2763^{+0.0163}_{-0.0132}$	$-1.0430^{+0.0543}_{-0.0546}$	1.0
All systematics	$0.2736^{+0.0186}_{-0.0145}$	$-1.0676^{+0.0799}_{-0.0821}$	1.693
All systematics, except calibration	$0.2756^{+0.0164}_{-0.0133}$	$-1.0481^{+0.0573}_{-0.0580}$	1.068
All systematics, except host term	$0.2738^{+0.0186}_{-0.0145}$	$-1.0644^{+0.0790}_{-0.0809}$	1.677
All systematics, fixing $\alpha, \beta^b$	$0.2656^{+0.0179}_{-0.0144}$	$-1.1168^{+0.0807}_{-0.0824}$	1.641
Contribution of different systematics			
Calibration	$0.2750^{+0.0185}_{-0.0150}$	$-1.0581^{+0.0774}_{-0.0791}$	1.614
SN Ia model	$0.2767^{+0.0163}_{-0.0132}$	$-1.0403^{+0.0543}_{-0.0547}$	1.013
Peculiar velocities	$0.2761^{+0.0163}_{-0.0132}$	$-1.0452^{+0.0544}_{-0.0548}$	1.002
Malmquist bias	$0.2758^{+0.0163}_{-0.0132}$	$-1.0474^{+0.0548}_{-0.0553}$	1.014
Non-SN Ia contamination	$0.2763^{+0.0163}_{-0.0132}$	$-1.0430^{+0.0543}_{-0.0546}$	1.000
Milky Way extinction	$0.2762^{+0.0164}_{-0.0133}$	$-1.0441^{+0.0553}_{-0.0557}$	1.023
SN redshift evolution	$0.2763^{+0.0163}_{-0.0132}$	$-1.0408^{+0.0544}_{-0.0547}$	1.017
Host galaxy term	$0.2762^{+0.0163}_{-0.0132}$	$-1.0453^{+0.0556}_{-0.0562}$	1.029

Sullivan et al., 2011

# According to SNLS

**Table 3**  
Detailed Summary of Systematic Uncertainties

Source	$\Omega_m$	$w$	Relative Area <sup>a</sup>
Statistical only	$0.2763^{+0.0163}_{-0.0132}$	$-1.0430^{+0.0543}_{-0.0546}$	1.0
All systematics	$0.2736^{+0.0186}_{-0.0145}$	$-1.0676^{+0.0799}_{-0.0821}$	1.693
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Contribution of different systematics			
Calibration	$0.2750^{+0.0185}_{-0.0150}$	$-1.0581^{+0.0774}_{-0.0791}$	1.614
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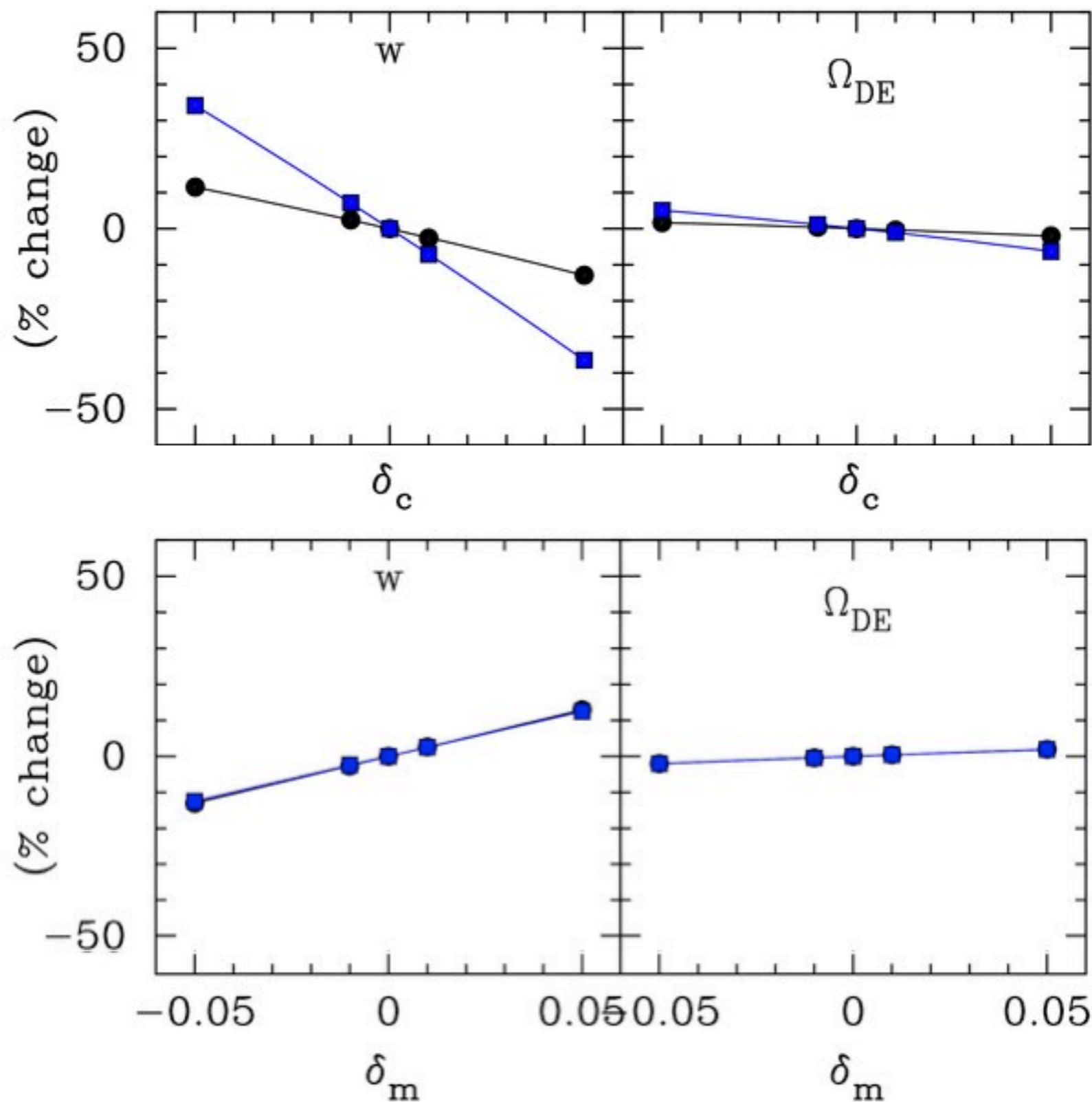
Sullivan et al., 2011



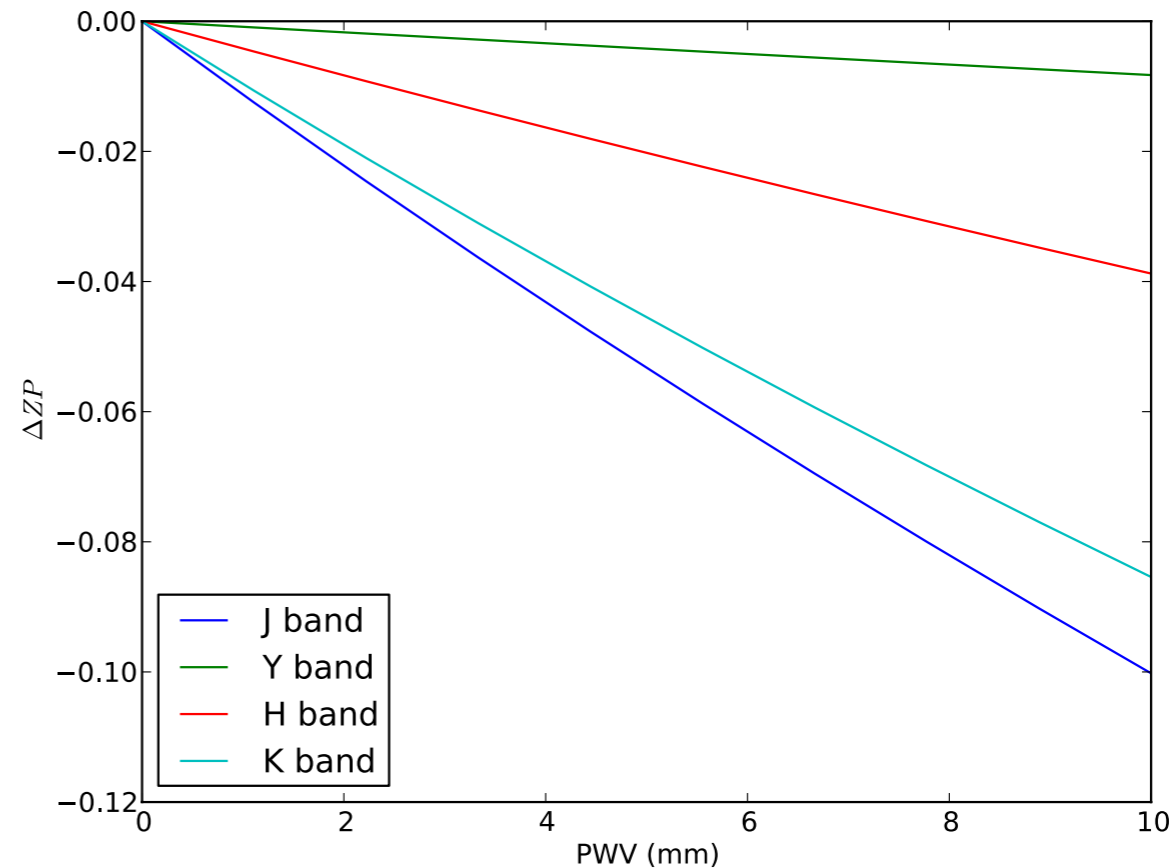
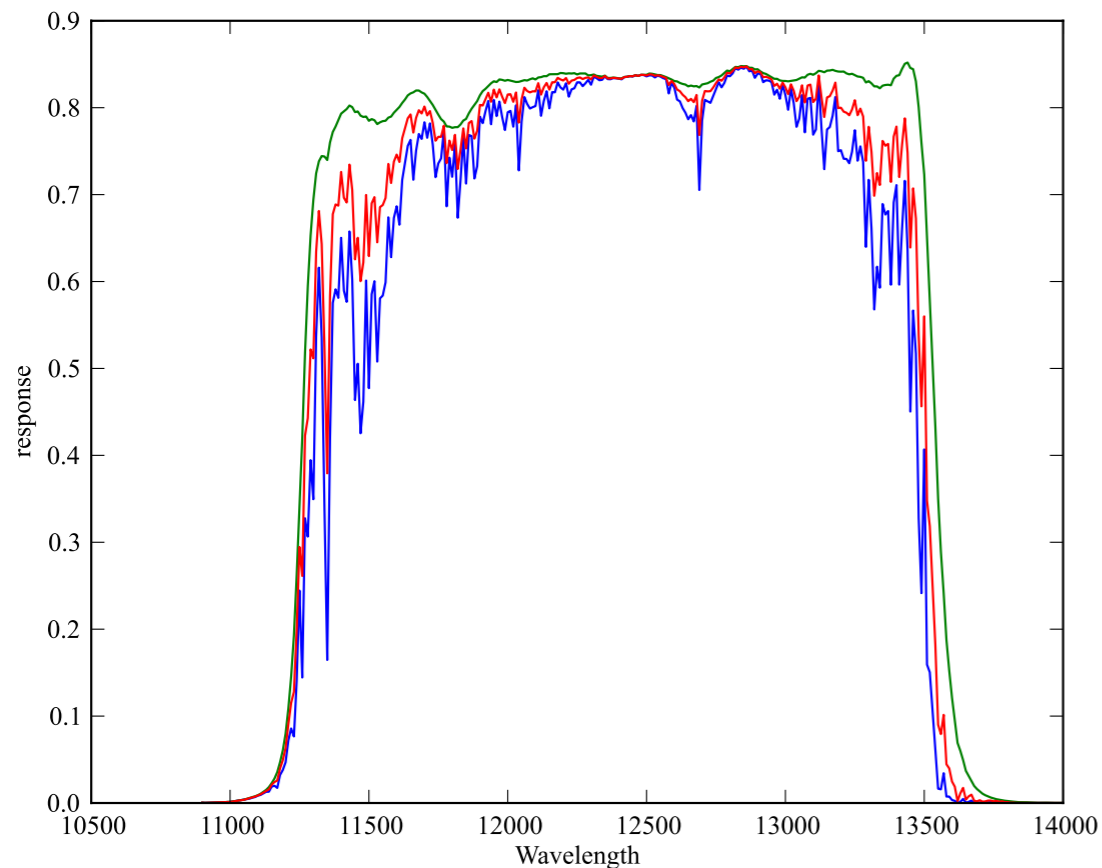
# NIR's great, but...

- ◆ Reducing dispersion doesn't get you very far. You need to reduce *systematics*
- ◆ Dust is not the biggest systematic; calibration is. We currently don't know our Y-band zero-point to be better than 0.03 mag. Y-X colors of Vega? BD+17???

Effects of a  
zero-point  
offsets  
between low  
and high- $z$



# How well can we calibrate ground-based NIR?



See Blake & Shaw (2011)

# NIR's great, but...

- ◆ Reducing dispersion doesn't get you very far. You need to reduce *systematics*
- ◆ Dust is not the biggest systematic; calibration is. We currently don't know our Y-band zero-point to be better than 0.03 mag. Y-X colors of Vega? BD+17???
- ◆ Precipitative Water Vapor may be the limiting factor. Can we correct for this?